

CBCS SCHEME

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BPLCK105B/BPLCKB105

First Semester B.E./B.Tech. Degree Supplementary Examination,
June/July 2024

Introduction to Python Programming

Time: 3 hrs.

Max. Marks: 100

Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.

2. M : Marks , L: Bloom's level , C: Course outcomes.

Module – 1			M	L	C
Q.1	a.	Explain the following functions with examples: i) input ii) print iii) len iv) str v) int	10	L2	CO1
	b.	Explain if and elif control statements with syntax and flowchart.	5	L2	CO1
	c.	Write a program to read name and year of birth of a person. Display whether the person is a senior citizen or not.	5	L3	CO1
OR					
Q.2	a.	Explain the following with example: i) Def Statements with Parameters ii) Parameters and Return Values	8	L3	CO1
	b.	Explain the following, with syntax and example: i) for loop ii) break iii) continue	12	L3	CO1
Module – 2					
Q.3	a.	Define list. Explain append(), index(), sort() and insert() list methods with example.	10	L3	CO2
	b.	Read 10 numbers from a console and create a list. Develop a program to print the elements of created list, sorted list and reversed list.	6	L3	CO2
	c.	Explain copy() and deepcopy() functions of copy module.	4	L3	CO2
OR					
Q.4	a.	Define dictionary. Explain the following methods of dictionary i) setdefault ii) get iii) keys iv) items	10	L2	CO2
	b.	Write a program to count the number of occurrences of each letter in a given string. Use pretty print to format your output.	10	L3	CO3
Module – 3					
Q.5	a.	Explain how individual elements of a string are accessed. How to extract a part of a string? Explain with examples.	10	L3	CO3
	b.	Explain any 5 string methods with syntax and example.	10	L3	CO3

OR

Q.6	a. Explain any 5 methods in os.path module related to files.	10	L2	CO3
	b. Explain file reading and writing process with example.	10	L3	CO3

Module – 4

Q.7	a. Write a program to display folder name, list of subfolders, and files in the working directory using os.walk().	5	L3	CO3
	b. Explain the following with respect to shutil module. i) Copying files and folders ii) Moving and renaming files and folders.	8	L3	CO3
	c. Write a program to backup a folder into a ZIP file.	7	L3	CO3

OR

Q.8	a. What is an assertion? Explain how to use assert keyword with an example.	7	L3	CO3
	b. Explain the different logging levels.	7	L2	CO3
	c. Demonstrate reading and extracting from zip files using zipfile module.	6	L3	CO3

Module – 5

Q.9	a. Explain __init__, __str__, __add__ methods with example.	12	L3	CO4
	b. Explain type based dispatch with example.	8	L3	CO4

OR

Q.10	a. Define classes and objects. Write a program to create a class called student with attributes name, usn, sem, sec and create two student objects. Read and print the details of two students using appropriate methods.	12	L3	CO4
	b. Explain pure functions with examples.	8	L3	CO4

Introduction to Python Programming

June/July 2024

Subcode: BPLCK105B/BPLCKB105 Time: 3 hrs

Max Marks: 100

Module - 1

Q1)

a)

i) Input :- The input function waits for the user to type some text on the keyboard and press enter.

Ex: `myname = input()`

ii) Print :- The print() function displays the string value inside the parentheses on the screen.

Ex: `Print("Hello world!")`

O/P - Hello world!

iii) len :- The len() function evaluates to the integer value of the number of characters in that string.

Ex: `len('Hello')`

O/P → 5

iv) str :- The str() function can be passed an integer value and will evaluate to a string value version of it.

Ex: `Str(29)`

O/P → '29'

v) int :- The int() function converts the specified value into an integer number.

Ex: `int(1.99)`

O/P → 1

[Signature]

Q1) b)

Explain if and elif Control Statement with Syntax & flowchart.

i) if Statement

if statement consist of

- * The if keyword
- * Condition
- * Colon
- * Indentation.

Syntax

if text Expression:

Statement 1

Statement n

Statement x.

ii) elif Statement

Syntax

if (test Expression):

Statement Block 1

elif (Text Expression):

Statement Block 2

elif (Text Expression):

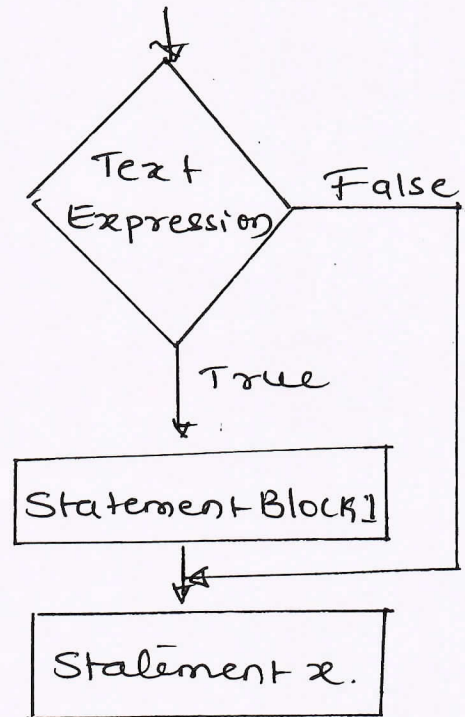
Statement Block 3

else:

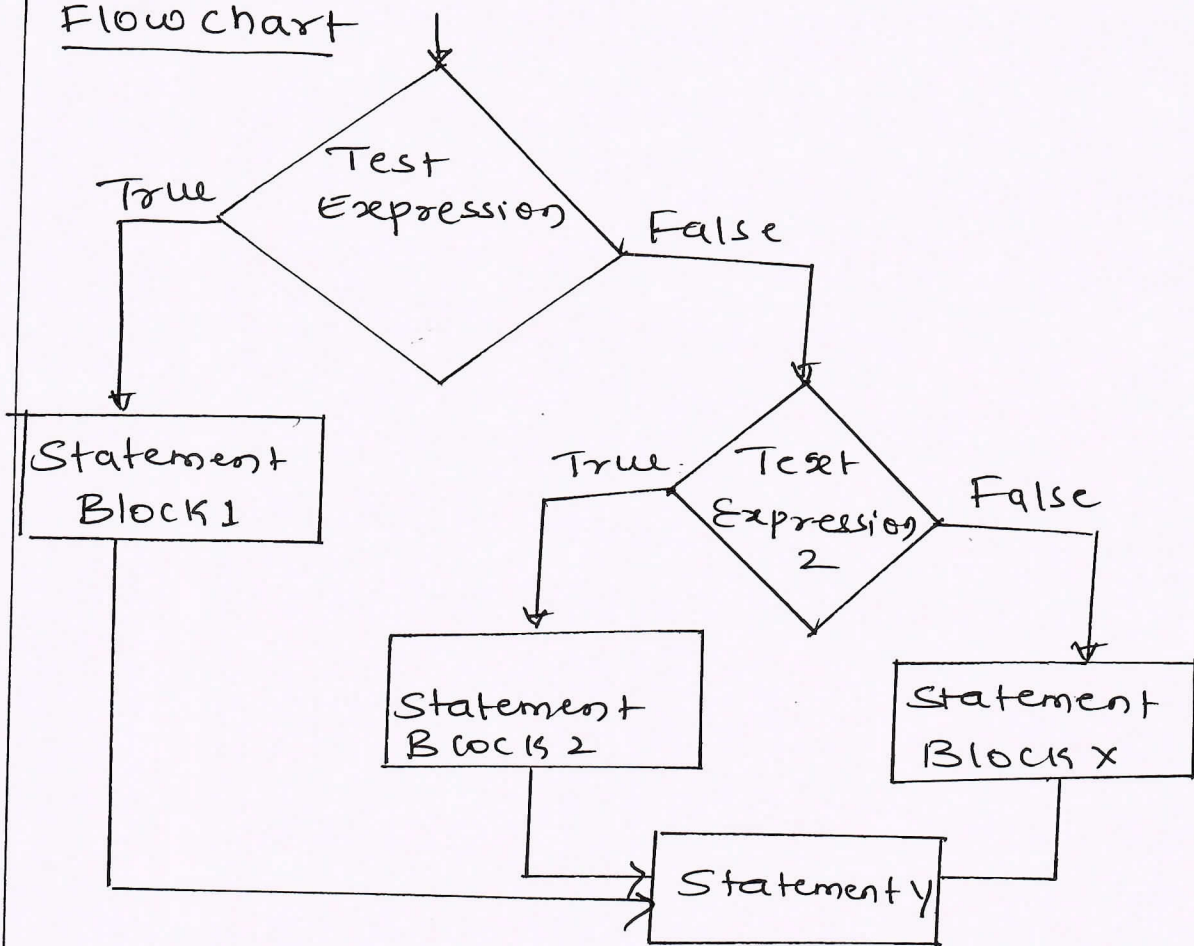
Statement block x

Statement y

Flow chart



Flowchart



Q1)
c) Write a Program to read name and year of birth of a person Display whether the Person is a Senior Citizen or not.

```
name = input()
```

```
age = int(input("Enter your year of Birth"))  
YOB
```

```
age = 2025 - YOB
```

```
if age > 60:
```

```
    print("You are Senior Citizen")
```

```
else:
```

```
    print("You are not Senior Citizen")
```

o/p

① name: xyz

YOB: 2000

age: 25

You are not Senior Citizen

② name: xyz

YOB: 1950

age: 75

You are Senior Citizen

Q2)

a)

Explain the following with Example:

- i) Def Statements with parameters
- ii) Parameters and Return values.

i) Def statements with parameters

→ When we call the print() or len() function, we pass in values, called arguments in this context by typing them between the parentheses.

→ We can also define our own functions that accept arguments.

Ex!:-

```
def hello(name):
```

```
    print('Hello' + name)
```

```
hello('Alice')
```

```
hello('Bob')
```

o/p

Hello Alice

Hello Bob.

→ The definition of the hello() function in this program has a parameter called name.

→ A parameter is a variable that an argument is stored in when a function is called.

→ One special thing about parameter is that the value stored in a parameter is forgotten when the function returns.

ii) Parameters and Return value

→ The value that a function call evaluates to is called the return value of the function.

Ex!:- len('Hello') → Return value is 5

→ Return Statement consists of the following

1. The return keyword.

2. The value or expression that the function should return.

Ex:-

```
def add_numbers(a, b):
```

```
    return a+b.
```

```
result = add_numbers(5, 3)
```

```
Print(result)
```

o/p → 8.

Q2)

b) Explain the following, with Syntax & Example.

i) for loop ii) breaks iii) Continue.

i) for loop

Syntax

for loop - Control - Variable in Sequence
Statement Block.

Ex:-

```
for i in range(1, 6):
```

```
    Print(i)
```

o/p

1
2
3
4
5

ii) breaks

The break Statement is used to exit a loop prematurely when a Specific Condition is met. It immediately terminates the loop & moves Control to the next Statement after the loop.

Syntax

for variable in Sequence:

if Condition:

breaks.

while Condition:

if Condition:

breaks.

Ex:-

```
numbers = [1, 2, 3, 4, 5]
```

```
for num in numbers:
```

```
    if num == 3:
```

```
        break
```

```
    print(num)
```

O/P → 1
2.

iii) Continue

The Continue statement skips the current iteration of a loop and moves to the next iteration, without executing the remaining code in the loop body for that iteration.

Syntax

for variable in Sequence:

if Condition:

continue

while Condition:

if Condition:

continue.

Ex:-

```
for num in range(1, 6):
```

```
    if num == 3:
```

```
        continue
```

```
    print(num)
```

O/P → 1
2
4
5

Q 3)

4

a) Define list Explain append(), index(), sort() and insert() list methods with example.

i) append() - The append method call adds the argument to the end of the list.

```
Ex:- Spam = ['cat', 'rat', 'bat']
      Spam.append('dog')
      Spam
```

```
o/p → ['cat', 'rat', 'bat', 'dog']
```

ii) index() → List value have an index() method that can be passed a value, and if that value exists in the list, the index of the value is returned if the value is not in the list, then Python produces a value error.

```
Ex:- Spam = ['hello', 'hi', 'how']
      Spam.index('hello')
      o/p → 5
      Spam.index('xyz')
      o/p → Error.
```

iii) Sort() → List of number value or lists of strings can be sorted with the sort() method

```
Ex:- num = [2.5, 3.14, 1, -7]
      num.sort()
      num
      o/p → [-7, 1, 2.5, 3.14]
```

iv) insert() → The insert() method can insert a value at any index in the list.

```
Ex:- Spam = ['cat', 'dog', 'bat']
      Spam.insert(1, 'rat')
      Spam
```

```
o/p → ['cat', 'rat', 'dog', 'bat']
```

Q3) b) Read 10 numbers from a Console and Create a list. Develop a program to print the elements of created list. Sorted list & reversed list.

```
Number = [ ]
```

```
for i in range(10):
```

```
    numbers.append(int(input("Enter number {i+1}")))
```

```
Print("Original list:", numbers)
```

```
Print("Sorted list:", sorted(numbers))
```

```
Print("Reversed list:", numbers[::-1])
```

O/p

Enter number 1: 5

Enter number 2: 2

u u 3: 4

u u 4: 0

u u 5: 1

Original list: [5, 2, 4, 0, 1]

Sorted list: [0, 1, 2, 4, 5]

Reversed list: [1, 0, 4, 2, 5]

Q3) c) Explain Copy() and deep copy() functions of Copy module

Copy() function & Deep copy() function

* If the function modifies the list or dictionary that passed we may not want these changes in the original list or dictionary value.

* For this, Python provides a module named Copy that provides both the Copy & deep copy functions

* Copy.copy() can be used to make duplicate Copy to mutable value like a list or dictionary.

Example for Copy() function

5

```
import copy
Spam = ['A', 'B', 'C', 'D']
Cheese = copy.copy(Spam)
cheese[1] = 42
print(Spam)
print(Cheese)
```

Example for deepCopy() function

```
import copy
old_list = [[1, 1, 1], [2, 2, 2], [3, 3, 3]]
new_list = copy.deepcopy(old_list)
old_list[1][0] = 'BB'
print('old_list': old_list)
print('new_list': new_list)
```

Q4)

a) Define dictionary. Explain the following methods of dictionary.

i) Setdefault ii) get iii) Keys iv) items.

Dictionary is a value that contains multiple non-ordered sequence.

(i) Set default() method

It will take 2 arguments

1. The key is check for.

2. The value to set that key if the key doesnot exist.

Ex:- Spam = {'name': 'Raju', 'age': '5'}
if 'color' not in Spam:

Spam['color'] = 'black'

print(Spam)

ii) get method()

It takes 2 arguments

* The key of the value to retrieve

* Fall back value to retrieve if that key does not exist.

Ex:- picnic items = {'apple': '5', 'cup': '2'}

'I am bringing' + str(picnic items.get('cup', 0)) + ' cups'

iii) keys() - The keys() method returns a view object the view object contains the keys of the dictionary or a list.

Ex:- spam = {'color': 'red', 'age': '42'}

for k in spam.keys():

print(k)

(iv) items() - The items() method in Python returns a view object that contains a dictionary key-value pairs or list of a tuple.

Ex:- spam = {'color': 'red', 'age': '42'}

for i in spam.items():

print(i)

Q4
b)

Write a program to Count the no of occurrence of each letter in a given String use pprint to format your output. (2)

```
import pprint
message = 'Hello how are you'
Count = {}
for character in message:
    Count.setdefault(character, 0)
    Count[character] = Count[character] + 1
pprint.pprint(Count)
```

O/p

```
' ': 3
'a': 1
'e': 2
'H': 1
'h': 1
'l': 2
'o': 3
'r': 1
'u': 1
'w': 1
'y': 1
```

Q5) a) Explain how individual elements of a string are accessed. How to extract a part of a string? Explain with example.

A string in python is a sequence of characters, and individual elements can be accessed using indexing

Indexing in Strings

* Python uses zero-based indexing, meaning the first character has an index of 0, the second 1 and so on.

* Negative indexing starts from -1 (last character) -2 (second last) etc.

Ex:- text = "python"

Print(text[0])

o/p → p.

Print(text[-1])

o/p → n

Extracting a part of a string

Slicing allows extracting a portion of a string using the syntax:

String[start:end:step]

Ex:- text = "pythonprogramming"

Print(text[0:6])

o/p → python.

Print(text[-11:-7])

o/p → rgorp

Q5) b) Explain any 5 String methods with Syntax & Examp ^①

(i) isalpha()

It returns the true if the string consist of only letters & not having blank.

Ex:- 'Hello'.isalpha()

o/p → True.

(ii) upper() and lower()

String methods return a new string where all the letters in the original string have been converted to uppercase or lowercase, respectively.

Ex:- Spam = 'Hello world!'

>> Spam = Spam.upper()

>> Spam

• 'HELLO WORLD!'

>> Spam = Spam.lower()

>> Spam

'hello world!'

(iii) isupper() and islower

String method will return a Boolean True value if the string has at least one letter and all the letters are uppercase or lowercase respectively otherwise, the method returns False.

Ex:- >>> Spam.islower()

o/p → False

>>> 'HELLO'.isupper()

o/p → True.

(iv) isalnum() - Returns True if the string consists only of letters & numbers & is not blank.

Ex:- 'hello123'.isalnum()

o/p → True.

(v) isdecimal - Returns True if the string consists only of numeric characters and is not blank.

Ex:- '123'.isdecimal()

o/p → True.

Q6)

a)

Explain any 5 methods in os.path module related to files.

(i) os.path.abspath()

Will return a string of the absolute path of the argument

Ex:- os.path.abspath('')

o/p → 'c:\\Python34'

(ii) os.path.isabs(path)

Will return true if the argument is an absolute path & false if it is a relative path.

Ex:- os.path.isabs('.')

o/p - False

(iii) os.path.relpath(path, start)

Will return a string of relative path from the start path to path.

If start is not provided the current working directory is used as the start path.

Ex:- os.path.relpath('c:\\windows', 'c:\\')

o/p → windows.

(iv) os.path.dirname(path)

Will return a string of everything comes before the slash in the path argument

Ex:- path = 'c:\\window\\system32\\calc.exe'

os.path.dirname(path)

o/p

'c:\\window\\system32'

(v) os.path.basename(path)

⑧

Will return a String of everything that comes after the last slash in the path argument

Ex:- `os.path.basename(Path)`

`o/p → 'calc.exe'`

Q6)
b) Explain file reading and writing process with Example.

1) Open file with open() function

To open a file with the `open()` function, you pass it a string path indicating the file you want to open: it can be either an absolute or relative path.

Ex:-

```
hellofile = open('C:\\Users\\your_home_folder\\hello.txt')
```

→ Read mode is the default mode for files you open in Python.

→ When a file is opened in read mode, Python lets you only read data from the file: you can't write or modify it in any way.

2) Writing File

→ Python allows you to write content to a file in a way similar to how the `print()` function 'writes' strings to the screen.

→ Write mode will overwrite the existing file and start from scratch, just like when you overwrite a variable's value with a new value.

→ Pass 'w' as the second argument to `open()` to open the file in write mode.

Ex:- `baconfile = open('bacon.txt', 'w')`

Q7)

a)

Write a program to display folder name list & subfolders and files in the working directory using `os.walk()`

```
import os
for foldername, subfolder, filename in os.walk('C:\\delicious'):
    print('The current folder is' + foldername)
for filename in filename:
    print('file inside' + foldername + ',' + filename)
print('')
```

O/P

The current folder is C:\\delicious

Subfolder of C:\\delicious : cats

Subfolder C:\\delicious : spam.bat

The current folder is C:\\delicious\\cats

file inside C:\\delicious\\cats : catnames.txt

file inside C:\\delicious\\cats : Zophie.jpg

Q7)

b) Explain the following with respect to `shutil` module

i) Copying files & folders

ii) Moving & renaming files & folders

i) Copying files & folders.

* Copying files as well as entire folders by calling function `shutil.copy(source, destination)`

* It will copy the file at path `source` to the folder at the path `destination`.

* If a destination is a file name that filename will be used as the new name of the copied file

Source → C:\spam.txt

9

destination → C:\delicious

Op → 'C:\delicious\spam.txt'

Ex:-

```
import shutil.os
```

```
os.chdir('C:\')
```

```
shutil.copy('C:\spam.txt', 'C:\delicious')
```

Op → 'C:\delicious\spam.txt'

shutil.copytree() will copy an entire folder & every file contained in it.

Ex:- import shutil.os

```
os.chdir('C:\')
```

```
shutil.copytree('C:\bacon', 'C:\bacon_backup')
```

Op → 'C:\bacon_backup'

ii) Moving & Renaming files & folders

* Calling shutil.move will move the file or a folder at the path source to the path destination & will return a string of the absolute path of the new location.

* If destination points to a folder the source file gets moved into a destination & keep its current file name.

Ex:- import shutil

```
shutil.move('C:\bacon.txt', 'C:\apple')
```

Op → 'C:\apple\bacon.txt'

Q7)
c)

Write a program to backup a folder into a ZIP file.

```
from zipfile import ZipFile
import os, zipfile
extension = input (Input file Extension)
Zippy = Zipfile ('Backup.zip', 'w')
for folder, subfolders, file in os.walk ('C:\\
ADMIN-3-24-48\\untitled folder'):
    for subfolder in subfolders:
        path = folder + subfolder.
    for x in file:
        if x.endswith (extension):
            filepath = folder + "\\ " + x
            print (filepath)
            Zippy.write (filepath, compress_type =
            Zipfile, ZIP_DEFLATED)
Zippy.close()
```

Op → Backup.zipfile is created.

Q2)

a)

What is an assertion? Explain how to use assert keyword with an example.

- * An assertion is a sanity check to make sure your code is not doing something obviously wrong.
- * Sanity checks are performed by assert statement if the sanity check fails then assertion error exception raise.
- * It consists of
 - 1) The assert keyword.
 - 2) Condition.
 - 3) A string to display when the condition is false.

Syntax

assert Condition, optional - message

Ex:-

```
def divide(a,b):
    assert b!=0, "Denominator cannot be zero"
    return a/b

Print(divide(10,2)) # works fine
Print(divide(5,0)) # Raises Assertion Error
```

O/p

5.0

Traceback (most recent call last):

```
File "Example.py", line 6
assert b!=0, "Denominator cannot be zero"
AssertionError: Denominator cannot be zero.
```

Q8)

b) Explain the different logging levels.

Level	Logging function	Description
DEBUG	logging.debug()	* Lowest level used for Small Details * Usually you care about these messenger only when diagnosing problems
INFO	logging.info()	* Used to record information on general events in your program or confirm that things are working at their point in the program
WARNING	logging.warning()	* Used to indicate a potential problem that does not prevent the program from working but might do so in the future
ERROR	logging.error()	* Used to record an error that causes the program to fail to do something.
CRITICAL	logging.critical()	* The highest level used to indicate a fatal error that has caused or is about to cause the program

Q8)
c)

Demonstrate reading and Extracting from zipfiles using zipfile method.

1) Reading zipfiles

→ To read contents of a zipfile, first you must create a zipfile object.

→ Zipfile objects are conceptually similar to the file objects you saw returned by the open() function

```
Ex:- import zipfile, os
      os.chdir('c:\\')
      exampleZip = zipfile.ZipFile('example.zip')
      exampleZip.namelist()
      ['spam.txt', 'cats/', 'cats/zophie.jpg']
      spamInfo = exampleZip.getinfo('spam.txt')
      spamInfo.compress_size
      spamInfo.file_size
      13908
      spamInfo.compress_size
      3828.
```

2) Extracting from zipfiles

→ The extractall() method for zipfile objects extracts all the files & folders from a ZIP file into the current working directory

```
Ex:- import zipfile, os
      os.chdir('c:\\')
      exampleZip = zipfile.ZipFile('example.zip')
      exampleZip.extractall()
      exampleZip.close()
```

Q9)

a) Explain `--int--`, `--str--`, `--add--` methods with example.

1) Initialization method (`--int--` method)

The initialization method is a special method involved when the object is created. The name of this method is `--int--`.

Ex:-

Class Time:

```
def __int__ (self, hours=0, minutes=0, seconds=0)
```

```
    self.hours = hours
```

```
    self.minutes = minutes
```

```
    self.seconds = seconds
```

```
Current Time = Time(9, 14, 30)
```

```
Current Time = printTime()
```

O/P → 9:14:30.

⇒ The arguments are optional, we can omit them.

```
Current Time = Time()
```

```
Current Time. printTime()
```

O/P → 0:0:0

2) `--str--`:

The next method `--str--` returns a string representation of a point object, if a class provides a method named `--str--` it overrides the default behaviour of the Python built-in `str` function.

Ex:- Class Car:

```
def __int__ (self, brand, model)
```

```
    return ('{self.brand}, {self.model}')
```

```
my_Car = Car("Toyota", "Innova")
```

```
Print(my_Car)
```

O/P → Toyota Innova

3) `--add--`:

For example to override the addition operator (+) we provide a method `--add--`

Ex:- class point:

```
def __add__(self, other):
```

```
    return Point(self.x + other.x, self.y + other.y)
```

```
P1 = Point(3, 4)
```

```
P2 = Point(5, 7)
```

```
P3 = P1 + P2
```

```
Print P3
```

Op $\rightarrow (3+5, 4+7)$

$(8, 11)$

Q9)

6)

Explain type based dispatch?

\rightarrow Type based dispatch is a technique where a function or a method behave differently based on the type of the input argument.

Ex:-

```
Start = Time(9, 45)
```

```
duration = Time(1, 35)
```

```
>> Print(Start + duration)
```

Op 11:20

```
>> Print(Start + 1337)
```

Op 10:7:28.

Q10)

a)

Class Student:

```
marks = [ ]
```

```
def getdata (Self, rn, name, m1, m2, m3):
```

```
    Student, rn = rn
```

```
    Student, name = name
```

```
    Student, marks.append (m1)
```

```
    Student, marks.append (m2)
```

```
    Student, marks.append (m3)
```

```
def total (Self):
```

```
    return [Student.marks[0] + Student.
```

```
marks[1] + Student.marks[2] + Student.marks[3]
```

```
def average (Self):
```

```
    Print ('Roll number is:', Student, rn)
```

```
    Print ('Name is:', Student, name)
```

```
    Print ('marks are:', Student.marks)
```

```
    Print ('Total marks are:', self.total())
```

```
    Print ('Average marks are:', self.average())
```

```
Print ('Enter the roll number')
```

```
rn = int (input())
```

```
name = input ('Enter the name:')
```

```
m1 = int (input ('Enter the marks in the first Subject'))
```

```
m2 = int (input ('Enter the marks in the Second Subject'))
```

```
m3 = int (input ('Enter the marks in the third Subject'))
```

```
S1 = Student()
```

```
S2 = getdata (rn, name, m1, m2, m3)
```

```
S1.displaydata ()
```

Q/P

Enter the roll number

201

Enter the name: xyz

Enter the marks in the first Subject: 98

Enter the marks in the Second Subject: 95

Enter the marks in the third Subject: 99

Roll number is : 203

Name is : xyz

Marks are [98, 95, 99]

Total Marks are : 292

Average marks are : 97.33

Q10)
b)

Explain pure function with example?

→ The function creates a new time object, initializes its attributes & returns a reference to the new object, this is called a pure function because it does not modify any of the objects passed to it as arguments & it has no side effects, such as displaying a value or getting user input.

Ex:-

```
def addTime(t1, t2):
```

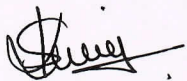
```
    Sum = Time()
```

```
    Sum.hours = t1.hours + t2.hours
```

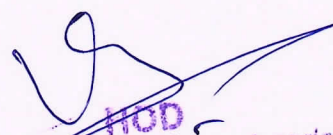
```
    Sum.minutes = t1.minutes + t2.minutes
```

```
    Sum.seconds = t1.seconds + t2.seconds
```

```
    return Sum
```



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