

INTERNET OF THINGS TECHNOLOGY
[As per Choice Based Credit System (CBCS) scheme]
(Effective from the academic year 2017 - 2018)
SEMESTER – VIII

Subject Code	17CS81	IA Marks	40
Number of Lecture Hours/Week	04	Exam Marks	60
Total Number of Lecture Hours	50	Exam Hours	03
CREDITS – 04			
Module – 1			Teaching Hours
What is IoT, Genesis of IoT, IoT and Digitization, IoT Impact, Convergence of IT and IoT, IoT Challenges, IoT Network Architecture and Design, Drivers Behind New Network Architectures, Comparing IoT Architectures, A Simplified IoT Architecture, The Core IoT Functional Stack, IoT Data Management and Compute Stack.			10 Hours
Module – 2			
Smart Objects: The “Things” in IoT, Sensors, Actuators, and Smart Objects, Sensor Networks, Connecting Smart Objects, Communications Criteria, IoT Access Technologies.			10 Hours
Module – 3			
IP as the IoT Network Layer, The Business Case for IP, The need for Optimization, Optimizing IP for IoT, Profiles and Compliances, Application Protocols for IoT, The Transport Layer, IoT Application Transport Methods.			10 Hours
Module – 4			
Data and Analytics for IoT, An Introduction to Data Analytics for IoT, Machine Learning, Big Data Analytics Tools and Technology, Edge Streaming Analytics, Network Analytics, Securing IoT, A Brief History of OT Security, Common Challenges in OT Security, How IT and OT Security Practices and Systems Vary, Formal Risk Analysis Structures: OCTAVE and FAIR, The Phased Application of Security in an Operational Environment			10 Hours
Module – 5			
IoT Physical Devices and Endpoints - Arduino UNO: Introduction to Arduino, Arduino UNO, Installing the Software, Fundamentals of Arduino Programming. IoT Physical Devices and Endpoints - RaspberryPi: Introduction to RaspberryPi, About the RaspberryPi Board: Hardware Layout, Operating Systems on RaspberryPi, Configuring RaspberryPi, Programming RaspberryPi with Python, Wireless Temperature Monitoring System Using Pi, DS18B20 Temperature Sensor, Connecting Raspberry Pi via SSH, Accessing Temperature from DS18B20 sensors, Remote access to RaspberryPi, Smart and Connected Cities, An IoT Strategy for Smarter Cities, Smart City IoT Architecture, Smart City Security Architecture, Smart City Use-Case Examples.			10 Hours
Course Outcomes: After studying this course, students will be able to			
<ul style="list-style-type: none"> • Interpret the impact and challenges posed by IoT networks leading to new architectural models. • Compare and contrast the deployment of smart objects and the technologies to connect them to network. 			

- Appraise the role of IoT protocols for efficient network communication.
- Elaborate the need for Data Analytics and Security in IoT.
- Illustrate different sensor technologies for sensing real world entities and identify the applications of IoT in Industry.

Question paper pattern:

The question paper will have ten questions.
There will be 2 questions from each module.
Each question will have questions covering all the topics under a module.
The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, "**IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things**", 1stEdition, Pearson Education (Cisco Press Indian Reprint). (ISBN: 978-9386873743)
2. Srinivasa K G, "**Internet of Things**", CENGAGE Learning India, 2017

Reference Books:

1. Vijay Madiseti and ArshdeepBahga, "**Internet of Things (A Hands-on-Approach)**", 1stEdition, VPT, 2014. (ISBN: 978-8173719547)
2. Raj Kamal, "**Internet of Things: Architecture and Design Principles**", 1st Edition, McGraw Hill Education, 2017. (ISBN: 978-9352605224)

BIG DATA ANALYTICS [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VIII			
Subject Code	17CS82	IA Marks	40
Number of Lecture Hours/Week	4	Exam Marks	60
Total Number of Lecture Hours	50	Exam Hours	03
CREDITS – 04			
Module – 1			Teaching Hours
Hadoop Distributed File System Basics, Running Example Programs and Benchmarks, Hadoop MapReduce Framework, MapReduce Programming			10 Hours
Module – 2			
Essential Hadoop Tools, Hadoop YARN Applications, Managing Hadoop with Apache Ambari, Basic Hadoop Administration Procedures			10 Hours
Module – 3			
Business Intelligence Concepts and Application, Data Warehousing, Data Mining, Data Visualization			10 Hours
Module – 4			
Decision Trees, Regression, Artificial Neural Networks, Cluster Analysis, Association Rule Mining			10 Hours
Module – 5			
Text Mining, Naïve-Bayes Analysis, Support Vector Machines, Web Mining, Social Network Analysis			10 Hours
Course outcomes: The students should be able to:			
<ul style="list-style-type: none"> • Explain the concepts of HDFS and MapReduce framework • Investigate Hadoop related tools for Big Data Analytics and perform basic Hadoop Administration • Recognize the role of Business Intelligence, Data warehousing and Visualization in decision making • Infer the importance of core data mining techniques for data analytics • Compare and contrast different Text Mining Techniques 			
Question paper pattern:			
The question paper will have ten questions.			
There will be 2 questions from each module.			
Each question will have questions covering all the topics under a module.			
The students will have to answer 5 full questions, selecting one full question from each module.			
Text Books:			
1. Douglas Eadline, " Hadoop 2 Quick-Start Guide: Learn the Essentials of Big Data Computing in the Apache Hadoop 2 Ecosystem ", 1 st Edition, Pearson Education, 2016. ISBN-13: 978-9332570351			
2. Anil Maheshwari, " Data Analytics ", 1 st Edition, McGraw Hill Education, 2017. ISBN-13: 978-9352604180			
Reference Books:			
1) Tom White, " Hadoop: The Definitive Guide ", 4 th Edition, O'Reilly Media, 2015. ISBN-13: 978-9352130672			
2) Boris Lublinsky, Kevin T. Smith, Alexey Yakubovich, " Professional Hadoop			

Solutions", 1st Edition, Wrox Press, 2014 ISBN-13: 978-8126551071

- 3) Eric Sammer, "**Hadoop Operations: A Guide for Developers and Administrators**", 1st Edition, O'Reilly Media, 2012. ISBN-13: 978-9350239261

HIGH PERFORMANCE COMPUTING [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VIII			
Subject Code	17CS831	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Module – 1			Teaching Hours
Introduction: Computational Science and Engineering: Computational Science and Engineering Applications; characteristics and requirements, Review of Computational Complexity, Performance: metrics and measurements, Granularity and Partitioning, Locality: temporal/spatial/stream/kernel, Basic methods for parallel programming, Real-world case studies (drawn from multi-scale, multi-discipline applications)			08 Hours
Module – 2			
High-End Computer Systems : Memory Hierarchies, Multi-core Processors: Homogeneous and Heterogeneous, Shared-memory Symmetric Multiprocessors, Vector Computers, Distributed Memory Computers, Supercomputers and Petascale Systems, Application Accelerators / Reconfigurable Computing, Novel computers: Stream, multithreaded, and purpose-built			08 Hours
Module – 3			
Parallel Algorithms: Parallel models: ideal and real frameworks, Basic Techniques: Balanced Trees, Pointer Jumping, Divide and Conquer, Partitioning, Regular Algorithms: Matrix operations and Linear Algebra, Irregular Algorithms: Lists, Trees, Graphs, Randomization: Parallel Pseudo-Random Number Generators, Sorting, Monte Carlo techniques			08 Hours
Module – 4			
Parallel Programming: Revealing concurrency in applications, Task and Functional Parallelism, Task Scheduling, Synchronization Methods, Parallel Primitives (collective operations), SPMD Programming (threads, OpenMP, MPI), I/O and File Systems, Parallel Matlabs (Parallel Matlab, Star-P, Matlab MPI), Partitioning Global Address Space (PGAS) languages (UPC, Titanium, Global Arrays)			08 Hours
Module – 5			
Achieving Performance: Measuring performance, Identifying performance bottlenecks, Restructuring applications for deep memory hierarchies, Partitioning applications for heterogeneous resources, using existing libraries, tools, and frameworks			08 Hours
Course outcomes: The students should be able to:			
<ul style="list-style-type: none"> • Illustrate the key factors affecting performance of CSE applications • Illustrate mapping of applications to high-performance computing systems • Apply hardware/software co-design for achieving performance on real-world applications 			
Question paper pattern:			
The question paper will have ten questions.			
There will be 2 questions from each module.			

Each question will have questions covering all the topics under a module.
The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Introduction to Parallel Computing, AnanthGrama, Anshul Gupta, George Karypis, and Vipin Kumar, 2nd edition, Addison-Welsey, 2003.
2. Petascale Computing: Algorithms and Applications, David A. Bader (Ed.), Chapman & Hall/CRC Computational Science Series, 2007

Reference Books:

1. Grama, A. Gupta, G. Karypis, V. Kumar, An Introduction to Parallel Computing, Design and Analysis of Algorithms: 2/e, Addison-Wesley, 2003.
2. G.E. Karniadakis, R.M. Kirby II, Parallel Scientific Computing in C++ and MPI: A Seamless Approach to Parallel Algorithms and their Implementation, Cambridge University Press,2003.
3. Wilkinson and M. Allen, Parallel Programming: Techniques and Applications Using Networked Workstations and Parallel Computers, 2/E, Prentice Hall, 2005.
4. M.J. Quinn, Parallel Programming in C with MPI and OpenMP, McGraw-Hill, 2004.
5. G.S. Almasi and A. Gottlieb, Highly Parallel Computing, 2/E, Addison-Wesley, 1994.
6. David Culler Jaswinder Pal Singh,"Parallel Computer Architecture: A hardware/Software Approach", Morgan Kaufmann, 1999.
7. Kai Hwang, "Scalable Parallel Computing", McGraw Hill 1998.

USER INTERFACE DESIGN
[As per Choice Based Credit System (CBCS) scheme]
(Effective from the academic year 2016 -2017)
SEMESTER – VIII

Subject Code	17CS832	IA Marks	40
Number of Lecture Hours/Week	03	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Course Objectives: This course will enable students			
<ul style="list-style-type: none"> • To study the concept of menus, windows, interfaces. • To study about business functions. • To study the characteristics and components of windows and the various controls for the windows. • To study about various problems in window design with text, graphics. • To study the testing methods. 			
Module –1			Teaching Hours
The User Interface-Introduction, Overview, The importance of user interface – Defining the user interface, The importance of Good design, Characteristics of graphical and web user interfaces, Principles of user interface design.			08 Hours
Module –2			
The User Interface Design process- Obstacles, Usability, Human characteristics in Design, Human Interaction speeds, Business functions-Business definition and requirement analysis, Basic business functions, Design standards.			08 Hours
Module –3			
System menus and navigation schemes- Structures of menus, Functions of menus, Contents of menus, Formatting of menus, Phrasing the menu, Selecting menu choices, Navigating menus, Kinds of graphical menus.			08 Hours
Module–4			
Windows - Characteristics, Components of window, Window presentation styles, Types of window, Window management, Organizing window functions, Window operations, Web systems, Characteristics of device based controls.			08 Hours
Module–5			
Screen based controls- Operable control, Text control, Selection control, Custom control, Presentation control, Windows Tests-prototypes, kinds of tests.			08 Hours
Course outcomes: The Students should be able to:			
<ul style="list-style-type: none"> • Design the User Interface, design, menu creation ,windows creation and connection between menus and windows. 			
Question paper pattern:			
The question paper will have ten questions.			
There will be 2 questions from each module.			
Each question will have questions covering all the topics under a module.			
The students will have to answer 5 full questions, selecting one full question from each module.			
Text Book:			
1. Wilbert O. Galitz, “The Essential Guide to User Interface Design”, John Wiley & Sons, Second Edition 2002.			

Reference Books:

1. Ben Sheiderman, "Design the User Interface", Pearson Education, 1998.
2. Alan Cooper, "The Essential of User Interface Design", Wiley- Dream Tech Ltd.,2002

NETWORK MANAGEMENT [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VIII			
Subject Code	17CS833	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Module – 1			Teaching Hours
Introduction: Analogy of Telephone Network Management, Data and Telecommunication Network Distributed computing Environments, TCP/IP-Based Networks: The Internet and Intranets, Communications Protocols and Standards- Communication Architectures, Protocol Layers and Services; Case Histories of Networking and Management – The Importance of topology , Filtering Does Not Reduce Load on Node, Some Common Network Problems; Challenges of Information Technology Managers, Network Management: Goals, Organization, and Functions- Goal of Network Management, Network Provisioning, Network Operations and the NOC, Network Installation and Maintenance; Network and System Management, Network Management System platform, Current Status and Future of Network Management.			8 Hours
Module – 2			
Basic Foundations: Standards, Models, and Language: Network Management Standards, Network Management Model, Organization Model, Information Model – Management Information Trees, Managed Object Perspectives, Communication Model; ASN.1- Terminology, Symbols, and Conventions, Objects and Data Types, Object Names, An Example of ASN.1 from ISO 8824; Encoding Structure; Macros, Functional Model.			8 Hours
Module – 3			
SNMPv1 Network Management: Managed Network: The History of SNMP Management, Internet Organizations and standards, Internet Documents, The SNMP Model, The Organization Model, System Overview. The Information Model – Introduction, The Structure of Management Information, Managed Objects, Management Information Base. The SNMP Communication Model – The SNMP Architecture, Administrative Model, SNMP Specifications, SNMP Operations, SNMP MIB Group, Functional Model SNMP Management – RMON: Remote Monitoring, RMON SMI and MIB, RMON1- RMON1 Textual Conventions, RMON1 Groups and Functions, Relationship Between Control and Data Tables, RMON1 Common and Ethernet Groups, RMON Token Ring Extension Groups, RMON2 – The RMON2 Management Information Base, RMON2 Conformance Specifications.			8 Hours
Module – 4			
Broadband Access Networks, Broadband Access Technology; HFCT Technology: The Broadband LAN, The Cable Modem, The Cable Modem Termination System, The HFC Plant, The RF Spectrum for Cable Modem; Data Over Cable, Reference Architecture; HFC Management – Cable Modem and CMTS Management, HFC Link Management, RF Spectrum Management, DSL Technology; Asymmetric Digital Subscriber Line Technology – Role of the			8 Hours

ADSL Access Network in an Overall Network, ADSL Architecture, ADSL Channeling Schemes, ADSL Encoding Schemes; ADSL Management – ADSL Network Management Elements, ADSL Configuration Management, ADSL Fault Management, ADSL Performance Management, SNMP-Based ADSL Line MIB, MIB Integration with Interfaces Groups in MIB-2, ADSL Configuration Profiles	
Module – 5	
Network Management Applications: Configuration Management- Network Provisioning, Inventory Management, Network Topology, Fault Management- Fault Detection, Fault Location and Isolation 24 Techniques, Performance Management – Performance Metrics, Data Monitoring, Problem Isolation, Performance Statistics; Event Correlation Techniques – Rule-Based Reasoning, Model-Based Reasoning, CaseBased Reasoning, Codebook correlation Model, State Transition Graph Model, Finite State Machine Model, Security Management – Policies and Procedures, Security Breaches and the Resources Needed to Prevent Them, Firewalls, Cryptography, Authentication and Authorization, Client/Server Authentication Systems, Messages Transfer Security, Protection of Networks from Virus Attacks, Accounting Management, Report Management, Policy- Based Management, Service Level Management.	8 Hours
Course outcomes: The students should be able to:	
<ul style="list-style-type: none"> • Analyze the issues and challenges pertaining to management of emerging network technologies such as wired/wireless networks and high-speed internets. • Apply network management standards to manage practical networks • Formulate possible approaches for managing OSI network model. • Infer SNMP for managing the network • Infer RMON for monitoring the behavior of the network • Identify the various components of network and formulate the scheme for the managing them 	
<p>Question paper pattern: The question paper will have ten questions. There will be 2 questions from each module. Each question will have questions covering all the topics under a module. The students will have to answer 5 full questions, selecting one full question from each module.</p>	
Text Books:	
<ol style="list-style-type: none"> 1. Mani Subramanian: Network Management- Principles and Practice, 2nd Pearson Education, 2010. 	
Reference Books:	
<ol style="list-style-type: none"> 1. J. Richard Burke: Network management Concepts and Practices: a Hands-On Approach, PHI, 2008. 	

<p align="center">SYSTEM MODELLING AND SIMULATION [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VIII</p>			
Subject Code	17CS834	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
CREDITS – 03			
Module – 1			Teaching Hours
<p>Introduction: When simulation is the appropriate tool and when it is not appropriate, Advantages and disadvantages of Simulation; Areas of application, Systems and system environment; Components of a system; Discrete and continuous systems, Model of a system; Types of Models, Discrete-Event System Simulation Simulation examples: Simulation of queuing systems. General Principles, Simulation Software: Concepts in Discrete-Event Simulation. The Event-Scheduling / Time-Advance Algorithm, Manual simulation Using Event Scheduling</p>			08 Hours
Module – 2			
<p>Statistical Models in Simulation :Review of terminology and concepts, Useful statistical models,Discrete distributions. Continuous distributions,Poisson process, Empirical distributions. Queuing Models:Characteristics of queuing systems,Queuing notation,Long-run measures of performance of queuing systems,Long-run measures of performance of queuing systems cont...,Steady-state behavior of M/G/1 queue, Networks of queues,</p>			08 Hours
Module – 3			
<p>Random-NumberGeneration:Properties of random numbers; Generation of pseudo-random numbers, Techniques for generating random numbers,Tests for Random Numbers, Random-Variate Generation: ,Inverse transform technique Acceptance-Rejection technique.</p>			08 Hours
Module – 4			
<p>Input Modeling: Data Collection; Identifying the distribution with data, Parameter estimation, Goodness of Fit Tests, Fitting a non-stationary Poisson process, Selecting input models without data, Multivariate and Time-Series input models. Estimation of Absolute Performance: Types of simulations with respect to output analysis ,Stochastic nature of output data, Measures of performance and their estimation, Contd..</p>			08 Hours
Module – 5			
<p>Measures of performance and their estimation,Output analysis for terminating simulations Continued..,Output analysis for steady-state simulations. Verification, Calibration And Validation: Optimization: Model building, verification and validation, Verification of simulation models, Verification of simulation models,Calibration and validation of models, Optimization via Simulation.</p>			08 Hours
Course outcomes: The students should be able to:			

- Explain the system concept and apply functional modeling method to model the activities of a static system
- Describe the behavior of a dynamic system and create an analogous model for a dynamic system;
- Illustrate the operation of a dynamic system and make improvement according to the simulation results.

Question paper pattern:

The question paper will have ten questions.

There will be 2 questions from each module.

Each question will have questions covering all the topics under a module.

The students will have to answer 5 full questions, selecting one full question from each module.

Text Books:

1. Jerry Banks, John S. Carson II, Barry L. Nelson, David M. Nicol: Discrete-Event System Simulation, 5 th Edition, Pearson Education, 2010.

Reference Books:

1. Lawrence M. Leemis, Stephen K. Park: Discrete – Event Simulation: A First Course, Pearson Education, 2006.
2. Averill M. Law: Simulation Modeling and Analysis, 4 th Edition, Tata McGraw-Hill, 2007

INTERNSHIP / PROFESSIONAL PRACTISE
[As per Choice Based Credit System (CBCS) scheme]
(Effective from the academic year 2017 -2018)
SEMESTER – VIII

Subject Code	17CS84	IA Marks	50
Duration	4 weeks	Exam Marks	50
		Exam Hours	03

CREDITS – 02

Description (If any):

With reference to the above subject, this is to inform that the following are the guidelines to be followed for the Internship Programme and the earlier circular as cited in ref (i) is hereby withdrawn:

- 1) As per the 15OB.9 the Internship Programme duration is of Eight weeks. However it has been reduced to Four weeks and it should be carried out between (VI and VII Semester) Vacation and/or (VII and VIII Semester) Vacation.
- 2) The internship can be carried out in any Industry/R and D Organization/Research Institute/ Educational institute of repute.
- 3) The Institutions may also suggest the students to enrol for the Internshala platform for free internships as there is a MoU with the AICTE for the beneficial of the affiliated Institutions (<https://internshala.com/>)
- 4) The Examination of Internship will be carried out in line with the University Project Viva-voce examination.
- 5) (a) The Department/college shall nominate staff member/s to facilitate, guide and supervise students under internship. (b) The Internal Guide has to visit place of internship at least once during the student's internship.
- 6) The students shall report the progress of the internship to the guide in regular intervals and seek his/her advice.
- 7) After the completion of Internship, students shall submit a report with completion and attendance certificates to the Head of the Department with the approval of both internal and external guides.
- 8) The Examination of Internship will be carried out in line with the University Project Viva-voce examination.
- 9) There will be 50 marks for CIE (Seminar: 25, Internship report: 25) and 50 marks for Viva – Voce conducted during SEE. The minimum requirement of CIE marks shall be 50% of the maximum marks.
- 10) The internal guide shall award the marks for seminar and internship report after evaluation. He/she will also be the internal examiner for Viva – Voce conducted during SEE.
- 11) The external guide from the industry shall be an examiner for the viva voce on Internship. Viva-Voce on internship shall be conducted at the college and the date of Viva-Voce shall be fixed in consultation with the external Guide. The Examiners shall jointly award the Viva - Voce marks.

12) In case the external Guide expresses his inability to conduct viva voce, the Chief Superintendent of the institution shall appoint a senior faculty of the Department to conduct viva-voce along with the internal guide. The same shall be informed in writing to the concerned Chairperson, Board of Examiners (BOE).

13) The students are permitted to carry out the internship anywhere in India or abroad. The University will not provide any kind of financial assistance to any student for carrying out the Internship.

Course outcomes: The students should be able to:

1. Adapt easily to the industry environment
2. Take part in team work
3. Make use of modern tools
4. Decide upon project planning and financing.
5. Adapt ethical values.
6. Motivate for lifelong learning

PROJECT WORK PHASE II
[As per Choice Based Credit System (CBCS) scheme]
(Effective from the academic year 2017 -2018)
SEMESTER – VIII

Subject Code	17CSP85	IA Marks	100
Number of Lecture Hours/Week	06	Exam Marks	100
Total Number of Lecture Hours	--	Exam Hours	03

CREDITS – 06

Description (If any):

- Project: Carried out at the Institution or at an Industry.
- Project work shall preferably be batch wise, the strength of each batch shall not exceed maximum of four students
- Viva-voce examination in project work shall be conducted batch-wise.
- For Project Phase –I and Project seminar and Project Phase –II, the CIE shall be 100 respectively.
- The CIE marks in the case of projects in the final year shall be based on the evaluation at the end of VIII semester by a committee consisting of the Head of the concerned Department and two senior faculty members of the Department, one of whom shall be the project guide.
- Minimum requirement of CIE marks for Project work shall be 50% of the maximum marks.
- Students failing to secure a minimum of 50% of the CIE marks in Project work shall not be eligible for the Project examination conducted by the University and they shall be considered as failed in that/those Course/s. However, they can appear for University examinations conducted in other Courses of the same semester and backlog Courses if any. Students after satisfying the prescribed minimum CIE marks in the Course/s when offered during subsequent semester shall appear for SEE.
- Improvement of CIE marks shall not be allowed in Project where the student has already secured the minimum required marks
- For a pass in a Project/Viva-voce examination, a student shall secure a minimum of 40% of the maximum marks prescribed for the University Examination. The Minimum Passing Grade in a Course is 'E'.
- The student who desires to reject the results of a semester shall reject performance in all the Courses of the semester, irrespective of whether the student has passed or failed in any Course. However, the rejection of performance of VIII semester project shall not be permitted

Course outcomes: The students should be able to:

1. Identify a issue and derive problem related to society, environment, economics, energy and technology
2. Formulate and Analyze the problem and determine the scope of the solution chosen
3. Determine , dissect, and estimate the parameters, required in the solution.
4. Evaluate the solution by considering the standard data / Objective function and by using appropriate performance metrics.
5. Compile the report and take part in present / publishing the finding in a reputed conference / publications
6. Attempt to obtain ownership of the solution / product developed.

SEMINAR
[As per Choice Based Credit System (CBCS) scheme]
(Effective from the academic year 2017 -2018)
SEMESTER – VIII

Subject Code	17CSS86	IA Marks	100
Number of Lecture Hours/Week	04	Exam Marks	--
Total Number of Lecture Hours	--	Exam Hours	--

CREDITS – 01

Description:

- Seminar: Deliverable at the Institution under the supervision of a Faculty.
- Seminar is one of the head of passing. i) Each candidate shall deliver seminar as per the Scheme of Teaching and Examination on the topics chosen from the relevant fields for about 30 minutes. ii) The Head of the Department shall make arrangements for conducting seminars through concerned faculty members of the Department. The committee constituted for the purpose by the Head of the Department shall award the CIE marks for the seminar. The committee shall consist of three faculty from the Department and the senior most acting as the Chairman/Chairperson. [To be read along with 17 OB 8.6]
- For Technical seminar, the CIE marks shall be 100.
- The CIE marks in the case of projects and seminars in the final year shall be based on the evaluation at the end of VIII semester by a committee consisting of the Head of the concerned Department and two senior faculty members of the Department, one of whom shall be the project / seminar guide.
- For seminar, the minimum requirement of CIE marks shall be 40% of the maximum marks.
- If any student fails to secure a minimum of 40% of the maximum CIE marks in seminar/ fails to deliver the seminar, he/she shall be considered as failed in that Course and shall not be eligible for the award of degree. However, the student shall become eligible for the award of degree after satisfying the requirements prescribed for seminar during the subsequent semester/s.
- Improvement of CIE marks shall not be allowed in Seminar where the student has already secured the minimum required marks.
- Seminar topics must be from recent advancements in the domain.
- Each candidate must submit three copies of the report to the department. One for the candidate, one for the guide and one for the department.

Course outcomes: The students should be able to:

- Survey the changes in the technologies relevant to the topic selected
- Discuss the technology and interpret the impact on the society, environment and domain.
- Compile report of the study and present to the audience, following the ethics.