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Department of Electronics & Communication Engg.

Sub: WC and LTE Broadband

Max marks: 100

Sub Code: 17EC81

Sem/Div: 8 (A & B)

Note: Answer any one question from each module. Each Question carries equal Marks

**PART A**

**Module 1**

1. a). Briefly Explain the IP based flat network Architecture. 10M
- b). Describe the TDL for broadband wireless channel. 10M

**OR**

2. a). What is frequency Reuse? Explain the Reuse of  $f=1/7$ . 10M
- b). What is coding and interleaving? Explain the convolutional encoder used in BCH. 10M

**Module 2**

3. a). What is cyclic prefix? Explain importance of cyclic prefix in OFDM. 10M
- b). Briefly Explain the OFDM operation with block diagram. 10M

**OR**

4. a). What is timing synchronization? Explain Timing synchronization. 10M
- b). Briefly explain the design considerations of SC-FDE and OFDM. 10M

**PART B**

**Module 3**

5. a). Explain Transport channel and Physical channel. 10M
- b). What is physical resource block? Explain it for OFDMA. 10M

**OR**

6. a). Write a short note on MIMO modes. 10M
- b). What is sub block interleaving? Explain the rate matching. 10M

**Module 4**

7. a). Explain Resource mapping of demodulation reference signals. 10M
- b). Describe the H-ARQ in the Uplink with the different modes. 10M

**OR**

8. a). Briefly explain cell search process. 10M
- b). How the Power control in Uplink for UEs? Explain. 10M

  
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**Module 5**

9. a). Explain EPS bearer service with architecture. 10M  
b). Briefly explain the PDU header and formats for RLC. 10M

**OR**

10. a). What are the functions of RRC? Explain the RRC states. 10M  
b). What is the default mode of mobility management? Explain the mobility management over X2 interface. 10M

Scheme & Solution

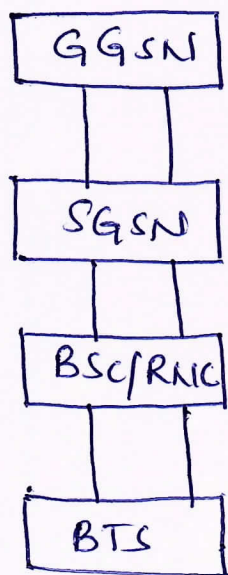
Q1  
a

IP based flat network Architecture.

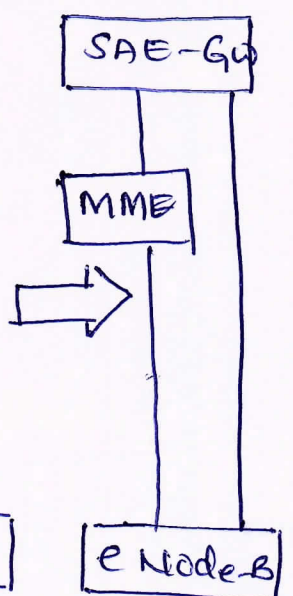
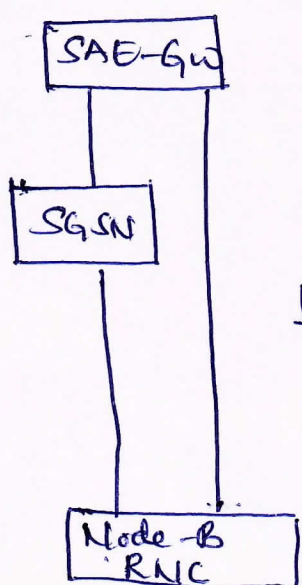
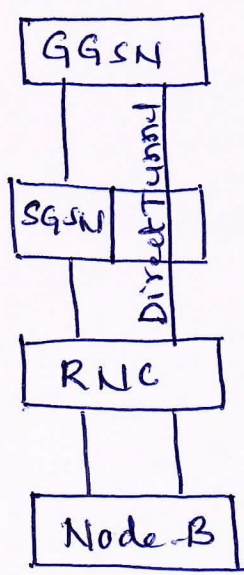
LTE is flat radio and Core network architecture. Flat means fewer nodes and less hierarchical structure for the network. Lower cost and low latency are the designed requirements and it also fewer interface and protocol related processing, reduced interoperability testing. Fewer nodes allows the better optimization of radio interface. The 3GPP network architecture is shown in fig which has four network elements in the data path: the base station or Node-B, Radio network controller (RNC), Serving GPRS service node (SGSN) and gateway GPRS service node.

-04M

2G/3G Rel6



3G/HSPA Rel7





Release 7 introduce direct tunneling option from RNC to GGSN. LTE will have only two network elements in the data path, the enhanced node-B or eNode-B and System Architecture evolution Gateway (SAE). The Control Path includes the functional entity called mobility Management Entity (MME) which provides mobility and session management.

The LTE flat architecture is that all services including voice, supported IP packet networking. LTE envisions evolved packet-switched core (EPC) over which all the services are supported. LTE has been designed for IP services with flat architecture due to backward compatibility, non-IP aspect of the 3GPP, GPRS tunneling protocol and PDN (packet data convergence protocol) exists within the LTE network architecture. 04M



Q1

b Time delay tap line (TDL) for broad band wireless channel. The channel model for the broad band wireless channel undergo path loss and shadowing and it is described by the TDL

$$h[k, t] = h_0 \delta[k, t] + h_1 \delta[k-1, t] + \dots + h_v \delta[k-v, t]$$

The discrete time channel is time varying with respect to  $t$  and has a non negligible span of  $V+1$  channel taps. The channel is sampled at a frequency  $f_s = 1/T$ , where  $T$  is the symbol period and duration of the channel is  $vT$ . The  $V+1$  sampled values are over a period of  $(V+1)T$  seconds. The o/p of channel is described.

$$Y[k, t] = \sum_{j=-\infty}^{\infty} h[j, t] x[k-j]$$

$$\triangleq h[k, t] * x[k]$$

$x[k]$  is the input sequence of data with rate  $1/T$ . The channel can be represented as a time varying  $(V+1) \times 1$  vector

$$h(t) = [h_0(t), h_1(t), \dots, h_v(t)]^T$$

Tap delay model is general and accurate.

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The design attributes of the channel based on some key communication parameters (or h(t)) are as follows,

Total received power or the relative value of the h(t) terms. Number of effects caused. The received power vary over long (path loss), medium shadowing and short (fading) distances.

How quickly does the channel change with the parameter  $t$ ?

The channel coherence time specifies the period of time over which the channel value is constant. The coherence time depends on how fast the transmitter and receiver are moving relative to each other.

The approximate value of the channel duration. This is the delay spread and is measured and approximated based on the propagation distance and environment.



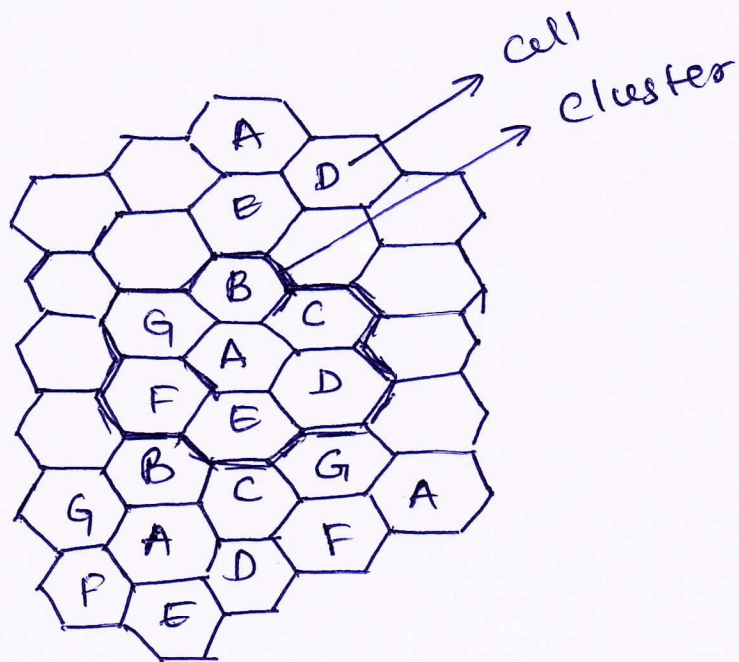
## Q 29 Frequency reuse.

In cellular system service area is subdivided into smaller geographical area called the cell, and each served by their base station. To minimize the interference between cells, the transmitted power is just regulated to provide required signal strength at the cell boundaries. Therefore different cell allows operation on the same frequency channel at the same time. The same frequency channel can be reassigned to the different cell as long as those cells are specially isolated.

The rate at which the frequencies can be reused should be determined by the interference between base stations is kept to an acceptable level. The frequency planning requirement determine a proper frequency reuse factor,  $f \leq 1$  where  $f = 1$ , All cell reuse all the frequency  $f = 1/3$ , Given frequency band is used by only one out of 3 cells  $f = 1/7$  frequency band used only 1 out of 7.



The Standard hexagonal Cellular system with  $1/7$  is shown in below figure 04M



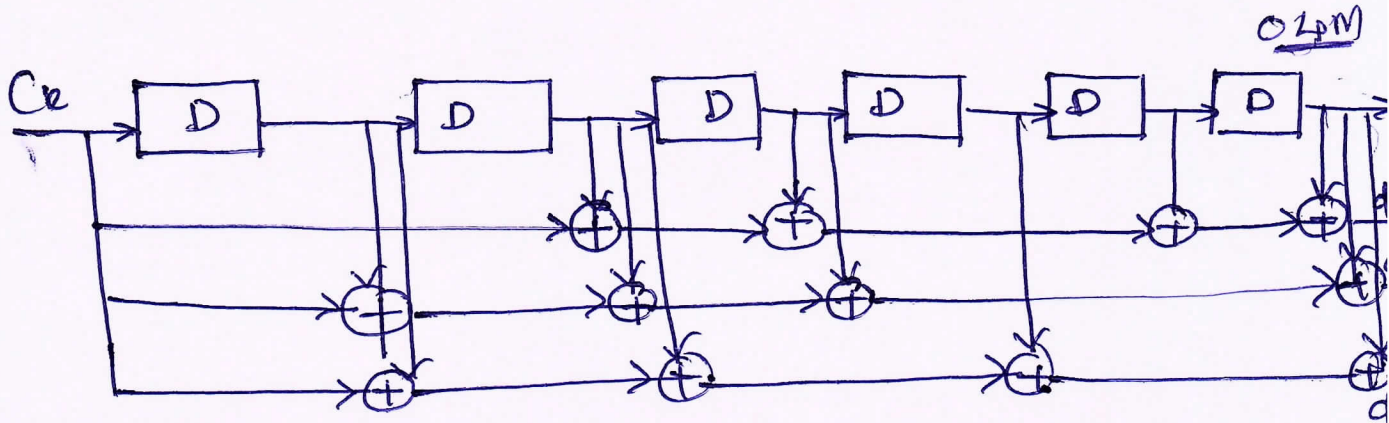
Cells labelled with same letter use the same frequency channel. The cluster is outlined in bold and consists of seven cells with different frequency channels. The hexagonal shape of cell is conceptual, it has been widely used in the analysis of cellular systems for its simplicity and analytical convenience. Cellular system overall system capacity is increased by making the cells smaller and turning down the power. As the cell size decreases, the power of each base station also decreases.

Q26 Coding and interleaving as a form of time diversity, in multicarrier systems frequency diversity, it introduces the redundancy at the transmitter to allow the receiver to recover the input signal. The error correction codes (ECC), coding techniques can be categorized by their coding rate  $r \leq 1$  for example the output of a rate  $1/3$  code has three times the original rate, it introduces two redundant bits for every original information bit. The rate  $1/3$  increases the transmitted bit rate by a factor of 3, where  $r$  data rate multiplied by  $1/3$  02M

The convolutional encoder defined by LTE for use in the Broadcast channel (BCH) The rate  $1/3$  code, there is one input bit ( $c_k$ ) and three output bits  $d_k^i$ . The constraint length of this code is 7 and there are the 6 delay elements or 64 possible states. The generator polynomial is  $G_i$  and they are denoted in octal notation. Ex  $G_0 = 133$ , and binary form is 1011011, 0 means the output does not include this tap, 1 means it does



It includes modulo 2 summed contribution from the input and delay element, convolutions codes will include in each output the first and last tap, it is shown in below figure



$$d_k^0 = G_0 = 133 (\text{Octal}) \quad d_k^1 = G_1 = 171 (\text{Oct}) \quad d_k^2 = G_2 = 162 (\text{Oct})$$

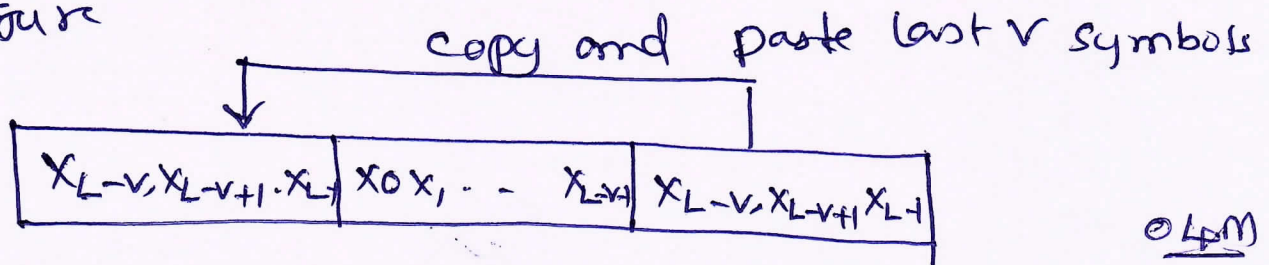
The rate  $1/3$  parallel Concatenation is called the turbo encoder defined by LTE

Interleaving is used in both Convolutional Coding and turbo encoding, the interleaver shuffles the coded bits to provide the robustness to burst errors caused by either bursty noise and interference. Interleaving makes it very difficult for error correcting decoder to reconstruct the intended bits. Interleaving spread out the coded bits and deinterleaving is done at the receiver to receive the frame or block.



Module-2

Q39 cyclic prefix is a technique adding a specific types of redundancy in to the transmitted vector called cyclic prefix. By the circular convolution copy of last  $v$  symbols added in betw een two OFDM symbols as shown in figure



For OFDM, it utilizes the FFT algorithm for computing DFT and IFFT algorithm. The FFT reduces the number of required multiplications and additions from  $O(L^2)$  to  $O(L \log L)$ . IFFT operation at the transmitter allows all the subcarriers to be created in the digital domain and requires only single radio to be used, rather than  $L$  radios. In order for IFFT/FFT to create ISI free channel must appear to provide circular convolution. The cyclic prefix is added to the transmitted signal. This creates  $(x(n))_L$

$$y(n) = [a(n)] * [b(n)]$$

By adding the guard band at least  $v$  samples between OFDM symbols. OFDM symbol is made independent before and after. The OFDM symbol in time domain as a length  $L$  vector gives.

$$x = [x_1, x_2, x_3, \dots, x_L]$$

After applying the cyclic prefix, the actual transmitted signal

$$x_{cp} = [\underbrace{x_{L-v}, x_{L-v+1}, \dots, x_{L-1}}_{\text{Cyclic prefix}}, \underbrace{x_0, x_1, \dots, x_{L-1}}_{\text{original data}}]$$

The output  $y_{cp} = h * x_{cp}$  where  $h$  is the length  $v+1$  vector,  $y_{cp}$  has  $(L+v) + (v+1) - 1 = L + 2v$  samples. First  $v$  samples of  $y_{cp}$  contains interference from the preceding OFDM symbol and discarded. The last  $v$  samples disappear in the subsequent OFDM symbol and is also discarded. This leaves exactly  $L$  samples for the desired output  $y$ , which is precisely required to receive  $L$  data symbols embedded in  $x$



Q3b OFDM operation with block diagram. The key steps of OFDM communication system is shown in figure

① In OFDM is to break the wide band signal of band width  $B$  into  $L$  narrow band signals (subcarriers) each of bandwidth  $B/L$ , each subcarrier experiences flat fading, ISI free communication. The  $L$  subcarriers for a given OFDM represented by vector, which contains  $L$  carrier symbols

② Use the single wide band radio instead of  $L$  independent narrow band radios, the subcarriers are created digitally using an IFFT operation.

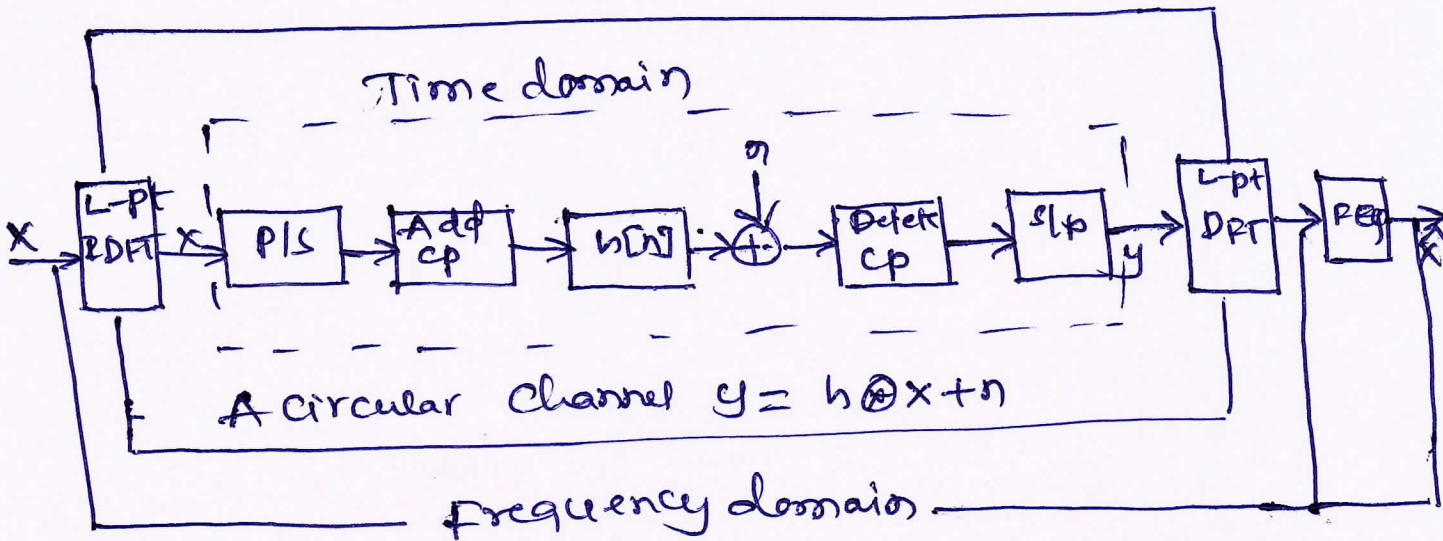
③ IFFT/FFT to decompose the ISI channel into orthogonal subcarriers, a cyclic prefix of length  $V$  must be appended after the IFFT operation the resulting  $L+V$  samples are sent in serial through the wideband channel. The resulting  $L+V$  symbols are then sent in serial through the wide band channel.

④ At the receiver the cyclic prefix is discarded



and then  $L$  received symbols are demodulated by using an IFFT operation, which results in  $L$  data symbols, each of the form  $y_l = H_l x_l + N_l$  for sub carrier  $l$ .

5. Each sub carrier can be equalized via an 06M PEQ



by simply dividing by the complex channel gain  $H[l]$  for that sub carrier 04M

$$\hat{x}_l = x_l + N_l / H_l$$

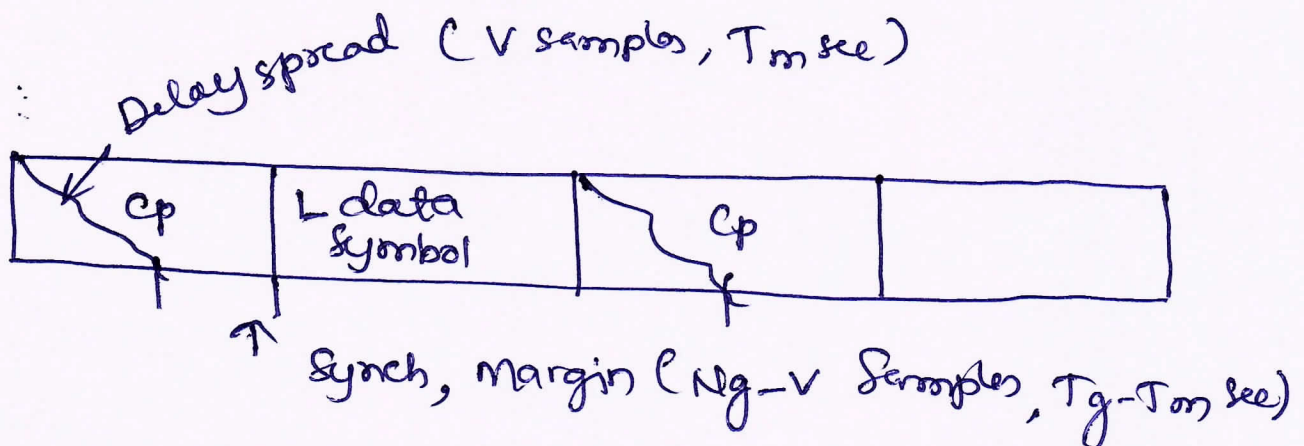
Q4a. Timing Synchronization: The timing offset of the symbol and the optional timing instants need to be determined. This is called as timing synchronization

$L$  time domain samples after the cyclic prefix by the receiver this corresponds to the perfect timing synchronization and if the cyclic prefix length  $N_g$  equivalent to the channel impulse response  $v$  0.2M

Timing offset of  $\tau$  second without any degree delay  $0 \leq \tau \leq T_g - T_m$ , where  $T_g$  is guard time (cyclic prefix duration) &  $T_m$  is the maximum channel delay spread.

$\tau < 0$ , Sampling earlier than at the ideal instant  
 $\tau > 0$ , Sampling later than at the ideal instant

Timing offset results in phase shift  $\exp(-j\omega\tau)$  which is fixed for all the sub carriers





Timing offset- within this window  $0 \leq \tau \leq T_m - T_g$ ,  
 Intersymbol interference (ISI). This is for  $\tau > 0$  and  
 for  $\tau < T_m - T_g$ . desired energy is lost as an inter-  
 ference from the preceding symbol. The SNR  
 loss can be approximated by

$$\Delta \text{SNR}(\tau) = -2 \left( \frac{\tau}{T_s} \right)^2$$

From the observation

SNR decreases quadratically with the timing  
 offset-

Longer OFDM symbol immune from timing offset  
 more sub carriers helps

$\tau \leq LT$ . Timing synchronization, the timing  
 error should be kept small compared to  
 the guard interval.

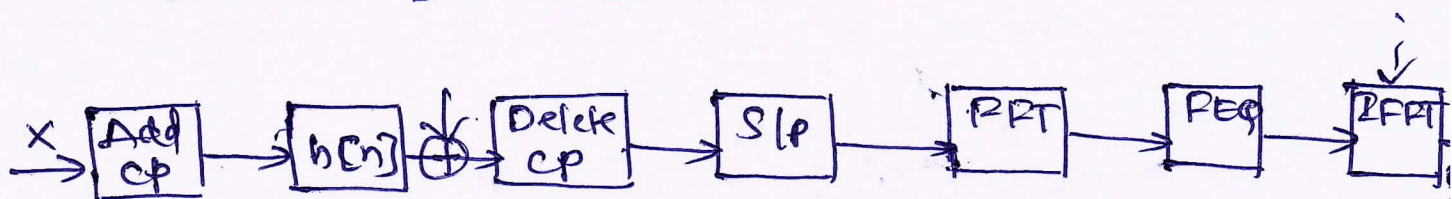
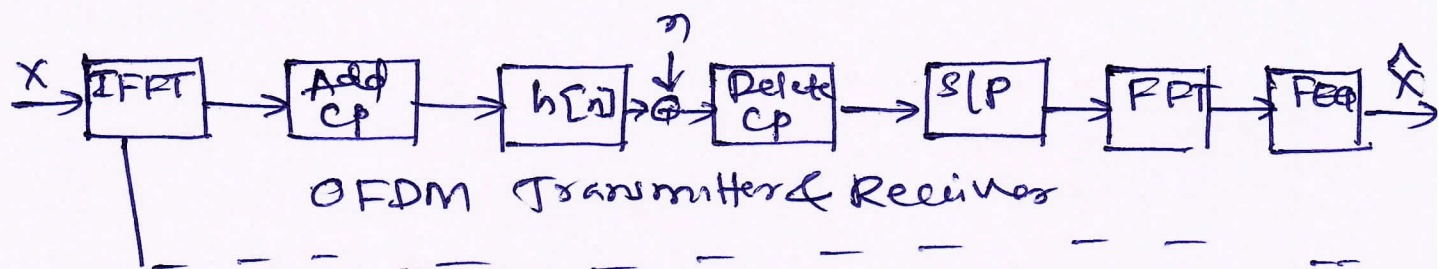
To minimize the SNR loss due to imperfect  
 timing synchronization, the timing error should  
 be kept small compared to the guard interval  
 and small margin in the cyclic prefix is  
 helpful.



Q4b Design Consideration of SC-FDE and OFDM.

SC-FDE is single carrier frequency domain equalizer, The alternative approach to the OFDM is SC-FDE. SC-FDE maintains three important benefits ① low Complexity ② Excellent BER performance ③ decoupling of ISI from other types of interference. By SC-FDE peak to average power ratio is reduced (PAPR) and relative to multi carrier modulation

OFDM



SC-FDE Transmitter and Receiver

The Principle difference is that the IFFT formerly in the transmitter is in the SC-FDE Receiver. SC-FDE utilizes the cyclic prefix at least as long as the channel delay spread. Transmitted sequence is QAM symbol, which have the low PAR.

OFDM

SC-FDE receiver an FFT is applied, in SC-FDE operation at receiver in the frequency domain the received signal appears to be circularly convolved  $\therefore y[m] = x[m] \otimes h[m] + w[m]$ , where  $w[m]$  is noise

$$\text{FFT}\{y[m]\} \triangleq Y[m] = H[m] X[m] + W[m].$$

Frequency domain  $X[m]$  is not precisely data symbol

OFDM system transmitted time domain signal  $x[n]$  was not the actual data symbol.

1-step PEQ is applied at the virtual subcarriers

$$\hat{X}[m] = \frac{Y[m]}{H[m]}$$

and is converted back into the time domain using an IFFT operation to give  $\hat{x}[n]$ , which are the estimated data symbol.

$H[m]$  estimated using the pilot signal of other standard method.

Channel estimation & synchronization are bit different. SC-FDE include the preamble that preambles in the time domain

SC-FDE more dispersive spectrum compared to OFDM.



The FDD mode.

There are 8 parallel HARQ processes. In the case of a link for the non-subframe bundling operation, the UE retransmits the corresponding PUSCH in subframe  $n+4$  for FDD mode, upon detection of NACK in subframe  $n-5$ .

The TDD mode, the number of HARQ processes, determined by the UL/DL configuration.

For TDD UL/DL configurations 1-6 and the non-HARQ operation, detection of NACK in the subframe  $n$ , the UE retransmits in subframe  $n+k$  with  $k$  given as

0/4/11

TDD UL/DL configuration	DL subframe numbers $n$										
	0	1	2	3	4	5	6	7	8	9	
0	4	6				4	6				
1		6			4		6			4	
2				4					4		
3	4								4	4	
4									4	4	
5									4		
6	7	7					7	7		5	

The value of  $k$  for TDD configurations

0/4/11

## Q89 Cell Search Procedure.

When UE is powered on, it needs to acquire the time and frequency synchronization with cell and detect the physical layer cell ID of the cell through the cell search procedure or synchronization procedure. Synchronization is important for LTE system as it relies on orthogonal ports cell synchronization in both uplink and downlink.

During cell search procedure different types of information need to be identified which includes symbol and frame timing, frequency cell ID, cyclic prefix length, transmission bandwidth, antenna configuration and cell cyclic prefix length. 0.2M

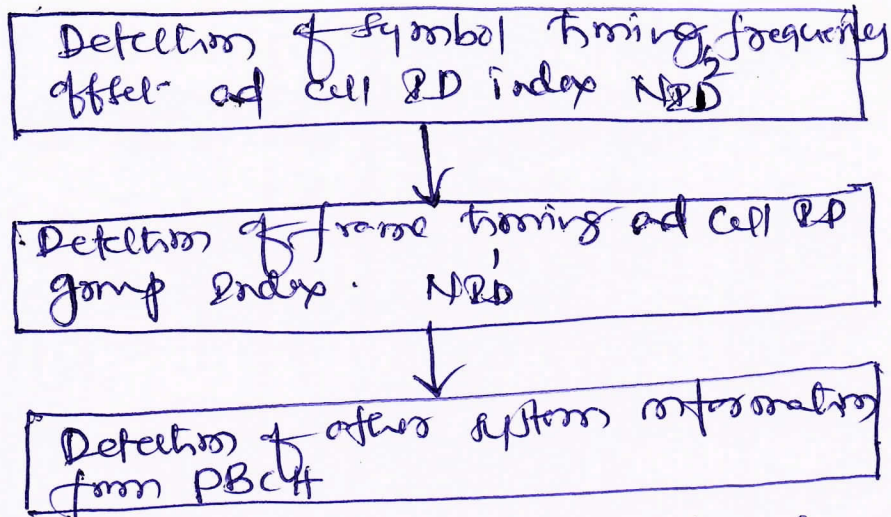
Primary synchronization carrying the information about the physical ID within the cell ID group

$N_{ID}^{(2)} = 0, 1, 2$  and the secondary synchronization carrying the physical layer group  $N_{ID}^{(1)} = 0, -1, -6$

the cell ID determined.  $N_{ID}^{(cell)} = 3N_{ID}^{(1)} + N_{ID}^{(2)}$

Cell search procedure different schemes for different bandwidths i.e. TDD and FDD. achieved by defining common synchronization signal structure for all supported bandwidths (10 resource block C 72 subcarriers)





On cell search, UE detects the symbol timing and cell ID index  $NID^{(1)}$  from the primary synchronization signal. This is achieved through the matched filter between received signal and primary synchronization sequence. Frequency & Timing synchronization performed based on the primary synchronization signal.

Next step UE detects the cell ID group index  $NID^2$  and frame timing from both secondary synchronization signal. The sequence pair of secondary signal  $(d_1, d_2)$  is defined  $f(d_2, d_1)$  & not allow

After cell search UE detects the broadcast channel to obtain the other physical information like system bandwidth, number of transmission and system frame number.

04PM

## Q86 Power Control in the uplink for UEs

The uplink is SC-FDMA based to maintain the orthogonality & achieved in between between cell interference. The inter cell interference is a major interference and it degrades the performance at cell edge UEs. The power control in the uplink controls the interference caused by the neighbouring cell, and maintains required SNR at the serving cell.

SINR is for UEs is different for the base station. LTE specifies Fractional Power Control (FPC) which allows partial compensation of path loss and shadowing. FPC allows UE with higher path loss.

- Cell edge UE operate with lower SINR requirements. So that they generate the less interference to other cells and minor impact on the interior UEs.

The FPC scheme. UE adjusts the <sup>0.4M</sup> transmission power

$$P = \min \{ P_{max}, 10 \log_m + P_0 + \alpha \cdot PL \} \text{ [dBm]}$$

$P_{max}$  → maximum UE transmission power

$M$  → Number of assigned PRBs

$P_0$  → parameter controls mean received SNR



PL  $\rightarrow$  downlink path loss estimate calculation <sup>3</sup>  
UE

Path loss  $D$   $10 \log M + P_0 + \alpha \cdot PL \leq P_{max}$  then  
the received power at the eNode-B is

$$P_r = P - PL = 10 \log M + P_0 + (\alpha - 1) \cdot PL \text{ [dBm]}$$

$\alpha \geq 1 \rightarrow$  Constant received power

$\alpha \geq 1 \rightarrow$  same as the transmission power

for  $0 < \alpha < 1$  is the FPC, and different UEs  
have the different  $P_r$  depending on the path loss  
for open loop and closed loop UE sets its trans-  
mission power using the following formula

$$P = \min \{ P_{max}, 10 \log M + P_0(j) + \alpha(j) \cdot PL + \Delta_{mcs} + f(\Delta_i) \} \text{ [dBm]} \quad \underline{04M}$$

three different PUSCH transmission types  
for PUSCH (e) transmission types, corresponding

$j = 0, 1, 2$

For PUSCH (e) transmission corresponding to  
semi-persistent grant  $j = 0$

For PUSCH (e) transmission corresponds to dynamic  
scheduling grant  $j = 1$

For PUSCH (e) transmission corresponding to  
the random access response grant  $j = 2$

02M

## Module-3

Q 5a Transport channel and physical channel 19

There are the 3 different channel type ① logical channel, Transport channel & physical channel. Transport channel. It is characterised by how & with what characteristics data transferred over the radio interface; channel coding, modulation, antenna mapping. which includes downlink and uplink transport channel.

Downlink transport channels

Downlink Shared channel (DL-SCH). used for transmitting the downlink data, including control and traffic data and is associated with logical channel Broadcast channel (BCH) It is associated with BCCH used to broadcast the system information over entire coverage area

Multicast channels (MCH): It is associated with MCH & MTCH logical channel for multicast & Broadcast

Paging channel (PCH) Associated with PCCH it is mapped to dynamically allocate the resources

Uplink transport channel.

Uplink shared channel (UL-SCH): It is a counterpart of DL-SCH, associated with CCCH, DCCH & DTCH



Random access channel (RACH): It transmits the small amount of data for initial access. 05 21

DL - Downlink Control Information, related to scheduling assignment, modulation & coding schemes, Transmitter Power Control Command

Uplink Control Information (UCI): It informs current indication on the downlink transmission scheduling request of the uplink. 05M

Physical Channel - Actual transmission.

Downlink physical channel, physical downlink control channel (PDCCH). It carries information about transmission format and resource allocation.

Physical downlink shared channel (PDSCH) - This carries user data and higher layer signaling

PBCH  $\rightarrow$  Physical Broadcast channel. PMCH  $\rightarrow$  Physical multicast channel, PHICH  $\rightarrow$  Physical Hybrid

ARQ indicator channel, PCFICH  $\rightarrow$  Physical control format indicator channel.

Uplink physical channels

PUCCH  $\rightarrow$  physical uplink control channel  $\rightarrow$  It carries information including channel quality indicators etc.

PUSCH  $\rightarrow$  Physical uplink shared channel. - It carries user data and higher layer signaling

Physical random access channel (PRACH)

5b physical resource block is described by its frequency resource grid, It makes initial <sup>23</sup> radio resource allocation. Each column and each row of resource grid corresponds one OFDM symbol and one OFDM subcarrier. The smallest time frequency unit in a resource grid is denoted as a resource element.

The structure of each resource grid characterise by the three parameters 02M

The number of downlink resource blocks ( $N_{RB}^{DL}$ )  
 This depends on the transmission bandwidth

$$N_{RB}^{min, DL} \leq N_{RB}^{DL} \leq N_{RB}^{max, DL}, \quad N_{RB}^{min, DL} = 6, \text{ \& } N_{RB}^{max, DL} = 110, \text{ \& } \text{normal}$$

for largest & Bandwidth.

Number of each subcarrier,  $N_{sc}^{RB}$  - It depends on the subcarrier spacing  $\Delta f$ , satisfying  $N_{sc}^{RB} \Delta f = 180$  kHz. The value of  $N_{sc}^{RB}$  for different subcarrier spacing. The total subcarrier  $N_{RB}^{DL} \times N_{sc}^{RB}$  subcarrier in each resource grid.

The number of OFDM symbol in each block ( $N_{symb}^{DL}$ )  
 It depends on both cp length and the subcarrier spacing.

Therefore, each downlink resources grid has  $N_{RB}^{DL} \times N_{sc}^{RB} \times N_{symb}^{DL}$  resource elements.

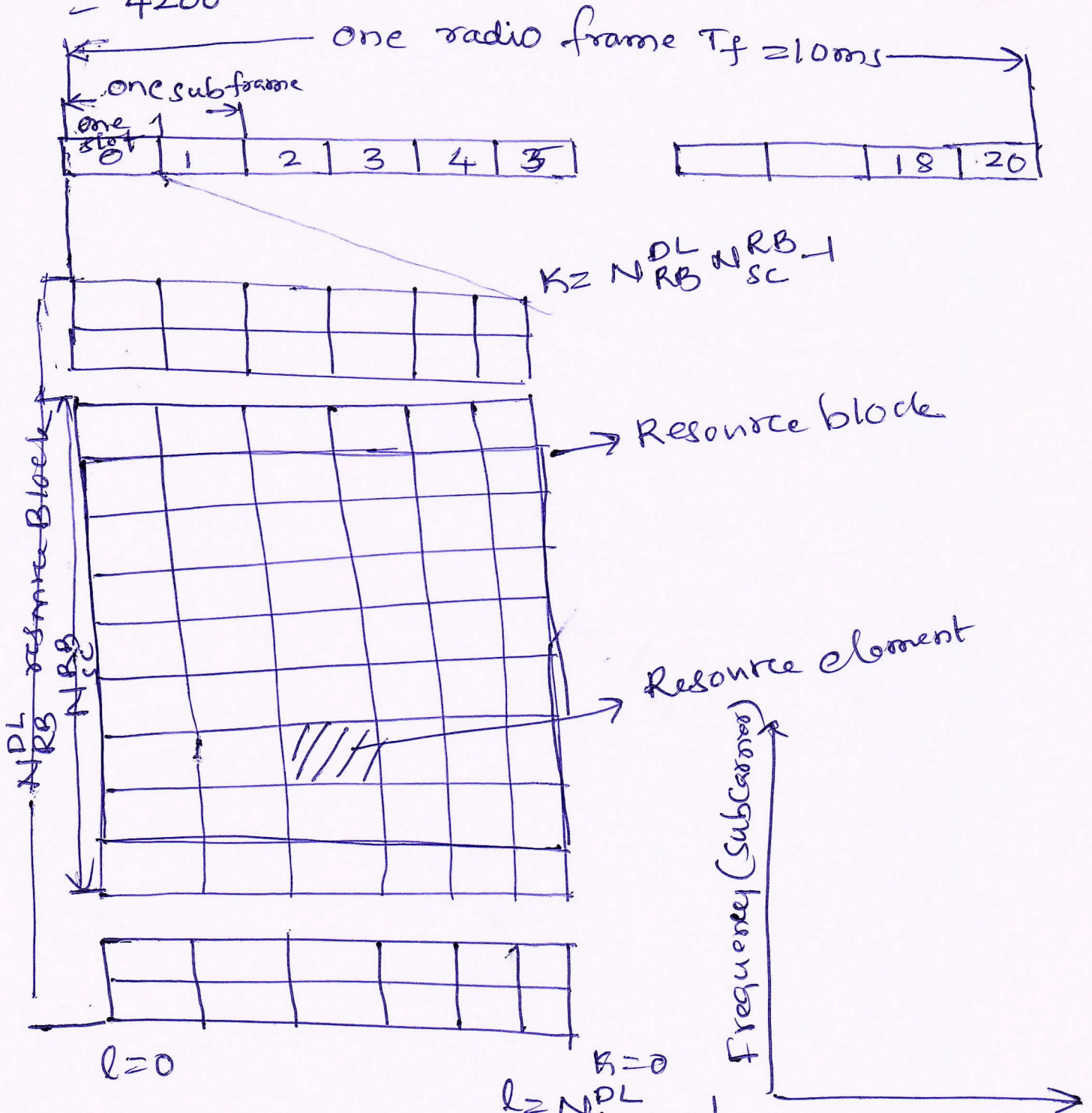
For example 10 MHz Bandwidth,  $\Delta f = 15$  kHz and normal cp,  $N_{RB}^{DL} = 50$



$N_{RB}^{SC} = 12$  and  $N_{Symb}^{DL} = 7$ , So there are  $50 \times 12 \times 7$

25

= 4200



Resource element  $\rightarrow$  index  $(k, l)$   
 $k \rightarrow$  frequency domain index  $k = 0, 1, \dots, N_{RB}^{DL} - 1$   
 $l \rightarrow$  Time domain index  $l = 0, 1, \dots, N_{Symb}^{DL} - 1$

## Q69 MIMO Modes

27

Downlink MIMO Modes and Uplink MIMO modes. Multiantenna transmission and Reception can improve both the reliability and throughput. In LTE two transmit antennas at cell site and two receive antennas at UE. MIMO is supported with up to four transmit & four receive antennas.

Downlink transmission supports both single user MIMO and multiuser MIMO. One or multiple data streams are transmitted to a single modulation transmission to the different UE users. The same time frequency resource.

Transmit diversity with space frequency block codes (SFBC)

open loop spatial multiplexing & closed loop precoding channel rank = 1

conventional direction of arrival (DOA) based beamforming. MIMO modes restricted by the UE capability. PDSCH supports all the MIMO modes. Supports MIMO

05M

MIMO modes in the uplink

MIMO mode supported in the uplink. Complexity and cost are the major concern. MIMO is supported, which allocates same time and frequency resource to two UEs.



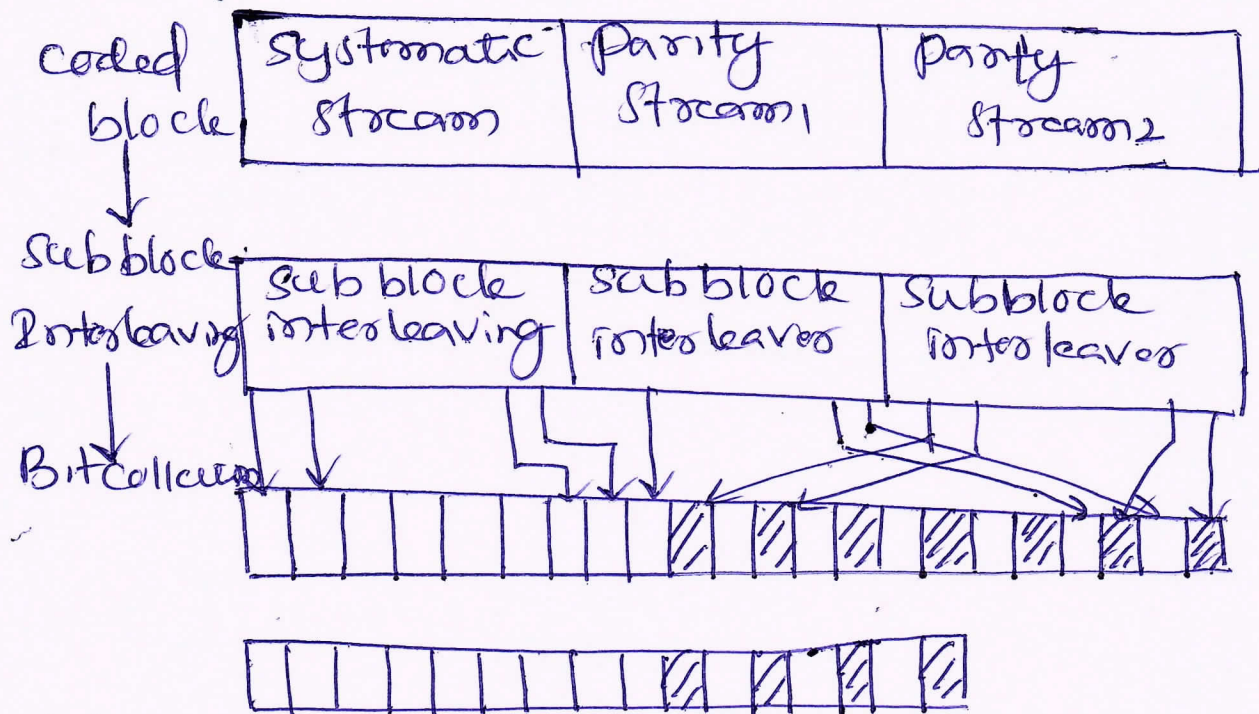
With each transmitting on a single antenna  
This is called as spatial division multiple  
access (SDMA). The only one transmit  
antenna selected per UE. To separate stream  
for different UEs, channel transmit antenna  
channel state information is required at the  
e-Node-B which is obtained through  
the uplink reference signal. That are ortho-  
gonal to the UEs, uplink MU-MIMO requires  
power control, as the near-far problem,  
arises when multiple UEs are multiplexed  
on the same radio resources.

UE with two or more transmit antenna  
closed loop adaptive antenna selection  
transmit diversity shall be supported.

OSM

Q 8b

Sub block interleaving  
Interleaving is performed by each bit stream done by a block interleaver. The inter column permutations are different for turbo coding and convolutional coding



Bit Collection: Virtual circular buffer is <sup>0.4M</sup> formed by collecting its bits from the interleaved streams. Systematic bits are placed at the beginning followed by the bit by bit interleaving of two interleaved parity streams. The interleaving guarantees that an equal number of parity<sub>1</sub> and parity<sub>2</sub> bits are transmitted.

Bit selection: To select the output bit sequence the sequence length  $L$  should be determined



The  $L$  bits are read from virtual circular buffers. bit selection depends on the <sup>33</sup> order only version of the current transmission. The retransmission associated with HARQ process.

04M

Rate matching in LTE repetition or puncturing in order to generate the transport block. The transport block size is determined by the modulation scheme and the number of resource blocks allocated for the transport block. The rate matching depends on the coded block.

02M

Q79 Resource mapping of demodulation reference signal  
 The generation of base sequence depends on the reference signal sequence length  $N_{sc}^{RS} = m N_{sc}^{RB}$  with  $1 \leq m \leq N_{RB}^{max, UL}$ , where  $m$  is the size of the sequence.

The resource mapping of the demodulation reference signal is different for PUSCH and PUCCH channels. The reference signals are inserted in the time domain, which is to preserve the low PAPR property of the SC-FDMA.

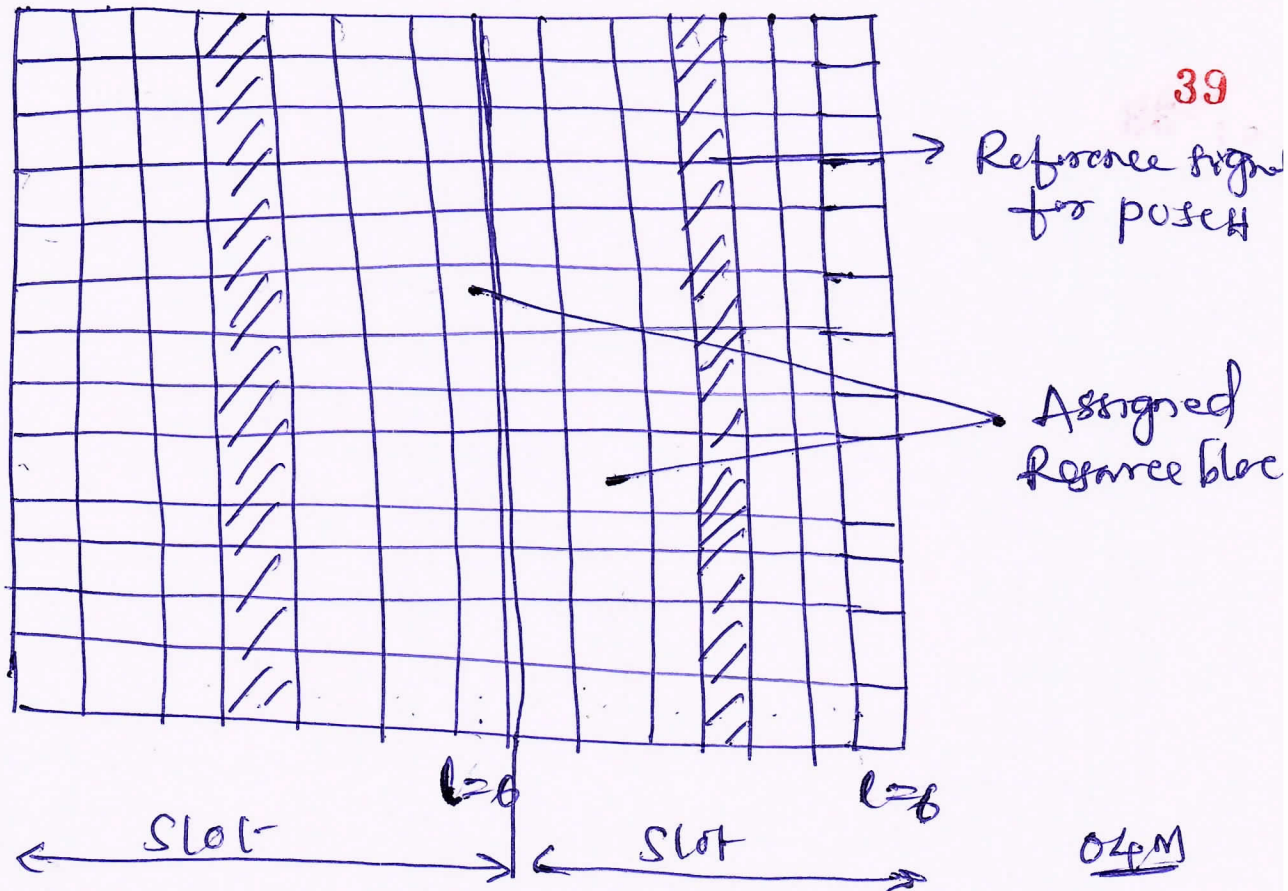
For PUSCH the demodulation reference region is mapped to the resource elements  $(k, l)$ , with  $l \geq 3$  for normal CP and  $l \geq 2$  for extended CP, with increasing order first  $k$  and then slot no. The demodulation reference signal mapping for PUSCH is shown in figure with the normal CP.

PUCCH supports six different formats and the resource mapping to SC-FDMA symbols for different formats is listed in the table.

PUCCH demodulation reference symbols, are different for different formats. There are 10 CP-OFDM modulated symbols for PUCCH format.

2/2a/2b and there are two reference symbols in each slot. There are a total of





that fill the whole subframe which is 14-sec PDMA symbols

As PUCCH format 1/1a/1b has fewer information bits than pucch format 2/2a/2b the reference number for format 1/1a/1b then there are format 2/2a/2b which can be used to improve the channel estimation

The resource mapping of pucch demodulation reference signal together with pucch symbols, which are modulated with normal CP

0.2M

pucch format	Set of values for l	
	Normal cyclic prefix	Extended cyclic prefix
1, 1a, 1b	2, 3, 4	2, 3
2	1, 5	3
2, 2a	1, 5	N/A

Q76 H-ARQ in the uplink

H-ARQ retransmission protocol is used in the uplink, eNode-B is capable to request retransmission of incorrectly received data packets. H-ARQ process corresponds to ACK/NAK information carried on PICH

LTE uplink applies synchronous H-ARQ protocol that retransmission is selected on the periodic interval. Synchronous retransmission is used in the uplink

The number of H-ARQ processes and the time interval between the transmission and retransmission depends on the duplexing mode

There are two types of H-ARQ operation in the uplink. The non subframe bundling & subframe bundling operation in which for redundant only versions are transmitted.

H-ARQ retransmission back to back without waiting for H-ARQ ACK/NAK feedback. When MIMO bundling is used, the eNode-B waits for four TTI to receive and decode. The four redundancy versions, before sending HARQ ACK/NAK over the PICH on the down link.

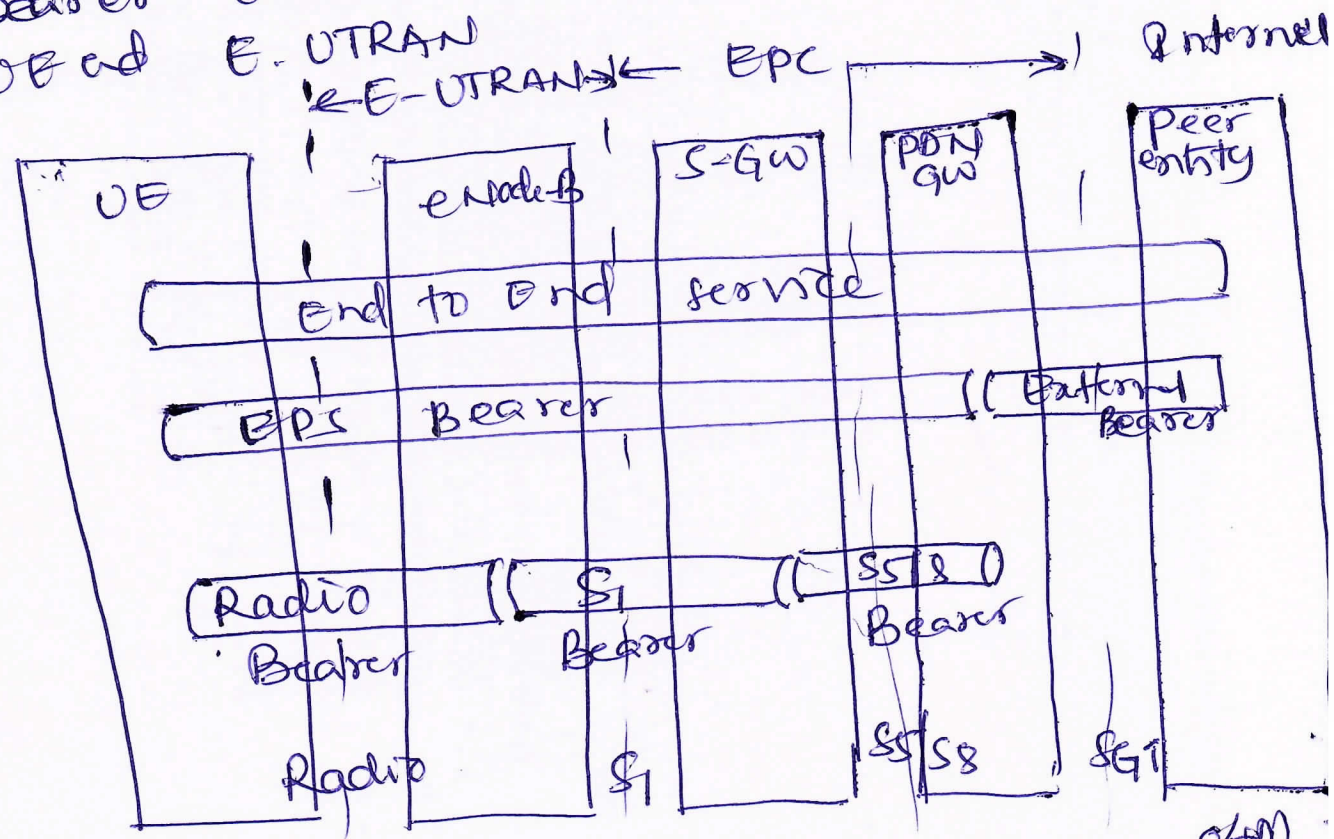


Q99 EPS bearer service architecture.  
 The end-to-end connectivity through the network is made via the bearer service and bearer service architecture is shown in the figure

EPS bearer has  $\infty$  multiple interfaces and across each interface it is mapped to the transport-layer bearers.  $\rightarrow$  (2M)

S1 bearer transports the packets of an EPS bearer between eNode-B and SGW

Radio interface bearer is referred to the radio bearer which transfers data between a UE and E-UTRAN



19  
Signaling radio Bearers (SRB) carry the radio resource control (RRC) signaling messages. DRB data radio bearers carry the user plane data. Radio bearers are mapped to the logical channel through layer 2 protocols.

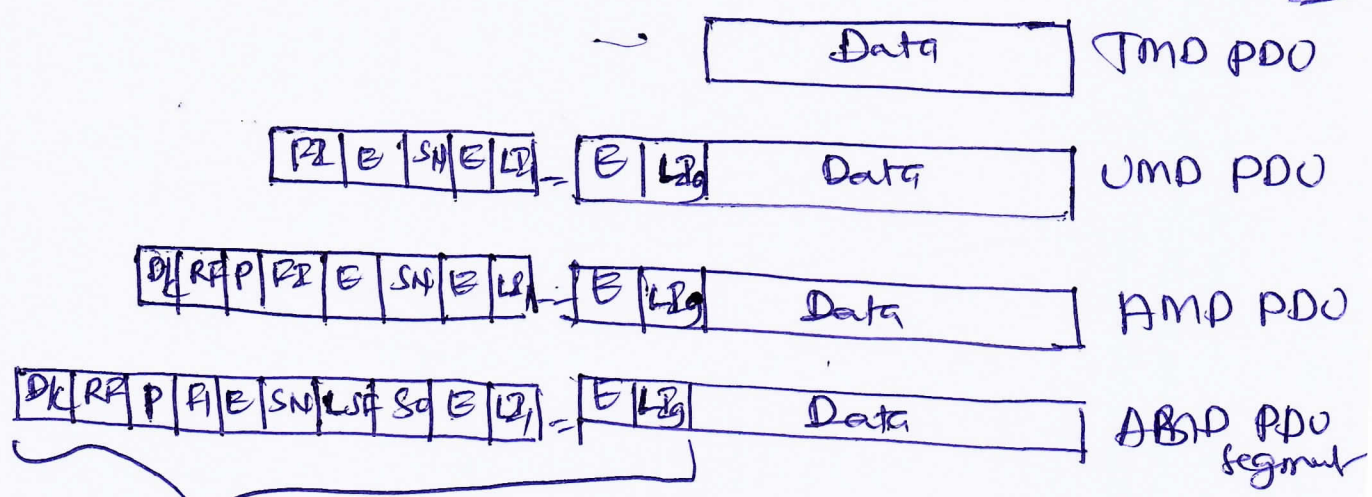
Bearers can be divided into two classes.  
**Guaranteed Bit rate (GBR) bearers:** These bearers define the minimum rate to UE. Bit rate higher than the minimum is allowed if resources are available. Applications such as voice, streaming video, & real time gaming.

**Non Guaranteed Bearers:** These do not define the guarantee of minimum bit rate to the UE. The achieved bit rate depends on the system load, the number of UE served by eNode-B, and the scheduling algorithms.  
Non GBR applications: web browsing, email, FTP and P2P file sharing.



Q9b PDU header ad formats for RLC  
 RLC is categorized into RLC data PDUs  
 RLC Control PDU  
 RLC data PDU are used by TM, UM ad AM  
 RLC entities to transfer upper layer PDU  
 called TM data (TMD), UM data (UMD), AM d  
 ta (AMD)

The formats of the different RLC data  
 PDU shown in fig, TMD PDU consists of  
 only data PDU ad no RLC header or trailer  
 RLC headers different for UMD PDU  
 and AMD PDU, but contain common field



RLC header

Frame Information (FI) → Indicates RLC SDU  
 segmented at the beginning or end of data field  
 Length Indicator (LI) → indicates length in bytes  
 of the corresponding data field.

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Extension bit (E) - Indicates whether the data field follows or set of E field and L3 field follows SN field. This corresponds to the sequence number of UMD or AMD. It consists of 10 bits for AMD PDU and 5 bits or 10 bits of UMD PDU. PDU sequence numbers carried RLC header is independent of the SDU i.e. the PDCP sequence number

AMD PDU segments

Data/Control (D/C) - Indicates whether the RLC PDU is an RLC data PDU or RLC control

Resegmentation flag (RF): The RF field indicates whether the RLC PDU is an AMD PDU or AMD PDU segment

polling (p) bit - Indicates whether the transmitting side of an AM RLC entity requests a status report from peer AM RLC entity.

OBM



Q109

### Function of RRC

Radio resource connection management,  
 radio bearer control, mobility functions  
 and UE measurement reporting and control  
 It is also responsible for broadcasting  
 system information and paging

RRC States: LTE has only two states:  
 RRC\_IDLE and RRC\_CONNECTED. It simplifies  
 machine handling and radio resource manage-  
 ment



- ① UE controlled mobility
- ② Paging
- ③ Broadcast of system information

- ① unicast data transfer
- ② Network controlled mobility
- ③ paging
- ④ Broadcast of system information

In RRC\_IDLE - UE can receive broadcast of system information and paging information  
 There is no signaling radio bearer established

There is no RRC connection  
 mobility control is handled by the UE  
 for cell selection and reselection based on  
 the measurements. UE allocate the PD for  
 UE tracking area.

RRC-connected - transmit/receive to/from  
 the network eNode-B. UE monitors the  
 control channel (PDCCH) associated with shared  
 data channel to determine if the data is  
 scheduled for it

RRC functions.

Introduces the concept of signaling radio  
 bearers (SRB) is a radio bearer that is  
 used for the transmission for RRC and NAS  
 messages

There are 3 different SRB

SRB0 is for RRC message using CCCH logic  
 at channel.

SRB1 for messages and NAS messages. prior  
 to the establishment of SRB2 using DCCH

SRB2 is for NAS messages using DCCH

SRB2 has lower priority than SRB1 and  
 always configured by E-UTRAN after  
 security activation.



Q 106 Default mode for mobility management is X2 interface mobility.

Mobility over the X2 interface consists of three steps shown in below figure

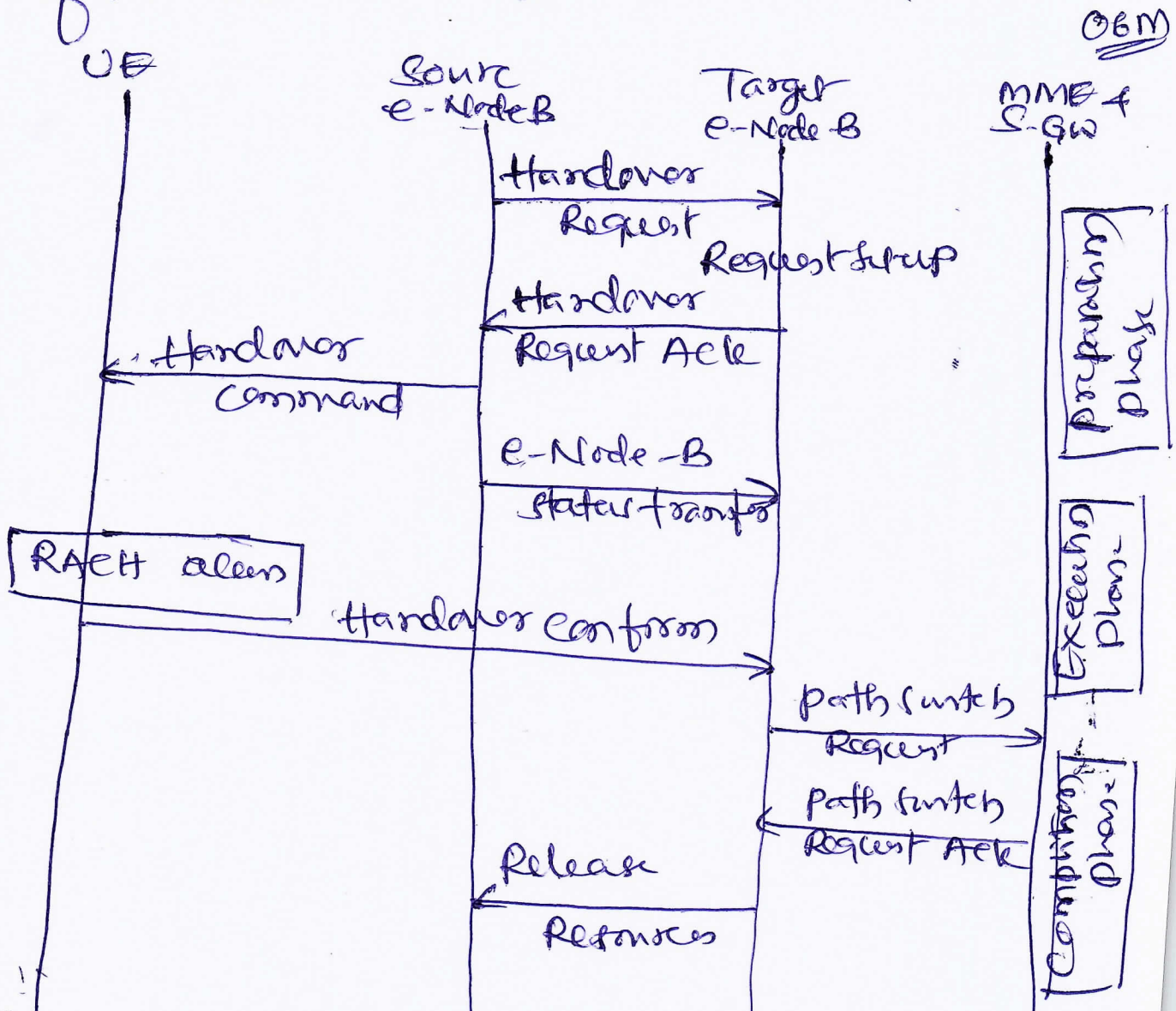
1. Preparation phase: Once the handover decision has been made by the source eNode-B, it sends handover request message to the target eNode-B. This message works with MME & SG-W to set up the resources for UE handover. Both the source eNode-B and target eNode-B with the same set of QoS.

The target eNode-B responds to the source eNode-B with handover request Ack.

2. Execution phase: Upon receiving handover request Ack, the source eNode-B sends a handover command to the UE while UE completes the RAN related handover procedures. The source eNode-B starts data transfer to the target eNode-B.

3. Completion phase: Once the UE completes the handover procedure, it sends handoff complete message to the target eNode-B. Then target eNode-B sends the path

Switch request to the MME/SGW and SGW switches the GTP tunnel from the source e-Node-B to the target e-Node-B. When the data path in the user plane is switched the target e-Node-B sends the message to the source e-Node-B to release of the resources originally used by the UE



X2 mobility the source eNode-B fleet with less handover for one or more RABs. Both the PDCP prepared & PDCP unprepared transfer