

B. E. COMMON TO ALL PROGRAMMES
Choice Based Credit System (CBCS) and Outcome Based Education (OBE)
SEMESTER - III

TRANSFORM CALCULUS, FOURIER SERIES AND NUMERICAL TECHNIQUES

Course Code	18MAT31	CIE Marks	40
Teaching Hours/Week (L: T:P)	(2:2:0)	SEE Marks	60
Credits	03	Exam Hours	03

Course Learning Objectives:

- To have an insight into Fourier series, Fourier transforms, Laplace transforms, Difference equations and Z-transforms.
- To develop the proficiency in variational calculus and solving ODE's arising in engineering applications, using numerical methods.

Module-1

Laplace Transform: Definition and Laplace transforms of elementary functions (statements only). Laplace transforms of Periodic functions (statement only) and unit-step function – problems.

Inverse Laplace Transform: Definition and problems, Convolution theorem to find the inverse Laplace transforms (without Proof) and problems. Solution of linear differential equations using Laplace transforms.

Module-2

Fourier Series: Periodic functions, Dirichlet's condition. Fourier series of periodic functions period 2π and arbitrary period. Half range Fourier series. Practical harmonic analysis.

Module-3

Fourier Transforms: Infinite Fourier transforms, Fourier sine and cosine transforms. Inverse Fourier transforms. Problems.

Difference Equations and Z-Transforms: Difference equations, basic definition, z-transform-definition, Standard z-transforms, Damping and shifting rules, initial value and final value theorems (without proof) and problems, Inverse z-transform and applications to solve difference equations.

Module-4

Numerical Solutions of Ordinary Differential Equations(ODE's):

Numerical solution of ODE's of first order and first degree- Taylor's series method, Modified Euler's method. Runge -Kutta method of fourth order, Milne's and Adam-Bash forth predictor and corrector method (No derivations of formulae)-Problems.

Module-5

Numerical Solution of Second Order ODE's: Runge-Kutta method and Milne's predictor and corrector method. (No derivations of formulae).

Calculus of Variations: Variation of function and functional, variational problems, Euler's equation, Geodesics, hanging chain, problems.

Course outcomes: At the end of the course the student will be able to:

- CO1: Use Laplace transform and inverse Laplace transform in solving differential/ integral equation arising in network analysis, control systems and other fields of engineering.
- CO2: Demonstrate Fourier series to study the behaviour of periodic functions and their applications in system communications, digital signal processing and field theory.
- CO3: Make use of Fourier transform and Z-transform to illustrate discrete/continuous function arising in wave and heat propagation, signals and systems.
- CO4: Solve first and second order ordinary differential equations arising in engineering problems using single step and multistep numerical methods.
- CO5: Determine the externals of functionals using calculus of variations and solve problems arising in dynamics of rigid bodies and vibrational analysis.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbooks				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 th Edition, 2016
2	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	44 th Edition, 2017
3	Engineering Mathematics	Srimanta Pal et al	Oxford University Press	3 rd Edition, 2016
Reference Books				
1	Advanced Engineering Mathematics	C. Ray Wylie, Louis C. Barrett	McGraw-Hill Book Co	6 th Edition, 1995
2	Introductory Methods of Numerical Analysis	S.S.Sastry	Prentice Hall of India	4 th Edition 2010
3	Higher Engineering Mathematics	B.V. Ramana	McGraw-Hill	11 th Edition, 2010
4	A Textbook of Engineering Mathematics	N.P.Bali and Manish Goyal	Laxmi Publications	6 th Edition, 2014
5	Advanced Engineering Mathematics	Chandrika Prasad and Reena Garg	Khanna Publishing,	2018
Web links and Video Lectures:				
1. http://nptel.ac.in/courses.php?disciplineID=111				
2. http://www.class-central.com/subject/math(MOOCs)				
3. http://academicearth.org/				
4. VTU EDUSAT PROGRAMME - 20				

DATA STRUCTURES AND APPLICATIONS (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	18CS32	CIE Marks	40
Number of Contact Hours/Week	3:2:0	SEE Marks	60
Total Number of Contact Hours	50	Exam Hours	03
CREDITS –4			
Course Learning Objectives: This course (18CS32) will enable students to:			
<ul style="list-style-type: none"> • Explain fundamentals of data structures and their applications essential for programming/problem solving. • Illustrate linear representation of data structures: Stack, Queues, Lists, Trees and Graphs. • Demonstrate sorting and searching algorithms. • Find suitable data structure during application development/Problem Solving. 			
Module 1			Contact Hours
Introduction: Data Structures, Classifications (Primitive & Non Primitive), Data structure Operations, Review of Arrays, Structures, Self-Referential Structures, and Unions. Pointers and Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, Dynamically allocated arrays. Array Operations: Traversing, inserting, deleting, searching, and sorting. Multidimensional Arrays, Polynomials and Sparse Matrices. Strings: Basic Terminology, Storing, Operations and Pattern Matching algorithms. Programming Examples. Textbook 1: Chapter 1: 1.2, Chapter 2: 2.2 - 2.7 Textbook 2: Chapter 1: 1.1 - 1.4, Chapter 3: 3.1 - 3.3, 3.5, 3.7, Chapter 4: 4.1 - 4.9, 4.14 Reference 3: Chapter 1: 1.4 RBT: L1, L2, L3			10
Module 2			
Stacks: Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays, Stack Applications: Polish notation, Infix to postfix conversion, evaluation of postfix expression. Recursion - Factorial, GCD, Fibonacci Sequence, Tower of Hanoi, Ackerman's function. Queues: Definition, Array Representation, Queue Operations, Circular Queues, Circular queues using Dynamic arrays, Dequeues, Priority Queues, A Mazing Problem. Multiple Stacks and Queues. Programming Examples. Textbook 1: Chapter 3: 3.1 -3.7 Textbook 2: Chapter 6: 6.1 -6.3, 6.5, 6.7-6.10, 6.12, 6.13 RBT: L1, L2, L3			10
Module 3			
Linked Lists: Definition, Representation of linked lists in Memory, Memory allocation; Garbage Collection. Linked list operations: Traversing, Searching, Insertion, and Deletion. Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists – Polynomials, Sparse matrix representation. Programming Examples Textbook 1: Chapter 4: 4.1 – 4.6, 4.8, Textbook 2: Chapter 5: 5.1 – 5.10, RBT: L1, L2, L3			10
Module 4			
Trees: Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Additional Binary tree operations. Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression, Programming Examples			10

Textbook 1: Chapter 5: 5.1 –5.5, 5.7; Textbook 2: Chapter 7: 7.1 – 7.9 RBT: L1, L2, L3	
Module 5	
<p>Graphs: Definitions, Terminologies, Matrix and Adjacency List Representation Of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First Search.</p> <p>Sorting and Searching: Insertion Sort, Radix sort, Address Calculation Sort.</p> <p>Hashing: Hash Table organizations, Hashing Functions, Static and Dynamic Hashing.</p> <p>Files and Their Organization: Data Hierarchy, File Attributes, Text Files and Binary Files, Basic File Operations, File Organizations and Indexing</p> <p>Textbook 1: Chapter 6 : 6.1 –6.2, Chapter 7:7.2, Chapter 8 : 8.1-8.3</p> <p>Textbook 2: Chapter 8 : 8.1 – 8.7, Chapter 9 : 9.1-9.3, 9.7, 9.9</p> <p>Reference 2: Chapter 16 : 16.1 - 16.7</p> <p>RBT: L1, L2, L3</p>	10
Course Outcomes: The student will be able to :	
<ul style="list-style-type: none"> • Use different types of data structures, operations and algorithms • Apply searching and sorting operations on files • Use stack, Queue, Lists, Trees and Graphs in problem solving • Implement all data structures in a high-level language for problem solving. 	
Question Paper Pattern:	
<ul style="list-style-type: none"> • The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module. 	
Textbooks:	
<ol style="list-style-type: none"> 1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014. 2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014. 	
Reference Books:	
<ol style="list-style-type: none"> 1. Gilberg & Forouzan, Data Structures: A Pseudo-code approach with C, 2nd Ed, Cengage Learning,2014. 2. Reema Thareja, Data Structures using C, 3rd Ed, Oxford press, 2012. 3. Jean-Paul Tremblay & Paul G. Sorenson, An Introduction to Data Structures with Applications, 2nd Ed, McGraw Hill, 2013 4. A M Tenenbaum, Data Structures using C, PHI, 1989 5. Robert Kruse, Data Structures and Program Design in C, 2nd Ed, PHI, 1996. 	

ANALOG AND DIGITAL ELECTRONICS (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	18CS33	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
Total Number of Contact Hours	40	Exam Hours	03
CREDITS –3			
Course Learning Objectives: This course (18CS33) will enable students to:			
<ul style="list-style-type: none"> • Explain the use of photoelectronics devices, 555 timer IC, Regulator ICs and uA741 opamp IC • Make use of simplifying techniques in the design of combinational circuits. • Illustrate combinational and sequential digital circuits • Demonstrate the use of flipflops and apply for registers • Design and test counters, Analog-to-Digital and Digital-to-Analog conversion techniques. 			
Module 1			Contact Hours
Photodiodes, Light Emitting Diodes and Optocouplers ,BJT Biasing :Fixed bias ,Collector to base Bias , voltage divider bias, Operational Amplifier Application Circuits: Multivibrators using IC-555, Peak Detector, Schmitt trigger, Active Filters, Non-Linear Amplifier, Relaxation Oscillator, Current-to-Voltage and Voltage-to-Current Converter , Regulated Power Supply Parameters, adjustable voltage regulator ,D to A and A to D converter.			08
Text Book 1 :Part A:Chapter 2(Section 2.9,2.10,2.11), Chapter 4(Section 4.2 ,4.3,4.4),Chapter 7 (section (7.2,7.3.1,7.4,7.6 to 7.11), Chapter 8 (section (8.1,8.5), Chapter 9			
RBT: L1, L2			
Module 2			
Karnaugh maps: minimum forms of switching functions, two and three variable Karnaugh maps, four variable karnaugh maps, determination of minimum expressions using essential prime implicants, Quine-McClusky Method: determination of prime implicants, The prime implicant chart, petricks method, simplification of incompletely specified functions, simplification using map-entered variables			08
Text book 1:Part B: Chapter 5 (Sections 5.1 to 5.4) Chapter 6(Sections 6.1 to 6.5)			
RBT: L1, L2			
Module 3			
Combinational circuit design and simulation using gates: Review of Combinational circuit design, design of circuits with limited Gate Fan-in ,Gate delays and Timing diagrams, Hazards in combinational Logic, simulation and testing of logic circuits			08
Multiplexers, Decoders and Programmable Logic Devices: Multiplexers, three state buffers, decoders and encoders, Programmable Logic devices, Programmable Logic Arrays, Programmable Array Logic.			
Text book 1:Part B: Chapter 8,Chapter 9 (Sections 9.1 to 9.6)			
RBT: L1, L2			
Module 4			
Introduction to VHDL: VHDL description of combinational circuits, VHDL Models for			08

<p>multiplexers, VHDL Modules.</p> <p>Latches and Flip-Flops: Set Reset Latch, Gated Latches, Edge-Triggered D Flip Flop 3,SR Flip Flop, J K Flip Flop, T Flip Flop, Flip Flop with additional inputs, Asynchronous Sequential Circuits</p> <p>Text book 1:Part B: Chapter 10(Sections 10.1 to 10.3),Chapter 11 (Sections 11.1 to 11.9) RBT: L1, L2</p>	
<p>Module 5</p>	
<p>Registers and Counters: Registers and Register Transfers, Parallel Adder with accumulator, shift registers, design of Binary counters, counters for other sequences, counter design using SR and J K Flip Flops, sequential parity checker, state tables and graphs</p> <p>Text book 1:Part B: Chapter 12(Sections 12.1 to 12.5),Chapter 13(Sections 13.1,13.3) RBT: L1, L2</p>	08
<p>Course Outcomes: The student will be able to :</p>	
<ul style="list-style-type: none"> • Design and analyze application of analog circuits using photo devices, timer IC, power supply and regulator IC and op-amp. • Explain the basic principles of A/D and D/A conversion circuits and develop the same. • Simplify digital circuits using Karnaugh Map , and Quine-McClusky Methods • Explain Gates and flip flops and make us in designing different data processing circuits, registers and counters and compare the types. • Develop simple HDL programs 	
<p>Question Paper Pattern:</p>	
<ul style="list-style-type: none"> • The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module. 	
<p>Textbooks:</p>	
<p>1. Charles H Roth and Larry L Kinney, Analog and Digital Electronics, Cengage Learning,2019</p>	
<p>Reference Books:</p>	
<ol style="list-style-type: none"> 1. Anil K Maini, Varsha Agarwal, Electronic Devices and Circuits, Wiley, 2012. 2. Donald P Leach, Albert Paul Malvino & Goutam Saha, Digital Principles and Applications, 8th Edition, Tata McGraw Hill, 2015. 3. M. Morris Mani, Digital Design, 4th Edition, Pearson Prentice Hall, 2008. 4. David A. Bell, Electronic Devices and Circuits, 5th Edition, Oxford University Press, 2008 	

COMPUTER ORGANIZATION (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	18CS34	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
Total Number of Contact Hours	40	Exam Hours	03
CREDITS –3			
Course Learning Objectives: This course (18CS34) will enable students to:			
<ul style="list-style-type: none"> • Explain the basic sub systems of a computer, their organization, structure and operation. • Illustrate the concept of programs as sequences of machine instructions. • Demonstrate different ways of communicating with I/O devices and standard I/O interfaces. • Describe memory hierarchy and concept of virtual memory. • Describe arithmetic and logical operations with integer and floating-point operands. • Illustrate organization of a simple processor, pipelined processor and other computing systems. 			
Module 1			Contact Hours
Basic Structure of Computers: Basic Operational Concepts, Bus Structures, Performance – Processor Clock, Basic Performance Equation, Clock Rate, Performance Measurement. Machine Instructions and Programs: Memory Location and Addresses, Memory Operations, Instructions and Instruction Sequencing, Addressing Modes, Assembly Language, Basic Input and Output Operations, Stacks and Queues, Subroutines, Additional Instructions, Encoding of Machine Instructions Text book 1: Chapter1 – 1.3, 1.4, 1.6 (1.6.1-1.6.4, 1.6.7), Chapter2 – 2.2 to 2.10 RBT: L1, L2, L3			08
Module 2			
Input/Output Organization: Accessing I/O Devices, Interrupts – Interrupt Hardware, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces – PCI Bus, SCSI Bus, USB. Text book 1: Chapter4 – 4.1, 4.2, 4.4, 4.5, 4.6, 4.7 RBT: L1, L2, L3			08
Module 3			
Memory System: Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories – Mapping Functions, Replacement Algorithms, Performance Considerations. Text book 1: Chapter5 – 5.1 to 5.4, 5.5 (5.5.1, 5.5.2), 5.6 RBT: L1, L2, L3			08
Module 4			
Arithmetic: Numbers, Arithmetic Operations and Characters, Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed Operand Multiplication, Fast Multiplication, Integer Division. Text book 1: Chapter2-2.1, Chapter6 – 6.1 to 6.6 RBT: L1, L2, L3			08
Module 5			
Basic Processing Unit: Some Fundamental Concepts, Execution of a Complete Instruction, Multiple Bus Organization, Hard-wired Control, Micro programmed Control. Pipelining: Basic concepts of pipelining, Text book 1: Chapter7, Chapter8 – 8.1 RBT: L1, L2, L3			08
Course Outcomes: The student will be able to :			
<ul style="list-style-type: none"> • Explain the basic organization of a computer system. 			

- Demonstrate functioning of different sub systems, such as processor, Input/output, and memory.
- Illustrate hardwired control and micro programmed control, pipelining, embedded and other computing systems.
- Design and analyse simple arithmetic and logical units.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th Edition, Tata McGraw Hill, 2002. (Listed topics only from Chapters 1, 2, 4, 5, 6, 7, 8, 9 and 12)

Reference Books:

1. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson, 2015.

SOFTWARE ENGINEERING (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	18CS35	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
Total Number of Contact Hours	40	Exam Hours	03
CREDITS –3			
Course Learning Objectives: This course (18CS35) will enable students to:			
<ul style="list-style-type: none"> • Outline software engineering principles and activities involved in building large software programs. Identify ethical and professional issues and explain why they are of concern to software engineers. • Explain the fundamentals of object oriented concepts • Describe the process of requirements gathering, requirements classification, requirements specification and requirements validation. Differentiate system models, use UML diagrams and apply design patterns. • Discuss the distinctions between validation testing and defect testing. • Recognize the importance of software maintenance and describe the intricacies involved in software evolution. Apply estimation techniques, schedule project activities and compute pricing. • Identify software quality parameters and quantify software using measurements and metrics. List software quality standards and outline the practices involved. 			
Module 1			Contact Hours
Introduction: Software Crisis, Need for Software Engineering. Professional Software Development, Software Engineering Ethics. Case Studies. Software Processes: Models: Waterfall Model (Sec 2.1.1), Incremental Model (Sec 2.1.2) and Spiral Model (Sec 2.1.3). Process activities. Requirements Engineering: Requirements Engineering Processes (Chap 4). Requirements Elicitation and Analysis (Sec 4.5). Functional and non-functional requirements (Sec 4.1). The software Requirements Document (Sec 4.2). Requirements Specification (Sec 4.3). Requirements validation (Sec 4.6). Requirements Management (Sec 4.7). RBT: L1, L2, L3			08
Module 2			
What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Introduction, Modelling Concepts and Class Modelling: What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Class Modelling: Object and Class Concept; Link and associations concepts; Generalization and Inheritance; A sample class model; Navigation of class models; Textbook 2: Ch 1,2,3. RBT: L1, L2 L3			08
Module 3			
System Models: Context models (Sec 5.1). Interaction models (Sec 5.2). Structural models (Sec 5.3). Behavioral models (Sec 5.4). Model-driven engineering (Sec 5.5). Design and Implementation: Introduction to RUP (Sec 2.4), Design Principles (Chap 7). Object-oriented design using the UML (Sec 7.1). Design patterns (Sec 7.2). Implementation issues (Sec 7.3). Open source development (Sec 7.4). RBT: L1, L2, L3			08

Module 4	
<p>Software Testing: Development testing (Sec 8.1), Test-driven development (Sec 8.2), Release testing (Sec 8.3), User testing (Sec 8.4). Test Automation (Page no 212).</p> <p>Software Evolution: Evolution processes (Sec 9.1). Program evolution dynamics (Sec 9.2). Software maintenance (Sec 9.3). Legacy system management (Sec 9.4).</p> <p>RBT: L1, L2, L3</p>	08
Module 5	
<p>Project Planning: Software pricing (Sec 23.1). Plan-driven development (Sec 23.2). Project scheduling (Sec 23.3): Estimation techniques (Sec 23.5). Quality management: Software quality (Sec 24.1). Reviews and inspections (Sec 24.3). Software measurement and metrics (Sec 24.4). Software standards (Sec 24.2)</p> <p>RBT: L1, L2, L3</p>	08
Course Outcomes: The student will be able to :	
<ul style="list-style-type: none"> • Design a software system, component, or process to meet desired needs within realistic constraints. • Assess professional and ethical responsibility • Function on multi-disciplinary teams • Use the techniques, skills, and modern engineering tools necessary for engineering practice • Analyze, design, implement, verify, validate, implement, apply, and maintain software systems or parts of software systems 	
Question Paper Pattern:	
<ul style="list-style-type: none"> • The question paper will have ten questions. • Each full Question consisting of 20 marks • There will be 2 full questions (with a maximum of four sub questions) from each module. • Each full question will have sub questions covering all the topics under a module. • The students will have to answer 5 full questions, selecting one full question from each module. 	
Textbooks:	
<ol style="list-style-type: none"> 1. Ian Sommerville: Software Engineering, 9th Edition, Pearson Education, 2012. (Listed topics only from Chapters 1,2,3,4, 5, 7, 8, 9, 23, and 24) 2. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML, 2nd Edition, Pearson Education, 2005. 	
Reference Books:	
<ol style="list-style-type: none"> 1. Roger S. Pressman: Software Engineering-A Practitioners approach, 7th Edition, Tata McGraw Hill. 2. Pankaj Jalote: An Integrated Approach to Software Engineering, Wiley India 	

DISCRETE MATHEMATICAL STRUCTURES (Effective from the academic year 2018 -2019) SEMESTER – III			
Course Code	18CS36	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
Total Number of Contact Hours	40	Exam Hours	03
CREDITS –3			
Course Learning Objectives: This course (18CS36) will enable students to:			
<ul style="list-style-type: none"> • Provide theoretical foundations of computer science to perceive other courses in the programme. • Illustrate applications of discrete structures: logic, relations, functions, set theory and counting. • Describe different mathematical proof techniques, • Illustrate the importance of graph theory in computer science 			
Module 1			Contact Hours
Fundamentals of Logic: Basic Connectives and Truth Tables, Logic Equivalence – The Laws of Logic, Logical Implication – Rules of Inference. Fundamentals of Logic contd.: The Use of Quantifiers, Quantifiers, Definitions and the Proofs of Theorems. Text book 1: Chapter2 RBT: L1, L2, L3			08
Module 2			
Properties of the Integers: The Well Ordering Principle – Mathematical Induction, Fundamental Principles of Counting: The Rules of Sum and Product, Permutations, Combinations – The Binomial Theorem, Combinations with Repetition. Text book 1: Chapter4 – 4.1, Chapter1 RBT: L1, L2, L3			08
Module 3			
Relations and Functions: Cartesian Products and Relations, Functions – Plain and One-to-One, Onto Functions. The Pigeon-hole Principle, Function Composition and Inverse Functions. Relations: Properties of Relations, Computer Recognition – Zero-One Matrices and Directed Graphs, Partial Orders – Hasse Diagrams, Equivalence Relations and Partitions. Text book 1: Chapter5 , Chapter7 – 7.1 to 7.4 RBT: L1, L2, L3			08
Module 4			
The Principle of Inclusion and Exclusion: The Principle of Inclusion and Exclusion, Generalizations of the Principle, Derangements – Nothing is in its Right Place, Rook Polynomials. Recurrence Relations: First Order Linear Recurrence Relation, The Second Order Linear Homogeneous Recurrence Relation with Constant Coefficients. Text book 1: Chapter8 – 8.1 to 8.4, Chapter10 – 10.1, 10.2 RBT: L1, L2, L3			08
Module 5			
Introduction to Graph Theory: Definitions and Examples, Sub graphs, Complements, and Graph Isomorphism, Trees: Definitions, Properties, and Examples, Routed Trees, Trees and Sorting, Weighted Trees and Prefix Codes Text book 1: Chapter11 – 11.1 to 11.2 Chapter12 – 12.1 to 12.4 RBT: L1, L2, L3			08
Course Outcomes: The student will be able to :			
<ul style="list-style-type: none"> • Use propositional and predicate logic in knowledge representation and truth verification. 			

- Demonstrate the application of discrete structures in different fields of computer science.
- Solve problems using recurrence relations and generating functions.
- Application of different mathematical proofs techniques in proving theorems in the courses.
- Compare graphs, trees and their applications.

Question Paper Pattern:

- The question paper will have ten questions.
- Each full Question consisting of 20 marks
- There will be 2 full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub questions covering all the topics under a module.
- The students will have to answer 5 full questions, selecting one full question from each module.

Textbooks:

1. Ralph P. Grimaldi: Discrete and Combinatorial Mathematics, 5th Edition, Pearson Education, 2004.

Reference Books:

1. Basavaraj S Anami and Venakanna S Madalli: Discrete Mathematics – A Concept based approach, Universities Press, 2016
2. Kenneth H. Rosen: Discrete Mathematics and its Applications, 6th Edition, McGraw Hill, 2007.
3. Jayant Ganguly: A Treatise on Discrete Mathematical Structures, Sanguine-Pearson, 2010.
4. D.S. Malik and M.K. Sen: Discrete Mathematical Structures: Theory and Applications, Thomson, 2004.
5. Thomas Koshy: Discrete Mathematics with Applications, Elsevier, 2005, Reprint 2008.

ANALOG AND DIGITAL ELECTRONICS LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – III

Course Code	18CSL37	CIE Marks	40
Number of Contact Hours/Week	0:2:2	SEE Marks	60
Total Number of Lab Contact Hours	36	Exam Hours	03

Credits – 2

Course Learning Objectives: This course (18CSL37) will enable students to:

This laboratory course enable students to get practical experience in design, assembly and evaluation/testing of

- Analog components and circuits including Operational Amplifier, Timer, etc.
- Combinational logic circuits.
- Flip - Flops and their operations
- Counters and registers using flip-flops.
- Synchronous and Asynchronous sequential circuits.
- A/D and D/A converters

Descriptions (if any):

- Simulation packages preferred: Multisim, Modelsim, PSpice or any other relevant.
- For Part A (Analog Electronic Circuits) students must trace the wave form on Tracing sheet / Graph sheet and label trace.
- Continuous evaluation by the faculty must be carried by including performance of a student in both hardware implementation and simulation (if any) for the given circuit.
- A batch not exceeding 4 must be formed for conducting the experiment. For simulation individual student must execute the program.

Laboratory Programs:

PART A (Analog Electronic Circuits)

1.	Design an astable multivibrator circuit for three cases of duty cycle (50%, <50% and >50%) using NE 555 timer IC. Simulate the same for any one duty cycle.
2.	Using ua 741 Opamp, design a 1 kHz Relaxation Oscillator with 50% duty cycle. And simulate the same.
3.	Using ua 741 opamp, design a window comparator for any given UTP and LTP. And simulate the same.

PART B (Digital Electronic Circuits)

4.	Design and implement Half adder, Full Adder, Half Subtractor, Full Subtractor using basic gates. And implement the same in HDL.
5.	Given a 4-variable logic expression, simplify it using appropriate technique and realize the simplified logic expression using 8:1 multiplexer IC. And implement the same in HDL.
6.	Realize a J-K Master / Slave Flip-Flop using NAND gates and verify its truth table. And implement the same in HDL.
7.	Design and implement code converter I) Binary to Gray (II) Gray to Binary Code using basic gates.
8.	Design and implement a mod-n (n<8) synchronous up counter using J-K Flip-Flop ICs and demonstrate its working.
9.	Design and implement an asynchronous counter using decade counter IC to count up from 0 to n (n<=9) and demonstrate on 7-segment display (using IC-7447)

Laboratory Outcomes: The student should be able to:

- Use appropriate design equations / methods to design the given circuit.
- Examine and verify the design of both analog and digital circuits using simulators.
- Make use of electronic components, ICs, instruments and tools for design and testing of circuits

for the given the appropriate inputs.

- Compile a laboratory journal which includes; aim, tool/instruments/software/components used, design equations used and designs, schematics, program listing, procedure followed, relevant theory, results as graphs and tables, interpreting and concluding the findings.

Conduct of Practical Examination:

- Experiment distribution
 - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
 - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (*Courseed to change in accordance with university regulations*)
 - a) For laboratories having only one part – Procedure + Execution + Viva-Voce: $15+70+15 = 100$ Marks
 - b) For laboratories having PART A and PART B
 - i. Part A – Procedure + Execution + Viva = $6 + 28 + 6 = 40$ Marks
 - ii. Part B – Procedure + Execution + Viva = $9 + 42 + 9 = 60$ Marks

DATA STRUCTURES LABORATORY
(Effective from the academic year 2018 -2019)
SEMESTER – III

Course Code	18CSL38	CIE Marks	40
Number of Contact Hours/Week	0:2:2	SEE Marks	60
Total Number of Lab Contact Hours	36	Exam Hours	03
Credits – 2			
Course Learning Objectives: This course (18CSL38) will enable students to:			
This laboratory course enable students to get practical experience in design, develop, implement, analyze and evaluation/testing of			
<ul style="list-style-type: none"> • Asymptotic performance of algorithms. • Linear data structures and their applications such as stacks, queues and lists • Non-Linear data structures and their applications such as trees and graphs • Sorting and searching algorithms 			
Descriptions (if any):			
<ul style="list-style-type: none"> • Implement all the programs in ‘C / C++’ Programming Language and Linux / Windows as OS. 			
Programs List:			
1.	Design, Develop and Implement a menu driven Program in C for the following array operations. <ol style="list-style-type: none"> a. Creating an array of N Integer Elements b. Display of array Elements with Suitable Headings c. Inserting an Element (ELEM) at a given valid Position (POS) d. Deleting an Element at a given valid Position (POS) e. Exit. Support the program with functions for each of the above operations.		
2.	Design, Develop and Implement a Program in C for the following operations on Strings. <ol style="list-style-type: none"> a. Read a main String (STR), a Pattern String (PAT) and a Replace String (REP) b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR Support the program with functions for each of the above operations. Don't use Built-in functions.		
3.	Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX) <ol style="list-style-type: none"> a. Push an Element on to Stack b. Pop an Element from Stack c. Demonstrate how Stack can be used to check Palindrome d. Demonstrate Overflow and Underflow situations on Stack e. Display the status of Stack f. Exit Support the program with appropriate functions for each of the above operations		
4.	Design, Develop and Implement a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, % (Remainder), ^ (Power) and alphanumeric operands.		
5.	Design, Develop and Implement a Program in C for the following Stack Applications <ol style="list-style-type: none"> a. Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^ b. Solving Tower of Hanoi problem with n disks 		

6.	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)</p> <ol style="list-style-type: none"> Insert an Element on to Circular QUEUE Delete an Element from Circular QUEUE Demonstrate Overflow and Underflow situations on Circular QUEUE Display the status of Circular QUEUE Exit <p>Support the program with appropriate functions for each of the above operations</p>
7.	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: <i>USN, Name, Programme, Sem, PhNo</i></p> <ol style="list-style-type: none"> Create a SLL of N Students Data by using <i>front insertion</i>. Display the status of SLL and count the number of nodes in it Perform Insertion / Deletion at End of SLL Perform Insertion / Deletion at Front of SLL(Demonstration of stack) Exit
8.	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: <i>SSN, Name, Dept, Designation, Sal, PhNo</i></p> <ol style="list-style-type: none"> Create a DLL of N Employees Data by using <i>end insertion</i>. Display the status of DLL and count the number of nodes in it Perform Insertion and Deletion at End of DLL Perform Insertion and Deletion at Front of DLL Demonstrate how this DLL can be used as Double Ended Queue. Exit
9.	<p>Design, Develop and Implement a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes</p> <ol style="list-style-type: none"> Represent and Evaluate a Polynomial $P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2xy^5z - 2xyz^3$ Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z) <p>Support the program with appropriate functions for each of the above operations</p>
10.	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers .</p> <ol style="list-style-type: none"> Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2 Traverse the BST in Inorder, Preorder and Post Order Search the BST for a given element (KEY) and report the appropriate message Exit
11.	<p>Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities</p> <ol style="list-style-type: none"> Create a Graph of N cities using Adjacency Matrix. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method
12.	<p>Given a File of N employee records with a set K of Keys (4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hash function $H: K \rightarrow L$ as $H(K) = K \text{ mod } m$ (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.</p>
<p>Laboratory Outcomes: The student should be able to:</p>	

- Analyze and Compare various linear and non-linear data structures
- Code, debug and demonstrate the working nature of different types of data structures and their applications
- Implement, analyze and evaluate the searching and sorting algorithms
- Choose the appropriate data structure for solving real world problems

Conduct of Practical Examination:

- Experiment distribution
 - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
 - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (*Courseed to change in accordance with university regulations*)
 - c) For laboratories having only one part – Procedure + Execution + Viva-Voce: $15+70+15 = 100$ Marks
 - d) For laboratories having PART A and PART B
 - i. Part A – Procedure + Execution + Viva = $6 + 28 + 6 = 40$ Marks
 - ii. Part B – Procedure + Execution + Viva = $9 + 42 + 9 = 60$ Marks

**B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER –II / III / IV**

Aadalitha Kannada

Course Code	18KAK28/39/49	CIE Marks	100
Teaching Hours/Week (L:T:P)	(0:2:0)		
Credits	01		

ಆಡಳಿತ ಕನ್ನಡ ಕಲಿಕೆಯ ಉದ್ದೇಶಗಳು:

- ಪದವಿ ವಿದ್ಯಾರ್ಥಿಗಳಿಗಿರುವುದರಿಂದ ಆಡಳಿತ ಕನ್ನಡದ ಪರಿಚಯ ಮಾಡಿಕೊಡುವುದು.
- ವಿದ್ಯಾರ್ಥಿಗಳಲ್ಲಿ ಕನ್ನಡ ಭಾಷೆಯ ವ್ಯಾಕರಣದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾ ರಚನೆಯಲ್ಲಿನ ನಿಯಮಗಳನ್ನು ಪರಿಚಯಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾ ಬರಹದಲ್ಲಿ ಕಂಡುಬರುವ ದೋಷಗಳು ಹಾಗೂ ಅವುಗಳ ನಿವಾರಣೆ. ಮತ್ತು ಲೇಖನ ಚಿಹ್ನೆಗಳನ್ನು ಪರಿಚಯಿಸುವುದು.
- ಸಾಮಾನ್ಯ ಅರ್ಜಿಗಳು, ಸರ್ಕಾರಿ ಮತ್ತು ಅರೆ ಸರ್ಕಾರಿ ಪತ್ರವ್ಯವಹಾರದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡಿಸುವುದು.
- ಭಾಷಾಂತರ ಮತ್ತು ಪ್ರಬಂಧ ರಚನೆ ಬಗ್ಗೆ ಅಸಕ್ತಿ ಮೂಡಿಸುವುದು.
- ಕನ್ನಡ ಭಾಷಾಭ್ಯಾಸ ಮತ್ತು ಸಾಮಾನ್ಯ ಕನ್ನಡ ಹಾಗೂ ಆಡಳಿತ ಕನ್ನಡದ ಪದಗಳ ಪರಿಚಯ ಮಾಡಿಕೊಡುವುದು.

ಪರಿವಿಡಿ (ಪಠ್ಯಪುಸ್ತಕದಲ್ಲಿರುವ ವಿಷಯಗಳ ಪಟ್ಟಿ)

- ಅಧ್ಯಾಯ – 1 ಕನ್ನಡಭಾಷೆ – ಸಂಕ್ಷಿಪ್ತ ವಿವರಣೆ.
 ಅಧ್ಯಾಯ – 2 ಭಾಷಾ ಪ್ರಯೋಗದಲ್ಲಾಗುವ ಲೋಪದೋಷಗಳು ಮತ್ತು ಅವುಗಳ ನಿವಾರಣೆ.
 ಅಧ್ಯಾಯ – 3 ಲೇಖನ ಚಿಹ್ನೆಗಳು ಮತ್ತು ಅವುಗಳ ಉಪಯೋಗ.
 ಅಧ್ಯಾಯ – 4 ಪತ್ರ ವ್ಯವಹಾರ.
 ಅಧ್ಯಾಯ – 5 ಆಡಳಿತ ಪತ್ರಗಳು.
 ಅಧ್ಯಾಯ – 6 ಸರ್ಕಾರದ ಆದೇಶ ಪತ್ರಗಳು.
 ಅಧ್ಯಾಯ – 7 ಸಂಕ್ಷಿಪ್ತ ಪ್ರಬಂಧ ರಚನೆ (ಪ್ರಿಸೈಸ್ ರೈಟಿಂಗ್), ಪ್ರಬಂಧ ಮತ್ತು ಭಾಷಾಂತರ.
 ಅಧ್ಯಾಯ – 8 ಕನ್ನಡ ಶಬ್ದಸಂಗ್ರಹ.
 ಅಧ್ಯಾಯ – 9 ಕಂಪ್ಯೂಟರ್ ಹಾಗೂ ಮಾಹಿತಿ ತಂತ್ರಜ್ಞಾನ.
 ಅಧ್ಯಾಯ – 10 ಪಾರಿಭಾಷಿಕ ಆಡಳಿತ ಕನ್ನಡ ಪದಗಳು ಮತ್ತು ತಾಂತ್ರಿಕ/ ಕಂಪ್ಯೂಟರ್ ಪಾರಿಭಾಷಿಕ ಪದಗಳು.

ಆಡಳಿತ ಕನ್ನಡ ಕಲಿಕೆಯ ಫಲಿತಾಂಶಗಳು:

- ಆಡಳಿತ ಭಾಷೆ ಕನ್ನಡದ ಪರಿಚಯವಾಗುತ್ತದೆ.
- ವಿದ್ಯಾರ್ಥಿಗಳಲ್ಲಿ ಕನ್ನಡ ಭಾಷೆಯ ವ್ಯಾಕರಣದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡುತ್ತದೆ.
- ಕನ್ನಡ ಭಾಷಾ ರಚನೆಯಲ್ಲಿನ ನಿಯಮಗಳು ಮತ್ತು ಲೇಖನ ಚಿಹ್ನೆಗಳು ಪರಿಚಯಿಸಲ್ಪಡುತ್ತವೆ.
- ಸಾಮಾನ್ಯ ಅರ್ಜಿಗಳು, ಸರ್ಕಾರಿ ಮತ್ತು ಅರೆ ಸರ್ಕಾರಿ ಪತ್ರವ್ಯವಹಾರದ ಬಗ್ಗೆ ಅರಿವು ಮೂಡುತ್ತದೆ.
- ಭಾಷಾಂತರ ಮತ್ತು ಪ್ರಬಂಧ ರಚನೆ ಬಗ್ಗೆ ಅಸಕ್ತಿ ಮೂಡುತ್ತದೆ.
- ಕನ್ನಡ ಭಾಷಾಭ್ಯಾಸ ಮತ್ತು ಸಾಮಾನ್ಯ ಕನ್ನಡ ಹಾಗೂ ಆಡಳಿತ ಕನ್ನಡದ ಪದಗಳು ಪರಿಚಯಿಸಲ್ಪಡುತ್ತವೆ.

ಪರೀಕ್ಷೆಯ ವಿಧಾನ : ನಿರಂತರ ಆಂತರಿಕ ಮೌಲ್ಯಮಾಪನ - ಅಪೃಷ್ಠ (ಅಡ್ಮಿಟಿಷನ್ ಐಟಿಎಚ್‌ಟಿಬಿಟಿ ಇತಿಬಿಟಿಟಿಟಿ):

ಕಾಲೇಜು ಮಟ್ಟದಲ್ಲಿಯೇ ಆಂತರಿಕ ಪರೀಕ್ಷೆಯನ್ನು 100 ಅಂಕಗಳಿಗೆ ವಿಶ್ವವಿದ್ಯಾಲಯದ ನಿಯಮಗಳು ಮತ್ತು ನಿರ್ದೇಶನದಂತೆ ನಡೆಸತಕ್ಕದ್ದು.

ಪಠ್ಯಪುಸ್ತಕ : ಆಡಳಿತ ಕನ್ನಡ ಪಠ್ಯ ಪುಸ್ತಕ (ಎಚ್‌ಟಿಬಿಟಿಟಿಟಿ ಜಿಡಿ ಎಚ್‌ಟಿಬಿಟಿಟಿಟಿಟಿ)

ಸಂಪಾದಕರು

ಡಾ. ಎಲ್. ತಿಮ್ಮೇಶ

ಪ್ರೊ. ವಿ. ಕೇಶವಮೂರ್ತಿ

ಪ್ರಕಟಣೆ : ಪ್ರಸಾರಾಂಗ, ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ, ಬೆಳಗಾವಿ.

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER –II & III/IV

Vyavaharika Kannada

Course Code	18KVK28/39/49	CIE Marks	100
Teaching Hours/Week (L:T:P)	(0:2:0)		
Credits	01		

Course Learning Objectives:

The course will enable the students to understand Kannada and communicate in Kannada language.

Table of Contents:

- Chapter - 1: Vyavaharika kannada – Parichaya (Introduction to Vyavaharika Kannada).
Chapter - 2: Kannada Aksharamale haagu uchcharane (Kannada Alpabets and Pronunciation).
Chapter - 3: Sambhashanegaagi Kannada Padagalu (Kannada Vocabulary for Communication).
Chapter - 4: Kannada Grammar in Conversations (Sambhashaneyalli Kannada Vyakarana).
Chapter - 5: Activities in Kannada.

Course Outcomes:

At the end of the course, the student will be able to understand Kannada and communicate in Kannada language.

ಪರೀಕ್ಷೆಯ ವಿಧಾನ : ನಿರಂತರ ಅಂತರಿಕ ಮೌಲ್ಯಮಾಪನ - ಅಪಞ (ಅಡ್ಮಿನ್‌ಸ್ಟ್ರೇಷನ್ ಐಟಿಇಟಿಇಟಿ ಇಂಟಿಗ್ರೇಟೆಡ್):
ಕಾಲೇಜು ಮಟ್ಟದಲ್ಲಿಯೇ ಅಂತರಿಕ ಪರೀಕ್ಷೆಯನ್ನು 100 ಅಂಕಗಳಿಗೆ ವಿಶ್ವವಿದ್ಯಾಲಯದ
ನಿಯಮಗಳು ಮತ್ತು ನಿರ್ದೇಶನದಂತೆ ನಡೆಸತಕ್ಕದ್ದು.

ಬಿಜ್ಞಾನಾಧೀನ (ಪಠ್ಯಪುಸ್ತಕ): ವ್ಯಾವಹಾರಿಕ ಕನ್ನಡ ಪಠ್ಯ ಪುಸ್ತಕ (ಗಿಫಿಟಿಇಟಿಇಟಿಇಟಿ ಐಟಿಇಟಿಇಟಿ ಬಿಜ್ಞಾನಾ ಾಞಾ)
ಸಂಪಾದಕರು
ಡಾ. ಎಲ್. ತಿಮ್ಮೇಶ
ಪ್ರೊ. ವಿ. ಕೇಶವಮೂರ್ತಿ
ಪ್ರಕಟಣೆ : ಪ್ರಸಾರಾಂಗ, ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ, ಬೆಳಗಾವಿ.

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER - III

CONSTITUTION OF INDIA, PROFESSIONAL ETHICS AND CYBER LAW (CPC)

Course Code	18CPC39/49	CIE Marks	40
Teaching Hours/Week (L:T:P)	(1:0:0)	SEE Marks	60
Credits	01	Exam Hours	02

Course Learning Objectives: To

- know the fundamental political codes, structure, procedures, powers, and duties of Indian government institutions, fundamental rights, directive principles, and the duties of citizens
- Understand engineering ethics and their responsibilities; identify their individual roles and ethical responsibilities towards society.
- Know about the cybercrimes and cyber laws for cyber safety measures.

Module-1

Introduction to Indian Constitution:

The Necessity of the Constitution, The Societies before and after the Constitution adoption. Introduction to the Indian constitution, The Making of the Constitution, The Role of the Constituent Assembly - Preamble and Salient features of the Constitution of India. Fundamental Rights and its Restriction and limitations in different Complex Situations. Directive Principles of State Policy (DPSP) and its present relevance in our society with examples. Fundamental Duties and its Scope and significance in Nation building.

Module-2

Union Executive and State Executive:

Parliamentary System, Federal System, Centre-State Relations. Union Executive – President, Prime Minister, Union Cabinet, Parliament - LS and RS, Parliamentary Committees, Important Parliamentary Terminologies. Supreme Court of India, Judicial Reviews and Judicial Activism. State Executives – Governor, Chief Minister, State Cabinet, State Legislature, High Court and Subordinate Courts, Special Provisions (Articles 370,371,371J) for some States.

Module-3

Elections, Amendments and Emergency Provisions:

Elections, Electoral Process, and Election Commission of India, Election Laws. Amendments - Methods in Constitutional Amendments (How and Why) and Important Constitutional Amendments. Amendments – 7,9,10,12,42,44, 61, 73,74, ,75, 86, and 91,94,95,100,101,118 and some important Case Studies. Emergency Provisions, types of Emergencies and its consequences.

Constitutional special provisions:

Special Provisions for SC and ST, OBC, Women, Children and Backward Classes.

Module-4

Professional / Engineering Ethics:

Scope & Aims of Engineering & Professional Ethics - Business Ethics, Corporate Ethics, Personal Ethics. Engineering and Professionalism, Positive and Negative Faces of Engineering Ethics, Code of Ethics as defined in the website of Institution of Engineers (India): Profession, Professionalism, and Professional Responsibility. Clash of Ethics, Conflicts of Interest. Responsibilities in Engineering Responsibilities in Engineering and Engineering Standards, the impediments to Responsibility. Trust and Reliability in Engineering, IPRs (Intellectual Property Rights), Risks, Safety and liability in Engineering

Module-5

Internet Laws, Cyber Crimes and Cyber Laws:

Internet and Need for Cyber Laws, Modes of Regulation of Internet, Types of cyber terror capability, Net neutrality, Types of Cyber Crimes, India and cyber law, Cyber Crimes and the information Technology Act 2000, Internet Censorship. Cybercrimes and enforcement agencies.

Course Outcomes: On completion of this course, students will be able to,

CO 1: Have constitutional knowledge and legal literacy.

CO 2: Understand Engineering and Professional ethics and responsibilities of Engineers.

CO 3: Understand the the cybercrimes and cyber laws for cyber safety measures.

Question paper pattern for SEE and CIE:

- The SEE question paper will be set for 100 marks and the marks scored by the students will proportionately be reduced to 60. The pattern of the question paper will be objective type (MCQ).
- For the award of 40 CIE marks, refer the University regulations 2018.

Sl. No.	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbook/s				
1	Constitution of India, Professional Ethics and Human Rights	Shubham Singles, Charles E. Haries, and et al	Cengage Learning India	2018
2	Cyber Security and Cyber Laws	Alfred Basta and et al	Cengage Learning India	2018
Reference Books				
3	Introduction to the Constitution of India	Durga Das Basu	Prentice –Hall,	2008.
4	Engineering Ethics	M. Govindarajan, S. Natarajan, V. S. Senthilkumar	Prentice –Hall,	2004

B. E. Common to all Programmes
Outcome Based Education (OBE) and Choice Based Credit System (CBCS)
SEMESTER - III

ADDITIONAL MATHEMATICS – I

(Mandatory Learning Course: Common to All Programmes)

(A Bridge course for Lateral Entry students under Diploma quota to BE/B. Tech. programmes)

Course Code	18MATDIP31	CIE Marks	40
Teaching Hours/Week (L:T:P)	(2:2:0)	SEE Marks	60
Credits	0	Exam Hours	03

Course Learning Objectives:

- To provide basic concepts of complex trigonometry, vector algebra, differential and integral calculus.
- To provide an insight into vector differentiation and first order ODE's.

Module-1

Complex Trigonometry: Complex Numbers: Definitions and properties. Modulus and amplitude of a complex number, Argand's diagram, De-Moivre's theorem (without proof).

Vector Algebra: Scalar and vectors. Addition and subtraction and multiplication of vectors- Dot and Cross products, problems.

Module-2

Differential Calculus: Review of successive differentiation-illustrative examples. Maclaurin's series expansions-Illustrative examples. Partial Differentiation: Euler's theorem-problems on first order derivatives only. Total derivatives-differentiation of composite functions. Jacobians of order two-Problems.

Module-3

Vector Differentiation: Differentiation of vector functions. Velocity and acceleration of a particle moving on a space curve. Scalar and vector point functions. Gradient, Divergence, Curl-simple problems. Solenoidal and irrotational vector fields-Problems.

Module-4

Integral Calculus: Review of elementary integral calculus. Reduction formulae for $\sin^n x$, $\cos^n x$ (with proof) and $\sin^m x \cos^n x$ (without proof) and evaluation of these with standard limits-Examples. Double and triple integrals-Simple examples.

Module-5

Ordinary differential equations (ODE's). Introduction-solutions of first order and first-degree differential equations: exact, linear differential equations. Equations reducible to exact and Bernoulli's equation.

Course Outcomes: At the end of the course the student will be able to:

- CO1: Apply concepts of complex numbers and vector algebra to analyze the problems arising in related area.
- CO2: Use derivatives and partial derivatives to calculate rate of change of multivariate functions.
- CO3: Analyze position, velocity and acceleration in two and three dimensions of vector valued functions.
- CO4: Learn techniques of integration including the evaluation of double and triple integrals.
- CO5: Identify and solve first order ordinary differential equations.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question will be for 20 marks.
- There will be two full questions (with a maximum of four sub- questions) from each module.
- Each full question will have sub- question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl No	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
Textbook				
1	Higher Engineering Mathematics	B. S. Grewal	Khanna Publishers	43 rd Edition, 2015
Reference Books				
1	Advanced Engineering Mathematics	E. Kreyszig	John Wiley & Sons	10 th Edition, 2015
2	Engineering Mathematics	N. P .Bali and Manish Goyal	Laxmi Publishers	7th Edition, 2007
3	Engineering Mathematics Vol. I	Rohit Khurana	Cengage Learning	1 st Edition, 2015