

KLS Vishwanathrao Deshpande Institute of Technology

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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

University / Model Question Paper Scheme & Solution

Faculty Name	:	Prof. Plain Francis Dias.
Course Name	:	Digital Communication
Course Code	:	BEC 503
Year of Question Paper	:	Dec 2024 / Jan 2025
Date of Submission	:	20-06-2025

2
Faculty Member

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Dean (Acad.)
20/6/25
Dean, Academics
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CBCS SCHEME

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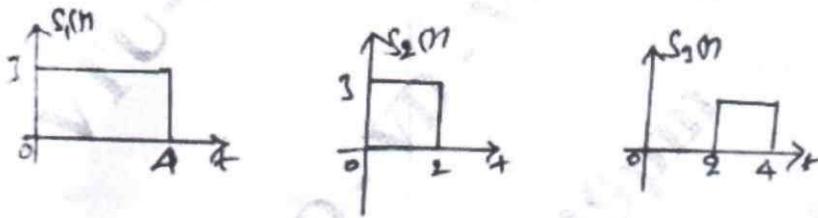
BEC503

Fifth Semester B.E./B.Tech. Degree Examination, Dec.2024/Jan.2025 Digital Communication

Time: 3 hrs.

Max. Marks: 100

*Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.
2. M : Marks , L: Bloom's level , C: Course outcomes.*

Module - 1			M	L	C
Q.1	a.	Explain Hilbert transform and its properties.	6	L2	CO1
	b.	Describe the canonical representation of bandpass signal.	7	L2	CO1
	c.	Describe the correlation receiver with neat diagram.	7	L2	CO1
OR					
Q.2	a.	Apply gram Schmidt orthogonalization procedure find the set of orthonormal basis function to represent the signals $S_1(t)$, $S_2(t)$ and $S_3(t)$ as shown in Fig.Q2(a). Also express each of these figures in terms of set of basis function.	10	L3	CO1
	 <p style="text-align: center;">Fig.Q2(a)</p>				
	b.	Derive the equation for converting continuous AWGN channel into a vector channel.	10	L2	CO1
Module - 2					
Q.3	a.	Describe with a neat diagram, the generation and detection of BPSK signal.	8	L2	CO2
	b.	Define bandwidth efficiency. Tabulate the comment on the bandwidth efficiency of M-ary PSK signal.	8	L2	CO2
	c.	Encode the binary sequence using DPSK 11011011. Assume reference bit as 1.	4	L2	CO2
OR					
Q.4	a.	Derive the expression for probability of error of QPSK signal.	8	L2	CO2
	b.	Discuss the non-coherent detection of BFSK signal.	8	L2	CO2
	c.	Calculate the average power required for a DPSK signal operation at a data rate of 1000 bit/sec, over a band-pass channel having a bandwidth of 3000 Hz, $\frac{N_0}{2} = 10^{-10}$ w/Hz, probability of error $P_e = 10^{-5}$.	4	L3	CO2
Module - 3					
Q.5	a.	Define entropy and summarize its properties.	6	L2	CO3
	b.	A source has five symbols $S = \{S_1, S_2, S_3, S_4, S_5\}$ with probabilities $P = \{0.4, 0.2, 0.2, 0.1, 0.1\}$ respectively. compute the source code using Huffman binary coding. Also find the average length and entropy.	8	L3	CO3
	c.	Briefly discuss instantaneous code with an example.	6	L2	CO3
OR					
Q.6	a.	Derive the expression for mutual information and summarize its properties.	10	L2	CO3
	b.	Derive the expression for the channel capacity of binary symmetric channel.	10	L3	CO3

Module - 4

Q.7	a.	Indicate the advantages and disadvantages of error control coding. Also differentiate between block code and convolution code.	8	L2	CO4
	b.	If 'C' is a valid code vector then show that $CH^T = 0$ where H is parity check matrix of code.	5	L2	CO4
	c.	Design an encoder for the (7, 4) binary cyclic code generated by : $g(x) = 1 + x + x^3$ for the message vector [1001].	7	L3	CO4

OR

Q.8	a.	Describe the block diagram of generator and parity check matrix with equation. Also write the syndrome equation and list its properties.	10	L2	CO4
	b.	A (7, 4) Linear block code has : $P = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$ <ul style="list-style-type: none"> i) All possible code vector ii) Determine the Hamming weight of each code word iii) If the received vector is [1100010]. Determine its syndrome correct the codeword. 	10	L3	CO4

Module - 5

Q.9	a.	For a given convolutional encoder shown in Fig.Q9(a), with D = 10011. Compute output sequence using transform domain approach. Also draw the code free diagram.	10	L3	CO5
	b.	Describe the recursive systematic convolutional code encoder with an example.	10	L3	CO5

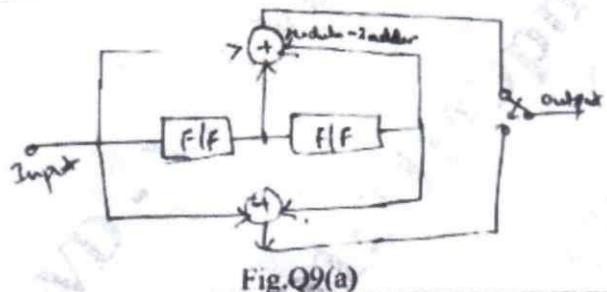


Fig.Q9(a)

OR

Q.10	a.	A convolution encoder has two flip-flop with two states, three modulo - 2 adders and an output multiplexer. The generator sequences of the encoder. $g^{(1)} = (1, 0, 1)$, $g^{(2)} = (1, 1, 0)$, $g^{(3)} = (1, 1, 1)$. <ul style="list-style-type: none"> i) Generator matrix [G] ii) Draw the encoder block diagram iii) Calculate the codeword for the message input vector 11101. 	10	L3	CO5
	b.	For a given convolution encoder shown in Fig.Q10(b). Build state table, state transaction table, sketch diagram and describe the Trellis diagram for the input message vector (10111).	10	L3	CO5

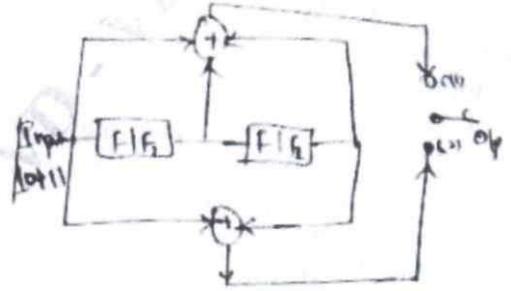


Fig.Q10(b)

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1 a.

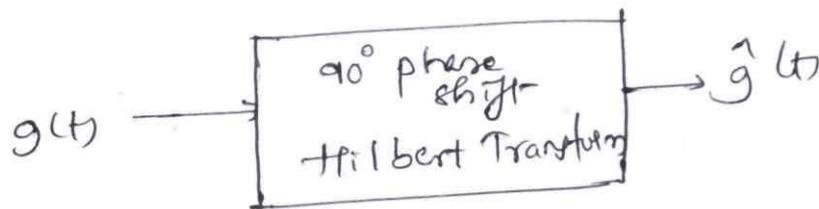
Hilbert transform and its properties

(6M)

The Hilbert transform of $g(t)$, which is denoted by $\hat{g}(t)$ is defined by,

$$\hat{g}(t) = \frac{1}{\pi} \int_{-\infty}^{\infty} \frac{g(z)}{t-z} dz$$

Hilbert transform of a signal $g(t)$ is defined as the transform in which phase angle of all components of the signal is shifted by $\pm 90^\circ$



The functions $g(t)$ and $\hat{g}(t)$ are said to constitute a Hilbert transform pair. The Hilbert transform is called a quadrature filter. Hilbert transform is a linear operation.

$$g(t) \xleftrightarrow{HT} \hat{g}(t)$$

$$\hat{g}(t) = \frac{1}{\pi} \int_{-\infty}^{\infty} \frac{g(z)}{t-z} dz$$

$$\Rightarrow \hat{g}(t) = g(t) * \frac{1}{\pi t} //$$

Impulse response of HT

$$h(t) = \frac{1}{\pi t} //$$

frequency response of $h(t)$ is,

$$h(t) \xleftrightarrow{FT} H(f)$$

Ex 1: Time function $\delta(t)$

Impulse response

frequency response //

its Hilbert transform is $1/\pi t //$

(3M)

Ex: 2 Time Junction
on 21/1/21

Hilbert transform
on 21/1/21

(3M)

Properties of Hilbert transform:

Property 1: A signal $g(t)$ and its Hilbert transform have same magnitude spectrum

$$|G(f)| = |\hat{G}(f)|$$

Property 2: If $\hat{g}(t)$ is the Hilbert transform of $g(t)$, then the Hilbert transform of $\hat{g}(t)$ is $-g(t)$

$$\arg[G(f)] = -\arg[\hat{G}(f)]$$

Property 3: A signal $g(t)$ and its Hilbert transform $\hat{g}(t)$ are orthogonal over the entire time interval $(-\infty, \infty)$

Orthogonality of $g(t)$ and $\hat{g}(t)$ is described by,

$$\int_{-\infty}^{\infty} g(t) \cdot \hat{g}(t) \cdot dt = 0$$

- Hilbert transform is applicable to any signals that is Fourier transformable.
- Hilbert transform differ from Fourier transform that it operates exclusively in time domain. i.e. it does not change the domain of the signal.
- $\hat{x}(t)$ is not an equivalent representation of $x(t)$.
- Hilbert transformer is a -90° phase shifter, without changing its amplitude.
- $\hat{x}(f) = X(f) [-j \operatorname{sgn}(f)]$
 $= \begin{cases} -j X(f) & ; f > 0 \\ +j X(f) & ; f < 0 \end{cases}$ // 2

16: Canonical representation of Band Pass signal.

(7M)

$$S_+(t) = S(t) + j\hat{S}(t)$$

$$\therefore S(t) = \operatorname{Re} \left\{ S_+(t) e^{-j2\pi f_c t} \right\}$$

But $S_+(t) = \tilde{S}(t) \cdot e^{j2\pi f_c t}$

$$\therefore S(t) = \operatorname{Re} \left\{ \tilde{S}(t) \cdot e^{j2\pi f_c t} \right\} \quad \text{--- (A)}$$

Since $\tilde{S}(t)$ is a complex valued quantity, we can express it in cartesian form as

$$\tilde{S}(t) = S_I(t) + jS_Q(t)$$

$$\therefore S(t) = \operatorname{Re} \left\{ [S_I(t) + jS_Q(t)] e^{j2\pi f_c t} \right\}$$

$$= \operatorname{Re} \left\{ [S_I(t) + jS_Q(t)] [\cos(2\pi f_c t) + j\sin(2\pi f_c t)] \right\}$$

$$\therefore S(t) = \underbrace{S_I(t) \cos(2\pi f_c t)}_{\text{Inphase component}} - \underbrace{S_Q(t) \sin(2\pi f_c t)}_{\text{Quadrature components}} \quad \text{--- (B)}$$

This is canonical or standard form.

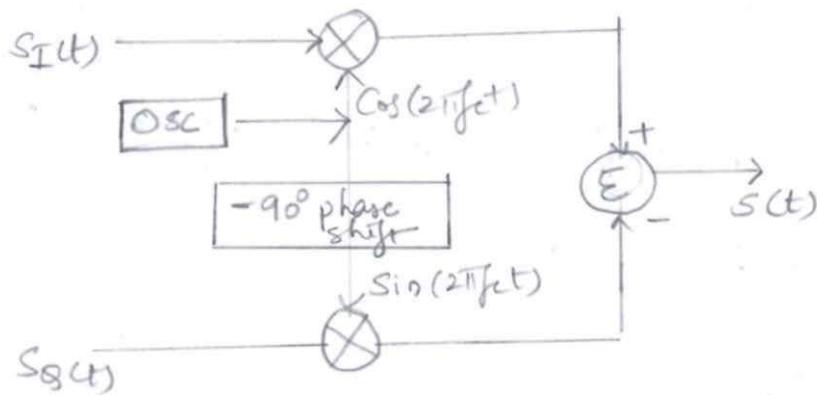
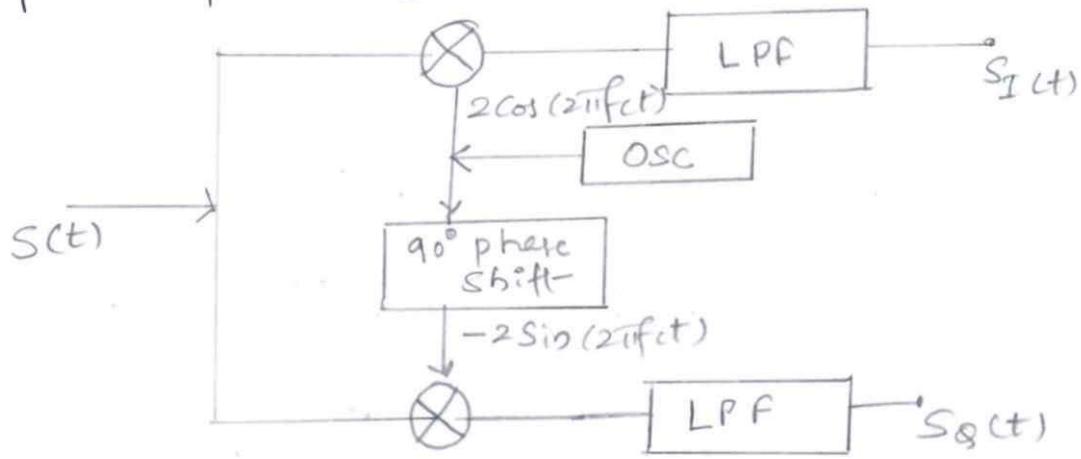
$S_I(t)$ and $S_Q(t)$ are low pass signals, limited to $-\omega \leq f \leq \omega$. They can be extracted from $S(t)$.

Carrier frequency f_c larger than low pass ~~band~~ bandwidth ω , $S(t)$ is referred as passband signal waveform mapping from $S_I(t)$ and $S_Q(t)$ combined into $S(t)$ is known as "Pass Band Modulation" (3M)

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fig(a) Scheme for deriving in phase and quadrature component of band pass signal $s(t)$ (AM)



fig(b) Scheme for reconstructing the band pass signal from its inphase and quadrature component.


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16. Correlation Receiver:-

(7m)

for an AWGN, when the transmitted signals $s_1(t)$, $s_2(t)$ - - - $s_m(t)$ are equally likely is called a Correlation Receiver.

It consists of Two subsystems, which are ① Detector
② Maximum likelihood decoder.

Detector:

Detector consists of m correlators supplied with a set of orthonormal basis functions $\phi_1(t)$, $\phi_2(t)$ - - - $\phi_N(t)$ that are generated locally. This bank of correlators operates on the received signal $x(t)$, $0 \leq t \leq T$, to produce the observation vector \vec{x} .

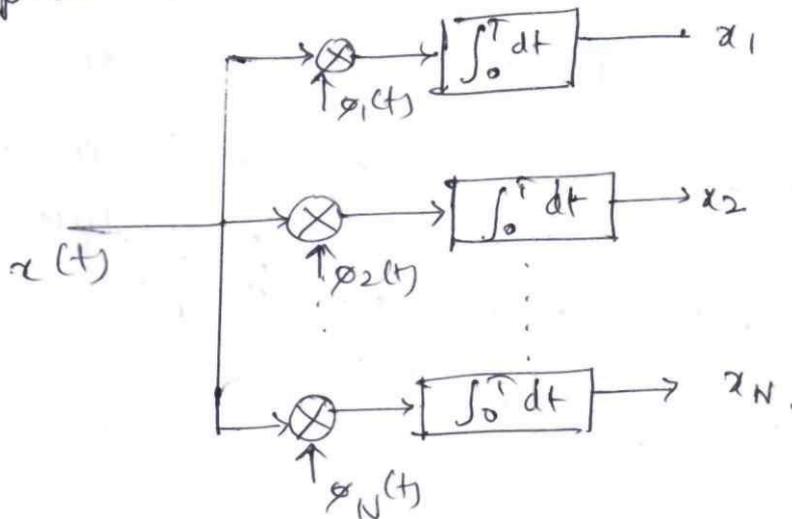


Fig 1. ① Detector or demodulator

Observation Vector

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}$$

3m+

Maximum likelihood Decoder:

Minimum likelihood decoder operates on the observation vector x to produce an estimate \hat{m} of the transmitted symbol m_i , $i=1, 2, \dots, m$ in such a way that the average probability of symbol error is minimized.

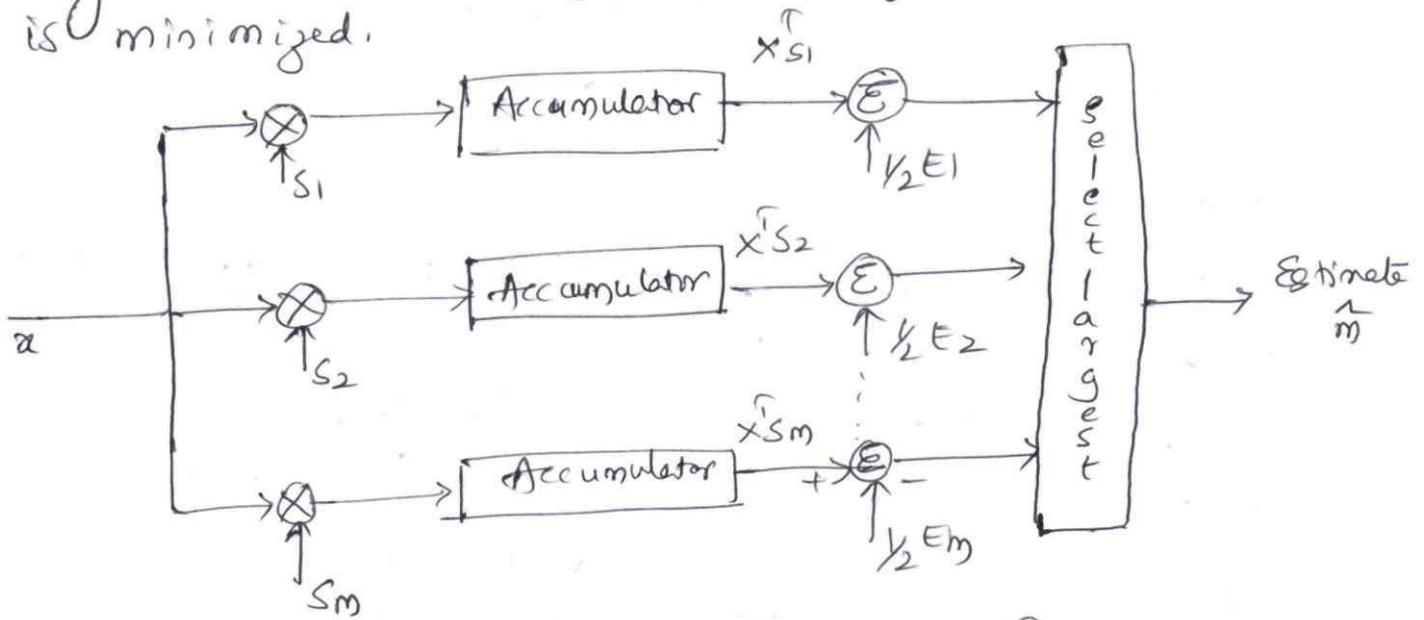


Fig 2. Signal Transmission Decoder.

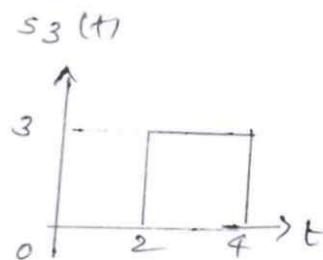
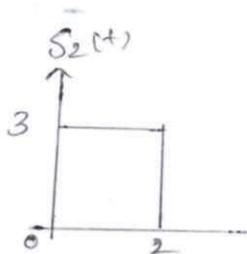
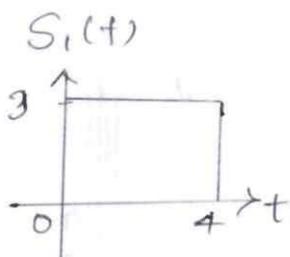
The observation vector x is multiplied by m signal vectors s_1, s_2, \dots, s_m and the resulting products are successively summed in accumulators, to form the corresponding set of inner products

$$\{ x^T s_k, \quad k=1, 2, 3, \dots, m \}$$

Finally the largest in the resulting set of numbers is selected and corresponding decision is made on the transmitted signal.

The optimum receiver is commonly referred to as a correlation receiver. (4m)

Q20 Gram Schmidt orthogonalization Procedure.



Step 1: first basis function.

$$\phi_1(t) = \frac{S_1(t)}{\sqrt{E_1}}$$

(i) N = Number of basis functions = ?

(ii) Express S_1, S_2, S_3 in terms of basis function.

$$E_1 = \int_0^T S_1^2(t) \cdot dt$$

$$= \int_0^4 3^2 \cdot dt$$

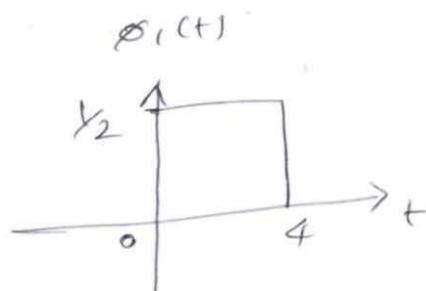
$$= 9[t]_0^4$$

$$E_1 = 9[4-0]$$

$E_1 = 36$ Joules

$$\therefore \phi_1(t) = \frac{3}{\sqrt{36}} = \frac{3}{\sqrt{9 \times 4}} = \frac{3}{3 \times 2}$$

$$\therefore \phi_1(t) = \frac{1}{2}$$



$$\therefore S_1(t) = \phi_1(t) \cdot \sqrt{E_1}$$

$$\therefore S_1(t) = \sqrt{36} \phi_1(t) = \underline{\underline{6 \phi_1(t)}}$$

OR
$$\phi_1(t) = \frac{S_1(t)}{\sqrt{36}} = \frac{1}{6} S_1(t)$$

$$\phi_1(t) = \begin{cases} \frac{1}{2} & ; 0 \leq t \leq 4 \\ 0 & ; \text{o.w.} \end{cases}$$

Number of orthogonal functions (N) = Number of independent signals
= 2

ie $S_2(t), S_3(t)$ are independent signals

and $S_1(t)$ is dependent signals.

because $S_1(t) = S_2(t) + S_3(t)$

" " combination of two signals.

Step 2: To find 2nd orthonormal function

$$g_i(t) = s_i(t) - \sum_{j=1}^{i-1} s_{ij} \phi_j(t)$$

↑ 2nd intermediate signal

$$i=2$$

$$g_2(t) = s_2(t) - \sum_{j=1}^1 s_{2j} \phi_j(t)$$

$$g_2(t) = s_2(t) - s_{21} \phi_1(t)$$

$$s_{21} = \int_0^T s_2(t) \cdot \phi_1(t) \cdot dt$$

$$= \int_0^2 (3) \left(\frac{1}{2}\right) \cdot dt = 3/2 [t]_0^2$$

$$= \frac{3}{2} [2-0] = 3 //$$

$$\therefore s_{21} = 3 //$$

$$g_2(t) = s_2(t) - 3\phi_1(t)$$

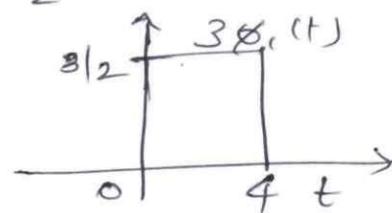
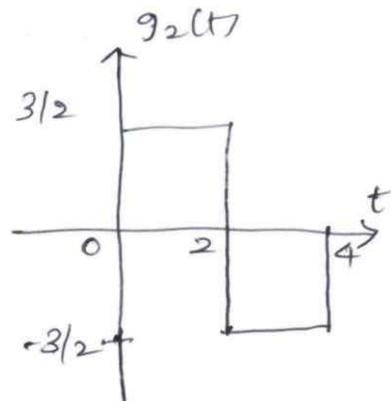
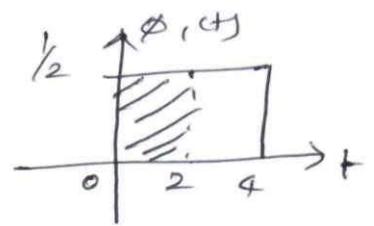
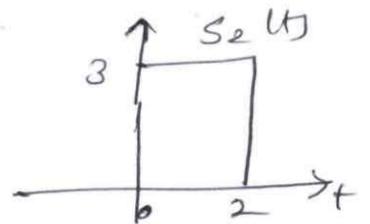
$$= \begin{cases} 3 - 3/2 = +3/2 & ; 0 \leq t \leq 2 \\ (0 - 3/2) & ; 2 \leq t \leq 4 \end{cases}$$

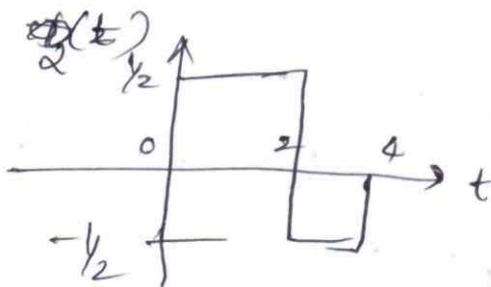
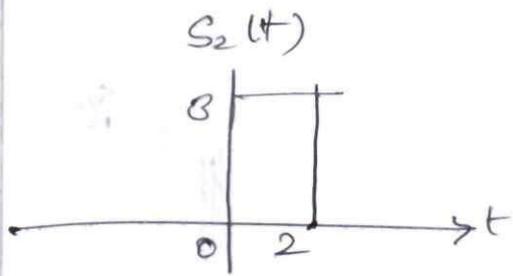
$$E_{g_2}(t) = \int_0^T g_2^2(t) \cdot dt = \int_0^2 (3/2)^2 \cdot dt + \int_2^4 (-3/2)^2 \cdot dt$$

$$= \frac{9}{4} \cdot [t]_0^2 + \frac{9}{4} [t]_2^4$$

$$= \frac{9}{4} [2-0] + \frac{9}{4} [4-2]$$

$$E_{g_2} = \frac{9}{4} [2+2] = \frac{9}{4} \times 4 = 9 \text{ Joules}$$





$$\therefore S_1(t) = 6\phi_1(t)$$

$$S_2(t) = 3[\phi_1(t) + \phi_2(t)]$$

$$S_2(t) = 3\phi_1(t) + 3\phi_2(t)$$

$$S_3(t) = S_1(t) - S_2(t)$$

$$= 6\phi_1(t) - 3\phi_1(t) - 3\phi_2(t)$$

$$\therefore S_3(t) = 3\phi_1(t) - 3\phi_2(t)$$

Signal Constellation Diagram

$$S_1(t) = 6\phi_1(t)$$

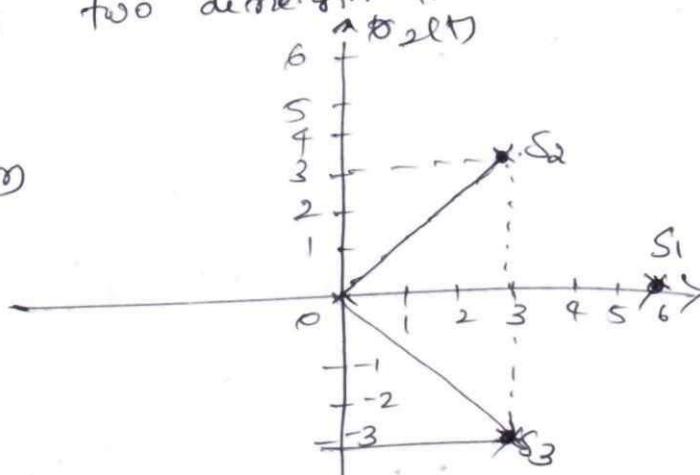
$$S_2(t) = 3\phi_1(t) + 3\phi_2(t)$$

$$S_3(t) = 3\phi_1(t) - 3\phi_2(t)$$

→ There are two basis functions (ϕ_1, ϕ_2)

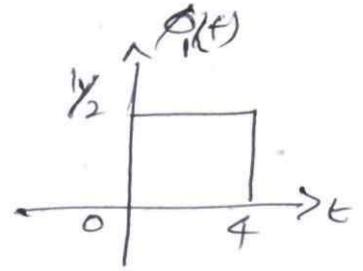
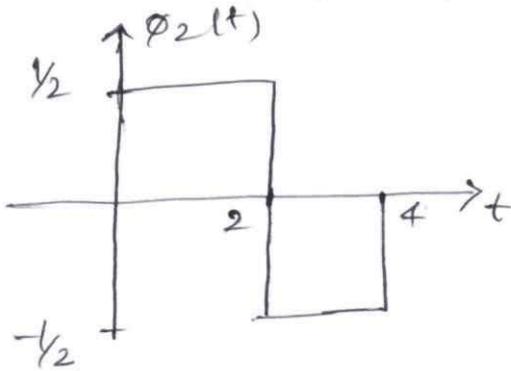
∴ It is two dimensional.

2D Signal Constellation Diagram



2nd basis function

$$\phi_2(t) = \frac{g_2(t)}{\sqrt{E g_2(t)}} = \frac{g_2(t)}{\sqrt{9}} = \frac{1}{3} g_2(t)$$



$$\phi_2(t) = \begin{cases} 1/2 & ; 0 \leq t \leq 2 \\ -1/2 & 2 \leq t \leq 4 \end{cases}$$

$$\int_0^4 \phi_1(t) \cdot \phi_2(t) \cdot dt = 0$$

$$= \int_0^2 (1/2)(1/2) \cdot dt + \int_2^4 (1/2)(-1/2) \cdot dt$$

$$= \frac{1}{4} [t]_0^2 - \frac{1}{4} [t]_2^4$$

$$= \frac{1}{4} [2-0] - \frac{1}{4} [4-2]$$

$$= \frac{1}{4} [2-2] = 0 //$$

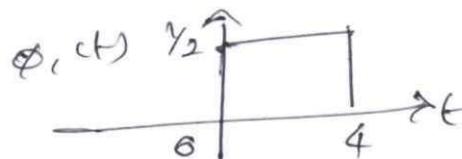
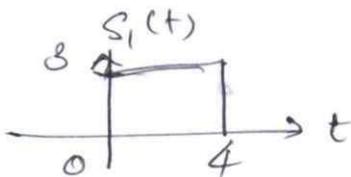
Therefore $\phi_1(t)$ and $\phi_2(t)$ are orthogonal to each other

3rd basis function

$$\phi_3(t) = 0 //$$

Because only two basis functions are existing, since number of independent message signals are two.

Express $s_1(t)$, $s_2(t)$ and $s_3(t)$ in terms of basis functions.



2b. Equation for converting continuous AWGN channel into a vector channel. 10M

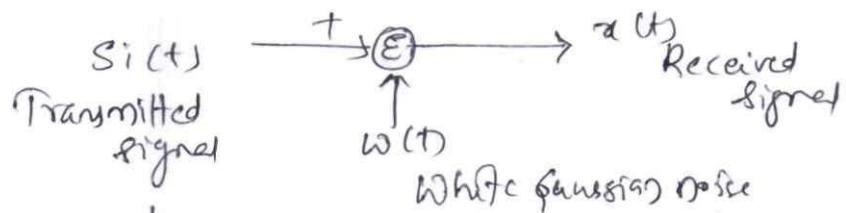


fig 1a. AWGN model of channel.

$$r(t) = S_i(t) + w(t) \quad \left. \begin{array}{l} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{array} \right\} \text{--- (1)}$$

$w(t)$ is sample function of the white Gaussian noise process $w(t)$ of zero mean and power spectral density $N_0/2$

The output of correlator j , is the sample value of random variable x_j , whose sample value is defined by

$$x_j = \int_0^T r(t) \cdot \phi_j(t) \cdot dt \quad \text{--- (2)}$$

$$= S_{ij} + w_j, \quad j = 1, 2, \dots, N$$

First component of x_j due to transmitted signal $S_i(t)$ is the deterministic component S_{ij}

$$S_{ij} = \int_0^T S_i(t) \cdot \phi_j(t) \cdot dt$$

w_j is sample value of random variable w_j due to channel noise $w(t)$

$$w_j = \int_0^T w(t) \cdot \phi_j(t) \cdot dt$$

New stochastic process $x'(t)$ whose sample function $x'(t)$ is related to received signal $r(t)$

$$x'(t) = r(t) - \sum_{j=1}^N x_j \phi_j(t) \quad \text{--- (3)}$$

Substitute (1), (2) in (3)

$$\text{Using Eqn } S_i(t) = \sum_{j=1}^N S_{ij} \phi_j(t) \quad \left. \begin{array}{l} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{array} \right\}$$

$$x'(t) = S_i(t) + w(t) - \sum_{j=1}^N (S_{ij} + w_j) \phi_j(t)$$

$$= w(t) - \sum_{j=1}^N w_j \phi_j(t)$$

$x'(t)$ depends on $w(t)$

$$\begin{aligned}\therefore x(t) &= \sum_{j=1}^N \alpha_j \phi_j(t) + x'(t) \\ &= \sum_{j=1}^N \alpha_j \phi_j(t) + w'(t) \quad \parallel\end{aligned}$$

3 @ Generation and Detection of BPSK.

In binary PSK system, pair of signals $s_1(t)$ and $s_2(t)$ used to represent binary symbols 1 and 0 defined by,

$$s_1(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t) \quad \text{--- ①} \quad 0 \leq t \leq T_b$$

$$s_2(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \pi), \quad 0 \leq t \leq T_b \quad \text{--- ②}$$

where T_b is bit duration.

E_b is the transmitted signal energy/bit.

Generation of BPSK: The generator (transmitter) consists of two components.

1. Polar NRZ level Encoder, which represents symbols '1' and '0' (zero) of the incoming binary sequences, by amplitude levels $+\sqrt{E_b}$ and $-\sqrt{E_b}$
2. Product Modulator which multiplies the output of the polar NRZ encoder by the basis function $\phi_1(t)$ acts as the "carrier" of the binary PSK signal.

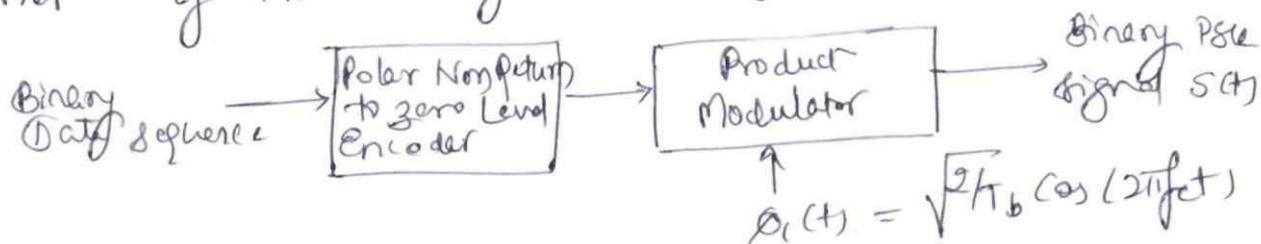


fig 3a1. Block diagram for binary PSK Transmitter.

Binary PSK Receiver

The two basic components in the binary PSK Receiver,

- (i) Correlator, which correlates the received signal $x(t)$ with the basis function $\phi_1(t)$ on a bit by bit basis.

(ii) Decision Device, which compares the correlator output against a zero threshold.

Assume binary symbols '1' and '0' are equiprobable.

If the threshold is exceeded, a decision is made in favour of symbol '1', if not decision is made in favour of symbol '0'.

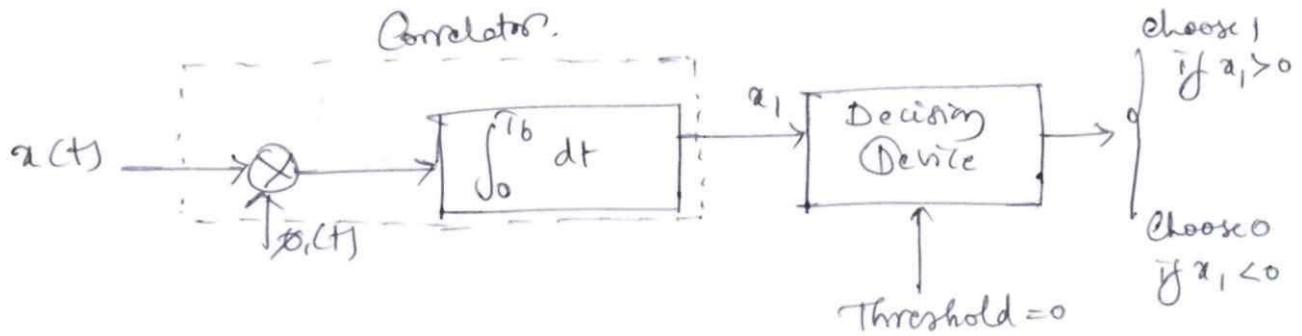


Fig 3a2. Coherent binary PSK receiver

3b. Bandwidth Efficiency of m -ary PSK signal.

Bandwidth of a m -ary PSK is given by

$$BW = \frac{2R_b}{\log_2 m} \text{ Hz.}$$

where $R_b = \frac{1}{T_b}$ bit rate

m = number of symbols.

Bandwidth efficiency of m -ary PSK signal is the ratio of bit rate by,

$$\rho = \frac{R_b}{BW} = \frac{\log_2 m}{2}$$

M	2	4	8	16	32	64
ρ (bit/s/Hz)	0.5	1	1.5	2	2.5	3

- (i) As m increases B.W efficiency (ρ) increases
- (ii) If m increases resulting function Bandwidth decreases and increase in data rate occurs.
- (iii) As the number of state that is m in m -ary PSK is increased, the Bandwidth efficiency (ρ) is improved, at the expense of "Error performance".
- To ensure no degradation in error performance, we have to increase (E_b/N_0) to compensate for the increase in m

3(c) Encoding binary sequence using DPSK. 11011011
 Reference bit : 1.

$\{b_k\}$	$\{d_k\}$	$\{d_{k-1}\}$	Phase
	① Reference bit		0
1	1	1	0
1	1	1	0
0	0	1	0
1	0	0	π
1	0	0	π
0	1	0	π
1	1	1	0
1	1	1	0

4a. Expression for probability of Error of QPSK Signal.

QPSK system operating in AWGN channel, the received signal $x(t)$ is given by

$$x(t) = S_i(t) + w(t) \quad \left. \begin{array}{l} 0 \leq t \leq T \\ i = 1, 2, 3, 4 \end{array} \right\}$$

$w(t) \rightarrow$ Sample function of white Gaussian noise process of zero mean and power spectral density $N_0/2$.

from QPSK Transmitter, the two correlator outputs x_1 and x_2 are defined as,

$$\begin{aligned} x_1 &= \int_0^T x(t) \cdot \phi_1(t) \cdot dt \\ &= \sqrt{E} \cos \left[(2i-1)\pi/4 \right] + w_1 \\ &= \pm \sqrt{E}/2 + w_1 \end{aligned} \quad \text{--- ①}$$

$$\begin{aligned} x_2 &= \int_0^T x(t) \phi_2(t) \cdot dt \\ &= \sqrt{E} \sin \left[(2i-1)\pi/4 \right] + w_2 \\ &= \pm \sqrt{E}/2 + w_2 \end{aligned} \quad \text{--- ②}$$

x_1 and x_2 are sample values of independent Gaussian random variables with mean values equal to $\pm \sqrt{E}/2$ and $\mp \sqrt{E}/2$ respectively and with common variance equal to $N_0/2$.

Decision Rule: $S_1(t)$ was transmitted, if the received signal point associated with the observation vector x falls inside region Z_1 , $S_2(t)$ was transmitted if the received signal falls inside region Z_2 and so on for other two regions Z_3 and Z_4 .

Erroneous Decision: Signal $S_p(t)$ is transmitted, but noise $w(t)$ is such that the received signal point falls outside region Z_4 .

Average Probability of Symbol Error:

QPSK receiver equivalent to two binary PSK receivers working in parallel and using two carriers that are in phase quadrature.

The inphase channel x_1 and quadrature channel output x_2 (two elements of observation vector x) viewed as individual outputs of two binary PSK receivers.

From ① and ②, characterization of two binary PSK Receivers

are signal energy per bit equal to E_b . Noise spectral density equal to $N_0/2$.

Average probability of symbol error of BPSK,

$$P_e = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$

\therefore Average probability of bit errors in the inphase and quadrature paths of coherent QPSK Receivers is,

$$P' = Q\left(\sqrt{E_b/N_0}\right)$$

The decision device in phase path accounts for one of the two bits constituting a symbol (dibit) of QPSK signal. Decision device in quadrature path takes care of the other dibit.

Average probability of correct detection, results from combining two channels (paths)

$$\begin{aligned} P_c &= (1 - P')^2 \\ &= \left[1 - Q\left(\sqrt{E_b/N_0}\right)\right]^2 \\ &= 1 - 2Q\left(\sqrt{E_b/N_0}\right) + Q^2\left(\sqrt{E_b/N_0}\right) \end{aligned}$$

\therefore Average probability of symbol error for QPSK

$$\begin{aligned} \therefore P_e &= 1 - P_c \\ &= 2Q\left(\sqrt{E_b/N_0}\right) - Q^2\left(\sqrt{E_b/N_0}\right) \end{aligned}$$

In region where $(E_b/N_0) \gg 1$ ignore quadratic term
Average probability symbol error for QPSK receiver is

$$P_e \cong 2Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$

4b. Binary Frequency Shift Keying using Noncoherent Detection,

Transmitted signal is binary fsk, is represented as

$$S_i(t) = \begin{cases} \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_i t) & 0 \leq t \leq T_b \\ 0 & \text{elsewhere} \end{cases}$$

where $T_b \rightarrow$ bit duration

$f_i \rightarrow$ Carrier frequency $\rightarrow \begin{cases} f_1 \\ f_2 \end{cases}$ Equals two possible values.

signals representing two frequencies are orthogonal.

$$f_i = n_i / T_b$$

$n_i \leftarrow$ Integer

frequency f_1 represents \rightarrow symbol 1
 frequency f_2 represents \rightarrow symbol 0.

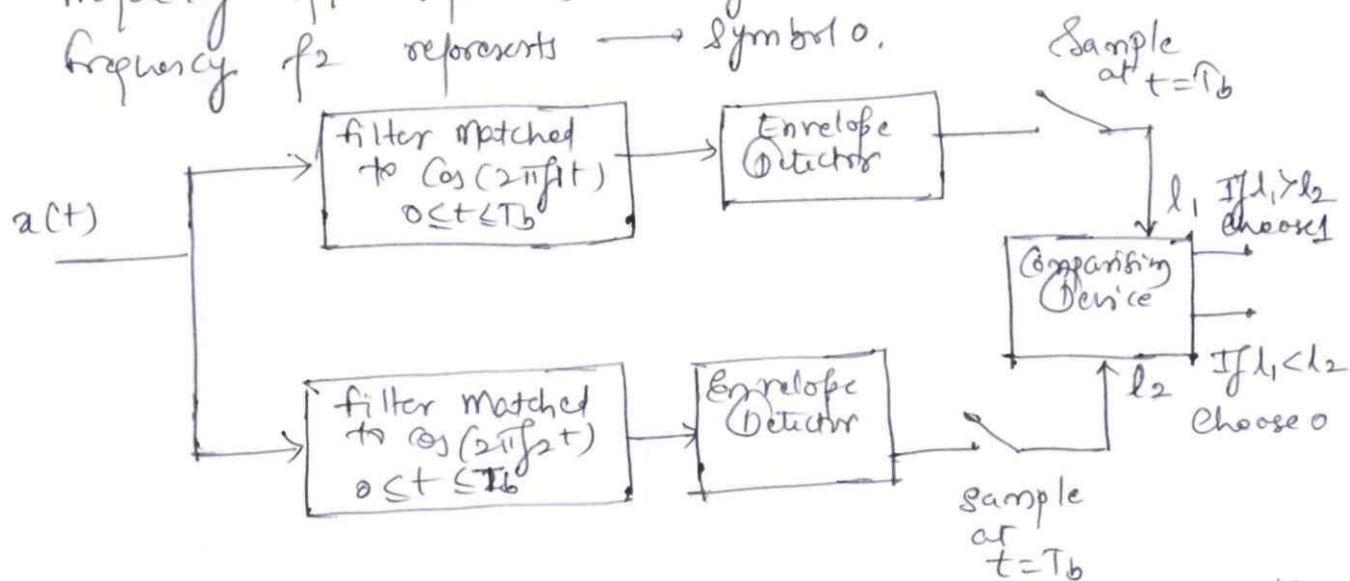


Fig 4b. Noncoherent Receiver for detection of binary fsk

Receiver consists of pair of matched filters followed by envelope detectors.

filter is upper path matched to $\cos 2\pi f_1 t$, filter is lower path matched to $\cos(2\pi f_2 t)$. Signaling Interval $0 \leq t \leq T_b$.

Envelope detectors output sampled at $t = T_b$ and values are compared. Envelope samples upper and lower path as l_1 and l_2 .

Decision of Receiver : Symbol 1 if $l_1 > l_2$
 Symbol 0 if $l_1 < l_2$

$l_1 = l_2$ random guess symbol '1' or '0' $-E_b/2N_0$
 BER for noncoherent binary fsk: $P_e = \frac{1}{2} \exp(-E_b/2N_0)$ 19

4c.

Parg = ? DPSK signal

$$\text{Data Rate} = 1000 \text{ bit/sec} \quad \therefore T_b = \frac{1}{1000} \text{ sec} = 0.001 \text{ sec}$$

$$BW = 3000 \text{ Hz}$$

$$N_0/2 = 10^{-10} \text{ W/Hz} \Rightarrow N_0 = 2 \times 10^{-10} \text{ W/Hz}$$

$$P_e = 10^{-5}$$

$$- E_b/N_0$$

$$P_e = \frac{1}{2} e$$

$$- P T_b / N_0$$

$$P_e = \frac{1}{2} e$$

$$- \left(P \times \frac{1}{1000} \right) / 2 \times 10^{-10}$$

$$10^{-5} = \frac{1}{2} e$$

$$\therefore 2 \times 10^{-5} = \frac{-P}{2 \times 10^7}$$

$$\therefore P = 2.164 \times 10^6 \text{ W}$$

5 a. Entropy and its properties (6M)

Average information content of symbols in long independent sequence is called Entropy.

The average information per message will be

$$\text{Average information} = \frac{\text{Total Information}}{\text{Number of Messages}} = \frac{I_{\text{total}}}{L}$$

Average Information is represented by Entropy. It is denoted by H . Thus,

$$\text{Entropy } (H) = \frac{I_{\text{total}}}{L}$$

Total Information

$$I_{\text{total}} = P_1 L \log_2 \left(\frac{1}{P_1} \right) + P_2 L \log_2 \left(\frac{1}{P_2} \right) + \dots + P_m L \log_2 \left(\frac{1}{P_m} \right)$$

$$\therefore \text{Entropy } (H) = P_1 \log_2 \left(\frac{1}{P_1} \right) + P_2 \log_2 \left(\frac{1}{P_2} \right) + \dots + P_m \log_2 \left(\frac{1}{P_m} \right)$$

$$\therefore \text{Entropy : } H = \sum_{k=1}^m P_k \log_2 \frac{1}{P_k} \quad 3M$$

Properties of Entropy: + 3M

1. Entropy is zero if the event is sure or it is impossible i.e. $H=0$.
2. When $P_k = 1/m$ for all the m symbols, then the symbols are equally likely, for such source entropy is given as,
$$H = \log_2 m.$$
3. Upper bound on Entropy is given as
$$H_{\text{max}} = \log_2 m.$$

5b. A source has five symbols $S = \{s_1, s_2, s_3, s_4, s_5\}$ (2m)

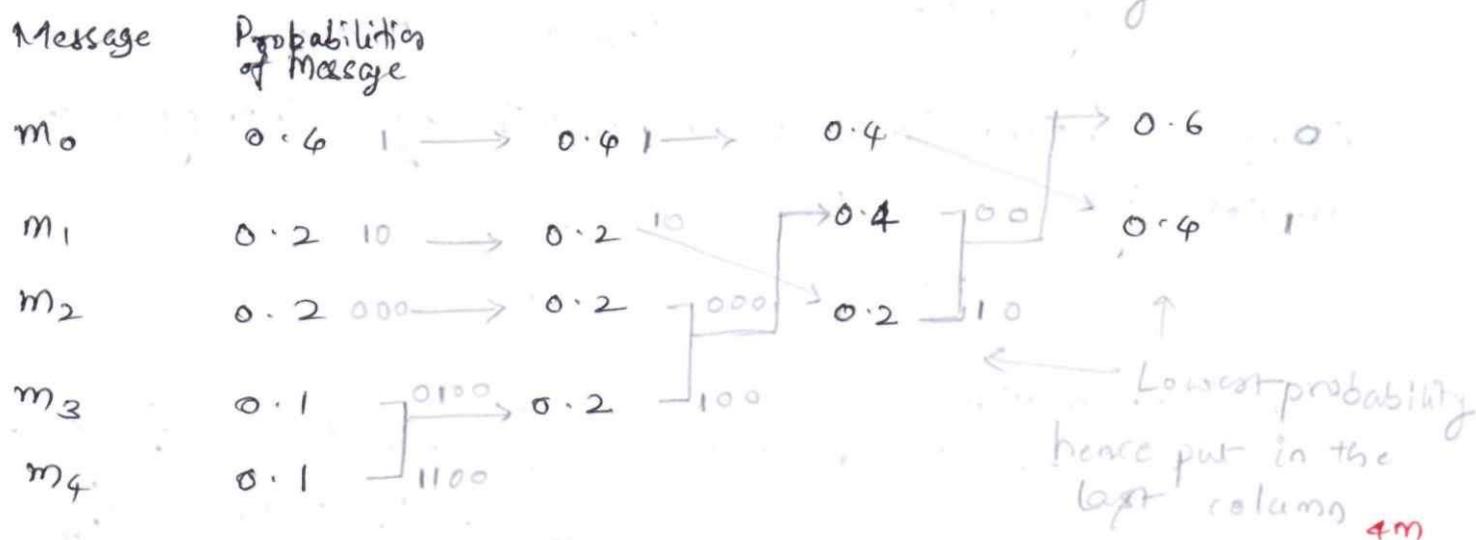
Probabilities $P = \{0.4, 0.2, 0.2, 0.1, 0.1\}$

Computation of source code using Huffman binary coding

Average length = ?

Entropy = ?

* Arrange probabilities in decreasing order



Lengths $d_i = \sum_{i=1}^n P_i (l_i)$ + 2m

$$= 0.4(1) + 0.2(2) + 0.2(3) + 0.1(4) + 0.1(6)$$

$$\therefore d = \underline{\underline{2.2}}$$

Entropy $H = \sum_{i=1}^n P_i \log_2 \frac{1}{P_i}$ + 2m

$$= 0.4 \log_2 \frac{1}{0.4} + 0.2 \log_2 \frac{1}{0.2} + 0.2 \log_2 \frac{1}{0.2} + 0.1 \log_2 \frac{1}{0.1} + 0.1 \log_2 \frac{1}{0.1}$$

$$= \underline{\underline{2.121}}$$

5c Instantaneous code with an example

(6m)

Instantaneous code is known as a prefix code. It is a uniquely decodable code, where no code word is a prefix of any other code word. This property allows immediate decoding of symbols, without need of waiting for the end of code word sequence. 3m

Example 1 :

Symbol A is represented by code word 0
Symbol B is represented by code word 10
Symbol C is represented by code word 11

+ 3m

The received sequence "01101" can be decoded as "ACB"

Ex: 2 { 1, 01, 000, 001 } is instantaneous code.

Example 3: { 3, 11, 22 }

The entire set of possible encoded values must not contain any values that start with any other value in the set.

Codes where each codeword can be decoded as soon as it is received, is known as instantaneous code.

6a. Mutual Information and Properties:

(10m)

The mutual information is defined as the amount of information transferred when x_i is transmitted and y_i is received. It is represented by $I(x_i, y_i)$.

$$I(x_i, y_j) = \log \frac{P(x_i | y_j)}{P(x_i)} \text{ bits.} \quad \text{--- (A)}$$

$I(x_i, y_i)$ is the mutual information
 $P(x_i | y_i)$ is the conditional probability that x_i was transmitted and y_i is received.

$P(x_i)$ is the probability of symbol x_i for transmission
 The average mutual information is represented by $I(x; Y)$.

I is calculated in bits/symbol. The average mutual information is defined as the amount of source information gained per received symbol. Average mutual information is different from entropy.

$$I(x; Y) = \sum_{i=1}^n \sum_{j=1}^m P(x_i, y_j) I(x_i, y_j)$$

$I(x_i, y_j)$ is weighted by joint probabilities $P(x_i, y_j)$ over all the possible joint events.

From (A),

$$I(x; Y) = \sum_{i=1}^n \sum_{j=1}^m P(x_i, y_j) \log_2 \frac{P(x_i | y_j)}{P(x_i)}$$

Properties of Mutual Information:

(i) The mutual information of the channel is symmetric
 $I(x; Y) = I(Y; X)$

(ii) The mutual information can be expressed in terms of entropies of channel input or output and conditional entropies.
 $I(x; Y) = H(x) - H(x|Y) = H(Y) - H(Y|X)$

$H(x|Y)$ & $H(Y|X)$ are conditional entropies.

(iii) Mutual information is always positive. $I(x; Y) \geq 0$

(iv) Mutual information is related to joint entropy $H(x, Y)$
 $I(x; Y) = H(x) + H(Y) - H(x, Y)$

6b. Expression for the channel capacity of binary symmetric channel.

Channel capacity can be expressed in terms of mutual information. Mutual information is given as,

$$I(X; Y) = \sum_{i=1}^n \sum_{j=1}^m P(x_i | y_j) \log_2 \frac{P(x_i | y_j)}{P(x_i)}$$

$$P(x_i | y_j) = P(y_j | x_i) P(x_i)$$

$$\frac{P(x_i | y_j)}{P(x_i)} = \frac{P(y_j | x_i)}{P(y_j)}$$

$$\therefore I(X; Y) = \sum_{i=1}^n \sum_{j=1}^m P(y_j | x_i) P(x_i) \log_2 \frac{P(y_j | x_i)}{P(y_j)}$$

$$P(y_j) = \sum_{i=1}^n P(y_j | x_i) P(x_i)$$

$$\therefore I(X; Y) = \sum_{i=1}^n \sum_{j=1}^m P(y_j | x_i) P(x_i) \log_2 \frac{P(y_j | x_i)}{\sum_{i=1}^n P(y_j | x_i) P(x_i)}$$

Mutual information is obtained from transition probabilities

$P(y_j | x_i)$ and $P(x_i)$

Transition probabilities $P(y_j | x_i)$ are characteristic of the channel, $P(x_i)$ are independent of the channel.

The channel capacity of the discrete memoryless channel is given as maximum average mutual information. The maximization is taken with respect to input probabilities $P(x_i)$

$$C = \max_{P(x_i)} I(X; Y)$$

Binary Symmetric channel.

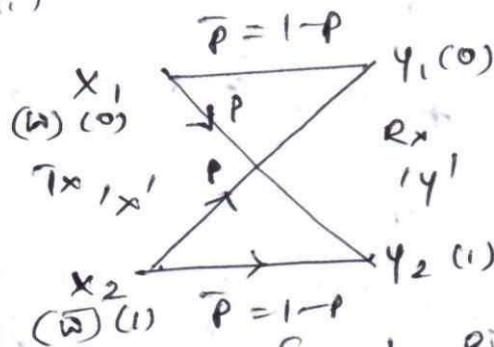


fig. 1. Binary Symmetric Channel

$$C = I(X; Y) \cdot \gamma_s$$

8b. Consider the binary symmetric channel, shows in Fig 1.

$$\text{Let } P(x_1) = \omega$$

$$P(x_2) = \bar{\omega} = 1 - \omega.$$

Let P be the probability of error i.e. probability of receiving '1' when '0' is transmitted or receiving '0' when '1' is transmitted.

The channel matrix is given by,

$$P(Y|X) = \begin{bmatrix} \bar{P} & P \\ P & \bar{P} \end{bmatrix}$$

$$\therefore H(Y|X) = \sum_j P_j \log_2 \frac{1}{P_j} = h$$

$$\therefore H(Y|X) = \bar{P} \log_2 \frac{1}{\bar{P}} + P \log_2 \frac{1}{P} \quad \text{--- (1)}$$

Q. find

$$H(Y) = \sum_j P(Y_j) \log_2 \frac{1}{P(Y_j)}$$

$$P(Y) = [\bar{P}\omega + P\bar{\omega} \quad ; \quad P\omega + \bar{P}\bar{\omega}]$$

$$P(X, Y) = P(Y|X) [P(X)]$$

$$= \begin{bmatrix} \bar{P} & P \\ P & \bar{P} \end{bmatrix} [\omega \quad \bar{\omega}]$$

$$P(X, Y) = \begin{bmatrix} \bar{P}\omega & P\omega \\ P\bar{\omega} & \bar{P}\bar{\omega} \end{bmatrix}$$

$$P(Y) = [\bar{P}\omega + P\bar{\omega} \quad ; \quad P\omega + \bar{P}\bar{\omega}]$$

$$H(Y) = (\bar{P}\omega + P\bar{\omega}) \log_2 \frac{1}{(\bar{P}\omega + P\bar{\omega})} + (P\omega + \bar{P}\bar{\omega}) \log_2 \frac{1}{(P\omega + \bar{P}\bar{\omega})} \quad \text{--- (2)}$$

If $r_s = 1$,

channel capacity $C = \log_2(m) - h$ //

for binary channel, $m=2$ $C=1-h$ //

$$\therefore C = 1 - \left[\bar{p} \log_2 \frac{1}{\bar{p}} + p \log_2 \frac{1}{p} \right] \text{ --- (2)}$$

$$\text{Let } w = \bar{w} = \frac{1}{2}$$

\therefore Eqⁿ (2) changes to

$$H(Y) = \frac{1}{2} \left[(\bar{p} + p) \log_2 \frac{2}{(\bar{p} + p)} + (p + \bar{p}) \log_2 \frac{2}{(p + \bar{p})} \right]$$

$$= \frac{1}{2} [1+1] = 1$$

$$I(X, Y) = H(Y) - H(Y|X)$$

$$= 1 - \left[\bar{p} \log_2 \left(\frac{1}{\bar{p}} \right) + p \log_2 \frac{1}{p} \right]$$

channel capacity C : for $\bar{w} = 1$

$$\therefore C = 1 - \left[\bar{p} \log_2 \frac{1}{\bar{p}} + p \log_2 \frac{1}{p} \right]$$

The above equation gives channel capacity for Binary symmetric channel, which is same as Eqⁿ (3).

7@ Error Control coding is the calculated coding of redundancy. The error control coding improves the data quality to a great extent and also reduction in E_b/N_0 for a fixed bit error rate.

The disadvantages of error control coding are

- (i) Increased bandwidth
- (ii) System becomes more complex due to implementation of decoding operation in the receiver.

The channel encoder at the transmitter systematically adds bits to the transmitted message, these additional bits carry no information, but make it possible for the channel decoder to detect and correct errors in the information bits. This reduces the overall probability of error P_e . These additional bits are called redundant bits.

Linear Block codes

Takes k input bits and produces n output bits.

The information bits are followed by parity bits

No memory and current state, encoding is independent of previous state.

Systematic form with defined position for parity bits.

Useful for detecting and preventing random errors

- Ex:
- Cyclic codes
 - BCH Codes
 - Reed Solomon codes

Convolution code

Takes small number of input bits and produces output for each period.

Information bits are spread along sequence without immediate parity bit

Has memory of current state
Encoding depends on previous state

Non systematic form, no defined position for parity bits.

Useful for detecting and preventing burst errors.

- Ex:
- Turbo codes
 - Trellis code.

7b. c is a valid code vector

Show $cH^T = 0$, H is parity check matrix of code.

$$x = [m]_{1 \times k} [g]_{k \times n}$$

$$xH^T = [m]_{1 \times k} [g]_{k \times n} [H^T]_{n \times q}$$

We know,

$$[g]_{k \times n} = [I_{k \times k} \mid P_{k \times q}]_{k \times n}$$

and $[H]_{q \times n} = [P^T_{q \times k} \mid I_{q \times q}]_{q \times n}$

Consider matrix product Hg^T ,

$$\begin{aligned} Hg^T &= [P^T_{q \times k} \mid I_{q \times q}] \begin{bmatrix} I_{k \times k} \\ P^T_{q \times k} \end{bmatrix} \\ &= [P^T \oplus P^T]_{q \times k} = 0 \end{aligned}$$

(11) by identity

$$\begin{aligned} Hg^T &= 0, \\ Hg^T &= [I_{k \times k} \mid P_{k \times q}] \begin{bmatrix} P_{k \times q} \\ I_{q \times q} \end{bmatrix} \\ &= [P \oplus P] = 0 \end{aligned}$$

$$\therefore xH^T = [m]_{1 \times k} \times 0$$

$$= 0 //$$

7c) (7, 4) Binary Cyclic code

$$g(x) = 1 + x + x^3$$

Message vector [1001]

Design an Encoder.

$$g(x) = g_0 + g_1x + g_2x^2 + \dots + g_{n-k}x^{n-k} \quad \text{--- ①}$$

$$g(x) = 1 + x + x^3 \quad \text{--- ②}$$

Compare ① & ②

$$g_0 = 1, \quad g_1 = 1, \quad g_2 = 0 \quad \text{and} \quad g_3 = 1$$

Flipflops: 3, R_0, R_1, R_2

Modulo-2 adders: 2

Connections from the output of the gate to R_0 and to the first modulo-2 adder

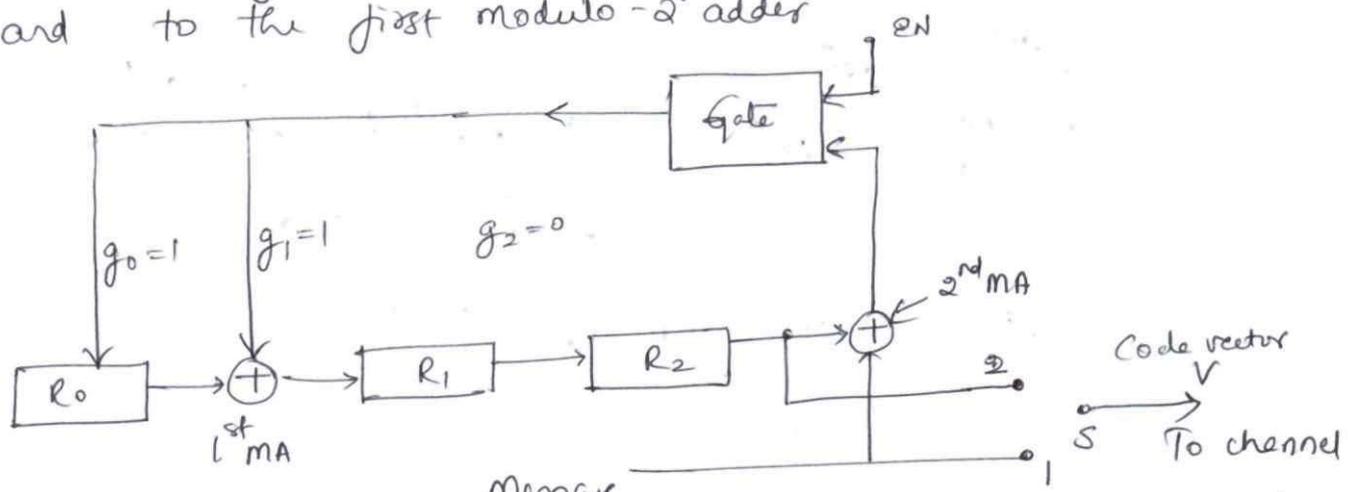


Fig 1. Encoder for (7,4) cyclic code.

$D = [1001]$, the Number of shifts

the shift register contents are

Number of shifts	Input D	Shift Register Contents			Remainder bits $\rightarrow R$
		R_0	R_1	R_2	
		0	0	0	-
1	1	0	0	0	-
2	0	0	1	0	-
3	0	0	1	1	-
4	1	0	1	1	-
5	x	0	0	1	1
6	x	0	0	0	1
7	x	0	0	0	0

8 @ Block Diagram of Generator and Parity Check Matrix with Equations. Syndrome equation and its properties.

Let message block of k (code words) bits be represented as row vector called message vector,

$$[D] = \{d_1, d_2, \dots, d_k\}$$

where d_1, d_2, \dots, d_k are either '0's or '1's.

The channel encoder systematically adds $(n-k)$ number of check bits to form a (n, k) linear block code.

Then the 2^k code vectors can be,

$$C = \{c_1, c_2, \dots, c_n\}$$

In systematic linear block code, message bits appear at the beginning of the code vector,

$$\therefore c_i = d_i \text{ for all } i = 1, 2, \dots, k$$

$$[C] = \{ \underbrace{c_1, c_2, \dots, c_k}_{k \text{ message bits}}, \underbrace{c_{k+1}, c_{k+2}, \dots, c_n}_{(n-k) \text{ check bits}} \}$$

$(n-k)$ number of check bits $c_{k+1}, c_{k+2}, \dots, c_n$ are derived from k message bits using rule,

$$c_{k+1} = p_{11}d_1 + p_{21}d_2 + \dots + p_{k+1}d_k$$

$$c_{k+2} = p_{12}d_1 + p_{22}d_2 + \dots + p_{k2}d_k$$

$$\vdots$$

$$c_n = p_{1, n-k}d_1 + p_{2, n-k}d_2 + \dots + p_{k, n-k}d_k$$

$p_{11}, p_{21}, p_{12}, p_{22}$ are either '0' or '1'

$$[c_1, c_2, \dots, c_k, c_{k+1}, c_{k+2}, \dots, c_n] = [d_1, d_2, \dots, d_k] \begin{bmatrix} 1 & 0 & 0 & \dots & 0 & p_{11} & p_{12} & \dots & p_{1, n-k} \\ 0 & 1 & 0 & \dots & 0 & p_{21} & p_{22} & \dots & p_{2, n-k} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 & p_{k1} & p_{k2} & \dots & p_{k, n-k} \end{bmatrix}$$

$$[C] = [D][G]$$

$[G]$ is called as Generator matrix, order $k \times n$

$$[G] = [I_k : P]_{k \times n}$$

where $I_k =$ unit matrix of order ' k '

$[P] =$ arbitrary matrix called 'Parity matrix', order $k \times (n-k)$

and $|$ denotes the demarcation between unit matrix I_k and parity matrix P .

$$[G] = [P : I_k]$$

Parity Check matrix: $[H]$:

Generator matrix given by, $n-k$ columns

$$[G] = [I_k | P] = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 & P_{11} & P_{12} & \dots & P_{1, n-k} \\ 0 & 1 & 0 & \dots & 0 & P_{21} & P_{22} & \dots & P_{2, n-k} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 & P_{k1} & P_{k2} & \dots & P_{k, n-k} \end{bmatrix}$$

Parity check matrix H given by,

$$[H] = [P^T : I_{n-k}]$$

$\therefore H = \begin{bmatrix} P_{11} & P_{21} & \dots & P_{k1} & 1 & 0 & 0 & \dots & 0 \\ P_{12} & P_{22} & \dots & P_{k2} & 0 & 1 & 0 & \dots & 0 \\ P_{1, n-k} & P_{2, n-k} & \dots & P_{k, n-k} & 0 & 0 & 0 & \dots & 1 \end{bmatrix}$

$[H]$ matrix is a $(n-k) \times (n)$ matrix and this matrix is used in error correction.

Syndrome:

$C = (c_1, c_2, \dots, c_n)$ valid code vector transmitted
 $R = \{r_1, r_2, \dots, r_n\}$ received vector

\therefore Error vector, $E = R - C = R + C //$

The error vector 'e' can be represented as,

$$E = \{e_1, e_2, \dots, e_n\}$$

In order to find E & C , receiver does the decoding operation by determining a $(n-k)$ vector 'S' defined as

$$S = R H^T \\ = (s_1, s_2, \dots, s_{n-k})$$

$(n-k)$ vector S is called error syndrome of R

$$R = C + E$$

$$S = (C + E) H^T \\ = C H^T + E H^T$$

$$\text{But } C H^T = 0 \\ \therefore S = E H^T //$$

Syndrome S of the received vector will be zero if R is a valid code vector. When $R \neq C$, then $S \neq 0$ and the receiver then detects and corrects the error.

Syndrome provides information about the pattern in the received vector.

If the syndrome is zero ($S=0$), received vector is likely valid code word, and no errors are detected, or the errors are within the code's correcting capability.

If the syndrome is nonzero, it indicates the presence of errors. Each nonzero syndrome corresponds to a specific error pattern and error can be corrected if it's within the code's error-correcting capability.

8 b. $(7, 4)$ linear block code

$$\text{Given } P = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

$$(n, k) = (7, 4)$$

length of code word = 7

length of message = 4

$$\begin{aligned} q &= n - k \\ &= 7 - 4 \\ &= 3 \end{aligned}$$

find Generator matrix

$$\begin{aligned} G &= [I_k : P_{k \times q}] \\ &= [I_4 : P_{4 \times 3}] \\ &= \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \end{aligned}$$

$$c = m \cdot G$$

$$[c_1 \ c_2 \ c_3 \ c_4 \ c_5 \ c_6 \ c_7] = [m_1 \ m_2 \ m_3 \ m_4] \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$$c_1 = m_1$$

$$c_2 = m_2$$

$$c_3 = m_3$$

$$c_4 = m_4$$

$$c_5 = m_1 \oplus m_2 \oplus m_4$$

$$c_6 = m_1 \oplus m_2 \oplus m_3$$

$$c_7 = m_2 \oplus m_3 \oplus m_4$$

\oplus indicates XOR operation

m_1	m_2	m_3	m_4	c_1	c_2	c_3	c_4	c_5	c_6	c_7	Hamming Weight
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	1	1	0	1	3
0	0	1	0	0	0	1	0	1	1	1	4
0	0	1	1	0	0	1	1	0	1	0	3
0	1	0	0	0	1	0	0	0	1	1	3
0	1	0	1	0	1	0	1	1	1	0	4
0	1	1	0	0	1	1	0	1	0	0	3
0	1	1	1	0	1	1	1	0	0	1	4
1	0	0	0	1	0	0	0	1	1	0	3
1	0	0	1	1	0	0	1	0	1	1	4
0	0	1	0	0	0	1	0	0	0	1	3
1	0	1	1	1	0	1	1	1	0	0	4
1	1	0	0	1	1	0	0	1	0	1	4
1	1	0	1	1	1	0	1	0	0	0	3
1	1	1	0	1	1	1	0	0	1	0	3
1	1	1	1	1	1	1	1	1	1	1	7

Table 1. Possible Code Words

Received code word is

$$y = [1100010]$$

Syndrome

$$S = y \cdot H^T$$

$$H = [P^T : I]$$

$$H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

$$\therefore S = [1100010] \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \leftarrow \begin{matrix} H^T \\ I_{place} \end{matrix}$$

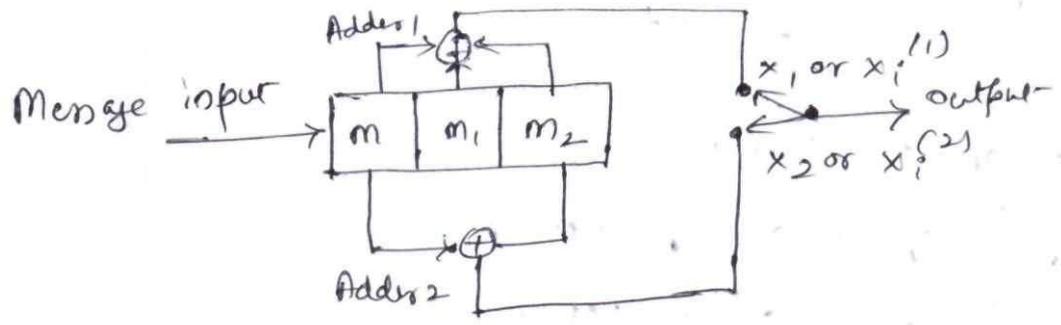
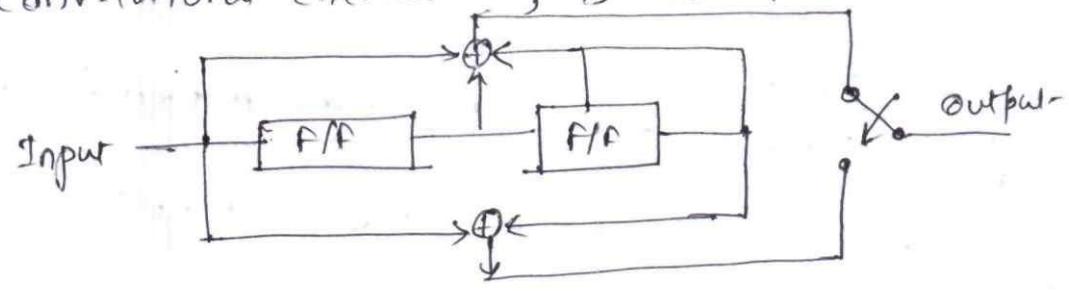
$$= \begin{matrix} 1 & 1 \oplus 1 & 1 \oplus 1 \\ 1 & 1 & 0 \end{matrix}$$

$$\text{Error code} = [1000000]$$

$$\begin{aligned} \therefore \text{Corrected Code word} &= y \oplus E \\ &= [1100010] \oplus [1000000] \\ &= [0100010] \end{aligned}$$

1 @ Computation of output sequence Using Transform domain approach (Polynomial Multiplication)

Convolutional Encoder, $D = 10011$



Encoder takes one message bit at a time

$$k=1,$$

It generates two bits for every message bit

$$\therefore n=2$$

$$\text{Dimension} = (n, k) = (2, 1)$$

x_1 i.e. $x_i^{(1)}$ is generated by adding all the three bits.

\therefore generating sequence $g_i^{(1)}$ is given as,

$$g_i^{(1)} = \{1, 1, 1\}$$

\therefore Its polynomial, (i) generating polynomial for address 1

$$g^{(1)}(p) = g_0^{(1)} + g_1^{(1)}p + g_2^{(1)}p^2 + \dots + g_m^{(1)}p^m \quad \text{--- (1)}$$

$$g^{(1)}(p) = 1 + 1 \times p + 1 \times p^2$$

$$= 1 + p + p^2$$

(ii) Generating polynomial for address 2

Second sequence $g_i^{(2)} = \{1, 0, 1\}$

$$\text{polynomial } g^{(2)}(p) = g_0^{(2)} + g_1^{(2)}p + g_2^{(2)}p^2 + \dots + g_m^{(2)}p^m$$

$$g^{(2)}(p) = 1 + 0 \times p + 1 \times p^2$$

$$= 1 + p^2$$

(iii) Message Polynomial : $m(p) = m_0 + m_1 p + m_2 p^2 + \dots + m_{L-1} p^{L-1}$
 Message $m = \{10011\}$

$$m(p) = 1 + 0 \times p + 0 \times p^2 + 1 \times p^3 + 1 \times p^4$$

$$= 1 + p^3 + p^4$$

(iv) Determine Output due to address 1

$$x^{(1)}(p) = g^{(1)}(p) \cdot m(p)$$

$$x^{(2)}(p) = g^{(2)}(p) \cdot m(p)$$

$$x^{(1)}(p) = g^{(1)}(p) \cdot m(p)$$

$$= \{1 + p + p^2\} (1 + p^3 + p^4)$$

$$= 1 + p + p^2 + p^3 + p^6$$

$$x^{(2)}(p) = 1 + (1 \times p) + (1 \times p^2) + (1 \times p^3) + (0 \times p^4) + (0 \times p^5) + (1 \times p^6)$$

Output sequence $x_i^{(1)}$
 $x_i^{(1)} = \{1111001\}$

(v) Determine, Output due to address 2

$$x^{(2)}(p) = g^{(2)}(p) \cdot m(p)$$

$$= (1 + p^2) (1 + p^3 + p^4)$$

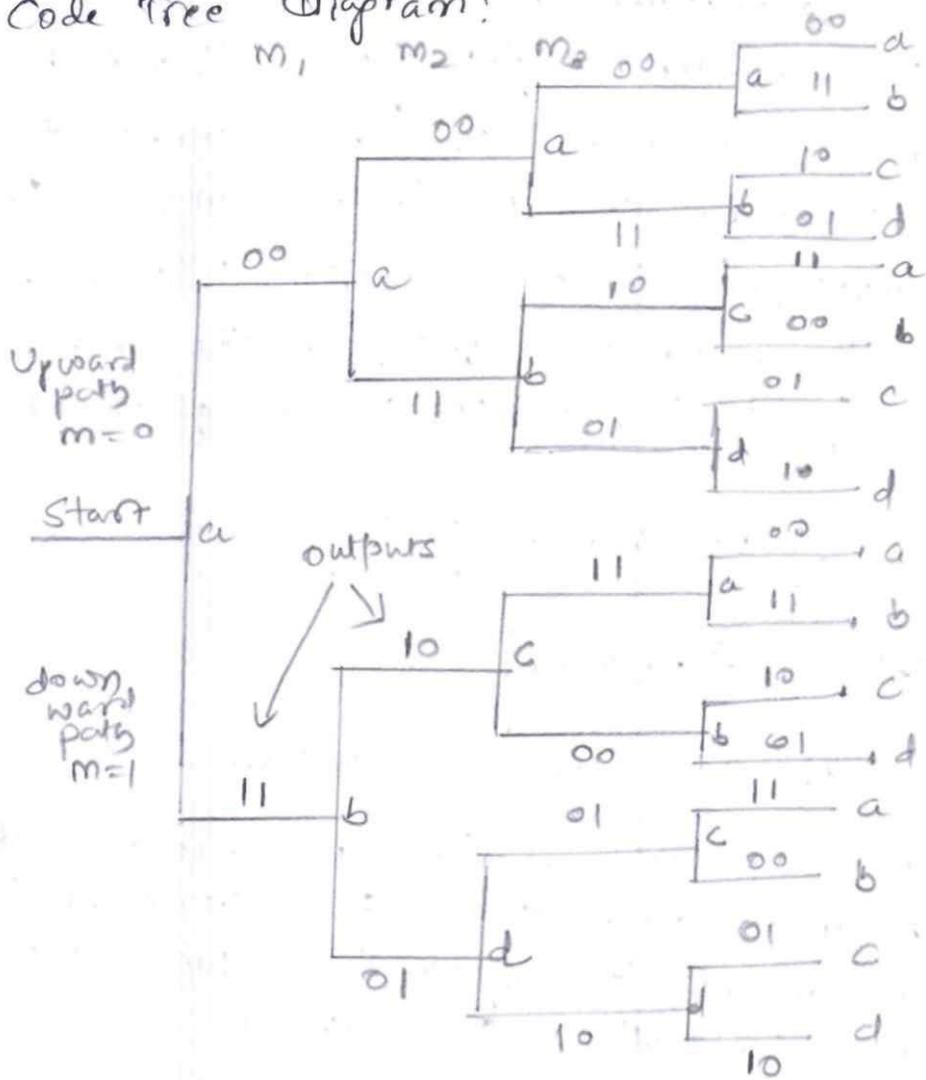
$$= 1 + p^2 + p^3 + p^4 + p^5 + p^6$$

Output sequence $x_i^{(2)}$ is,
 $x_i^{(2)} = \{101111\}$

(vi) Multiplexed output sequence

$$\{x_i; y_i = \{11, 10, 11, 11; 01, 01, 11\}$$

Code Tree Diagram:



Code Tree for convolutional Encoder

States

a = 00

b = 01

c = 10

d = 11

9 b. Recursive Systematic Convolutional code Encoder, Example

An RSC encoder is typically $\sigma = 1/2$ and is termed a component encoder. The two component encoders are separated by an interleaver. Only one of the systematic outputs from the two component encoders is used, because the systematic output from the other component encoder is just a permuted version of the chosen systematic output.

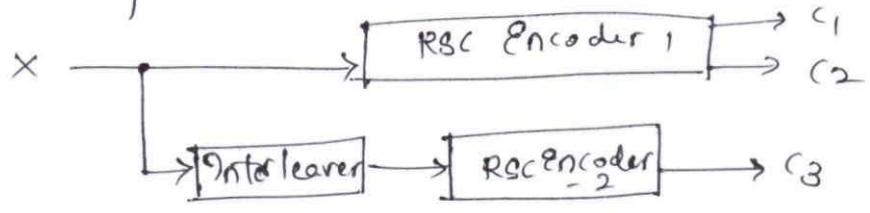


Fig. 9b.1 Turbo code Encoder

Figure shows,

$\sigma = 1/3$ Turbo code Encoder. The first RSC encoder outputs the systematic c_1 and recursive convolutional c_2 sequences, while the second RSC encoder discards its systematic sequence and only outputs the recursive convolutional c_3 sequence.

The recursive systematic convolutional (RSC) encoder is obtained from the nonrecursive, nonsystematic (conventional) convolutional encoder by feeding back one of its encoded outputs to its input.

Conventional convolutional Encoder with $\sigma = 1/2, k=3$

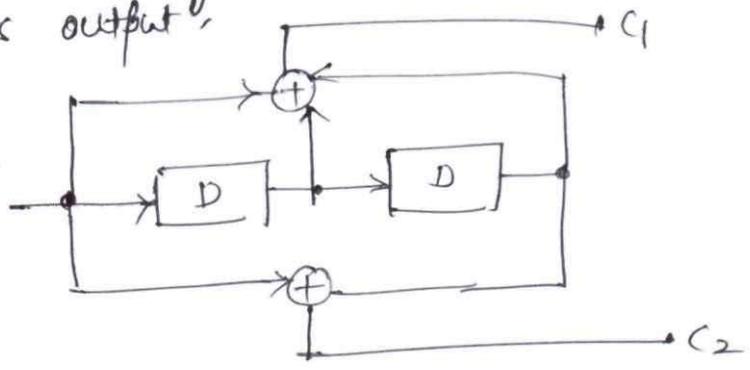


Fig 2. Conventional Convolutional Encoder.

It is represented by two generator sequence

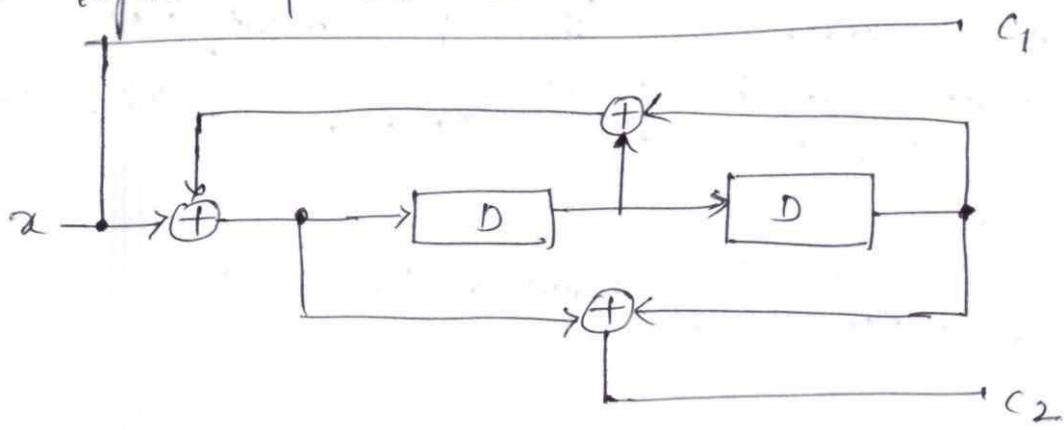
$$g_1 = [111]$$

$$g_2 = [101]$$

$$\text{ie } G = [g_1, g_2]$$

RSC Encoder of this conventional convolutional encoder is represented as $G = [1, g_2/g_1]$, where first output (g_1) is fed back to the input. 1 denotes systematic output, g_2 denotes feed forward output, g_1 is the feedback to

the input of the RSC encoder.



RSC Encoder obtained from fig 2, $r = 1/2$, $k = 3$

Convolutional encoder has two flipflop with two states, three modulo-2 adders and an output multiplexer

Generator sequences of the encoder,
 $g^{(1)} = (1, 0, 1)$, $g^{(2)} = (1, 1, 0)$, $g^{(3)} = (1, 1, 1)$

- (i) Generator Matrix [G]
- (ii) Encoder block diagram
- (iii) Code word for message input vector 11101

$g^{(1)} = (1, 0, 1)$

$g^{(2)} = (1, 1, 0)$

$g^{(3)} = (1, 1, 1)$

$m=3$ which is length of generating sequence

$M = m-1$ indicates 2 stage shift register

$= 3-1$
 $= 2 //$

(ii)

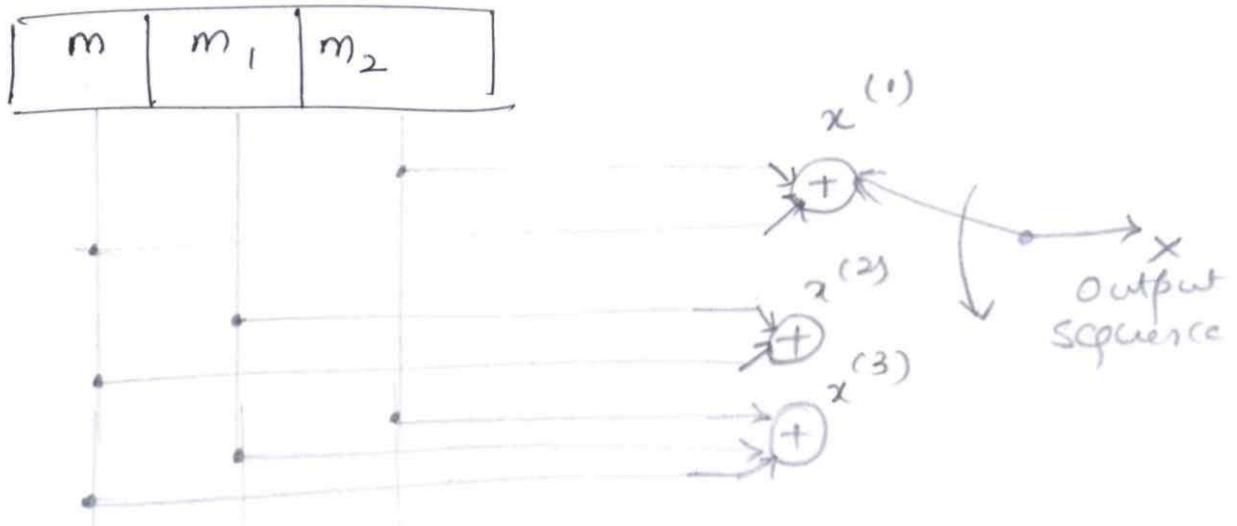


Fig (ii) Convolutional Encoder.

(i) To obtain Generator matrix [G]

$g_i^{(1)} = \{ g_1^{(1)} \ g_2^{(1)} \ g_3^{(1)} \}$

$g_i^{(2)} = \{ g_1^{(2)} \ g_2^{(2)} \ g_3^{(2)} \}$

$g_i^{(3)} = \{ g_1^{(3)} \ g_2^{(3)} \ g_3^{(3)} \}$

The length of message sequence is,

$$m = \{m_1, m_2, m_3, m_4, m_5\} = \{1, 1, 1, 0, 1\}$$

$$\therefore L = 5$$

$n = 3$, due to three generating sequence, or 3 output bits for one message bit.

$$L = 5$$

$$m = 3$$

$$M = m - 1 = 2$$

Thus $n \times (L + m - 1) = 3 \times (5 + 3 - 1) = 21$ columns in the generator matrix.

$$G = \begin{bmatrix} g_1^1 & g_1^2 & g_1^3 & g_2^1 & g_2^2 & g_2^3 & g_3^1 & g_3^2 & g_3^3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & g_1^1 & g_1^2 & g_1^3 & g_2^1 & g_2^2 & g_2^3 & g_3^1 & g_3^2 & g_3^3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & g_1^1 & g_1^2 & g_1^3 & g_2^1 & g_2^2 & g_2^3 & g_3^1 & g_3^2 & g_3^3 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & g_1^1 & g_1^2 & g_1^3 & g_2^1 & g_2^2 & g_2^3 & g_3^1 & g_3^2 & g_3^3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & g_1^1 & g_1^2 & g_1^3 & g_2^1 & g_2^2 & g_2^3 & g_3^1 & g_3^2 & g_3^3 & 0 \end{bmatrix}$$

$$G = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 \end{bmatrix}$$

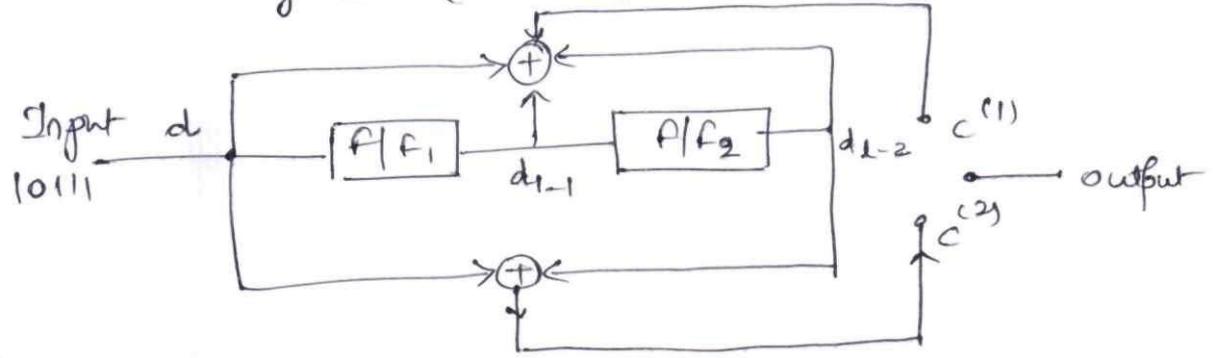
$$x = M \cdot G$$

$$x = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 \\ 1 \times 5 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

5x21

$$= [1 \ 1 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0 \ 1 \ 1 \ 1 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1]_{1 \times 21}$$

10 b Convolutional Encoder Fig. 10(b)
 state table, State Transition Table.
 Trellis Diagram (10111)



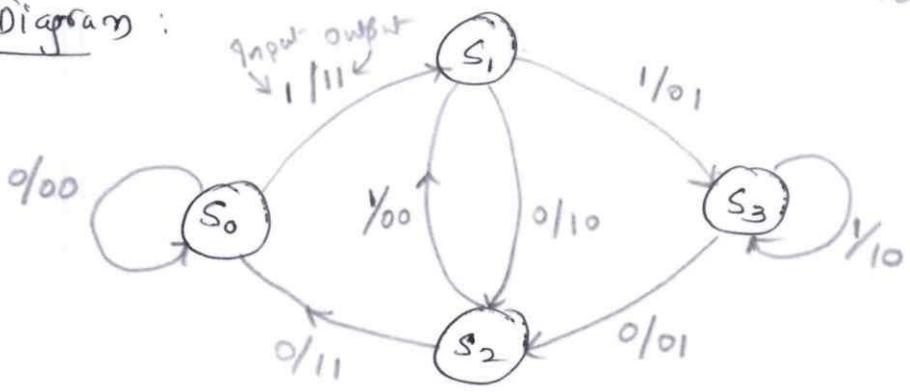
State Table

state	S_0	S_1	S_2	S_3
Binary Description	00	10	01	11

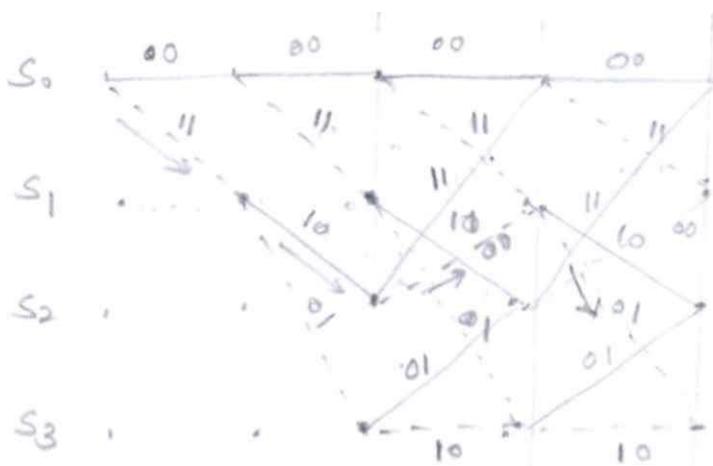
Present state	Binary Description	Input	Binary Description Next state	Next state	d	d_{l-1}	d_{l-2}	$c^{(1)}$	$c^{(2)}$
S_0	00	0	00	S_0	0	0	0	0	0
		1	10	S_1	1	0	0	1	1
S_1	10	0	01	S_2	0	1	0	1	0
		1	11	S_3	1	1	0	0	1
S_2	01	0	00	S_0	0	0	1	1	1
		1	10	S_1	1	0	1	0	0
S_3	11	0	01	S_2	0	1	1	0	1
		1	11	S_3	1	1	1	1	0

State Transition Table

State Diagram :



Trellis Diagram : 10111



Input : 1011100

Output [11, 10, 00, 01, 10, 01, 11]

~~9~~

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