

# KLS Vishwanathrao Deshpande Institute of Technology

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## DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

# University / Model Question Paper Scheme & Solution

Faculty Name	:	Ashwini Garaddi
Course Name	:	Wireless Communication System
Course Code	:	BECT703
Year of Question Paper	:	model qp
Date of Submission	:	18/02/25

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**Seventh semester B.E. Degree Examination**  
**Wireless Communication Systems**

Time: 3hrs.

Max. Marks: 100

*Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.*

Module - 1			M	L	C
Q1	a.	Define Wireless communication system. Explain Rayleigh fading wireless channels.	10	1	1
	b.	Explain basics of wireless channel modelling.	10	1	1
OR					
Q2	a.	Explain the Doppler impact and Doppler fading on wireless channel.	10	1	1
	b.	Note on coherence time.	10	1	1
Module - 2					
Q3	a.	Explain CDMA mechanism	10	1	2
	b.	Explain correlation properties of random CDMA spreading sequences.	10	1	2
OR					
Q4	a.	Explain MIMO OFDM	10	1	2
	b.	Note on SC-FDMA.	10	1	2
Module - 3					
Q5	a.	Explain first generation cellular system.	10	2	3
	b.	Note on 3G Broad band wireless system.	10	1	3
OR					
Q6	a.	Explain 2G Digital cellular systems.	10	1	3
	b.	Explain GSM System Architecture.	10	2	3
Module - 4					
Q7	a.	With neat diagram explain MIMO system model	10	1	4
	b.	Note on MIMO Beamforming.	10	1	4
OR					
Q8	a.	Explain singular value decomposition of MIMO channel.	10	1	4
	b.	Explain SVD and MIMO Capacity	10	1	4
Module - 5					
Q9	a.	Explain Radio interface Architecture.	10	2	5
	b.	Explain Uplink SC-FDMA Radio Resources	10	1	5
OR					
Q10	a.	Write the Principles of LTE design.	10	2	5
	b.	Explain Hierarchical structure of LTE.	10	1	5

  
 Head of the Department  
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 JSS VEDANTHAPURAM, JSSKA

Q1 a) Define wireless communication system Explain Rayleigh fading wireless channels. 10M

⇒ A wireless communication system is a method of transmitting information between two or more points without the use of physical cables or wires.

Rayleigh fading wireless channel :-

It is a phenomenon where the received signal's amplitude and phase fluctuate randomly due to multipath propagation. Specifically, when there is no dominant line of sight path between transmitter and receiver, this fading is modeled using a Rayleigh distribution which describes the statistical behaviour of the signal's magnitude.

The complex fading coefficient can be expressed in terms of its real and imaginary components as

$$h = ae^{j\theta} = \sum_{i=0}^{L-1} (x_i + jy_i) = x + jy$$

thus  $x, y$  which are the real and imaginary components of the fading coefficient  $ae^{j\theta}$  are derived from the summation of a large number of random multipath components  $x, y$ . Especially in a rich urban setting which allow for a large number of scatterers.

The above assumption is valid as  $L \rightarrow \infty$  i.e. the number of multipath components is fairly large hence  $x, y$  are distributed as

$N(0, \frac{1}{2})$   $x, y$  is given by the standard multivariate as

$$f_{x,y}(x,y) = \frac{1}{\pi} e^{-(x^2+y^2)}$$

one can now derive the statistics of the fading coefficient  $ae^{j\theta}$  in terms of its amplitude and phase factors  $a, \theta$  as



the joint distribution  $f_{A\Phi}(a, \phi)$  can be derived from

$$f_{xy}(x, y) \cdot f_{A\Phi}(a, \phi) = \frac{1}{\pi} e^{-a^2} \delta(x, y)$$

$$J_{xy} = \left| \begin{pmatrix} \cos\phi & \sin\phi \\ -a\sin\phi & a\cos\phi \end{pmatrix} \right| = a$$

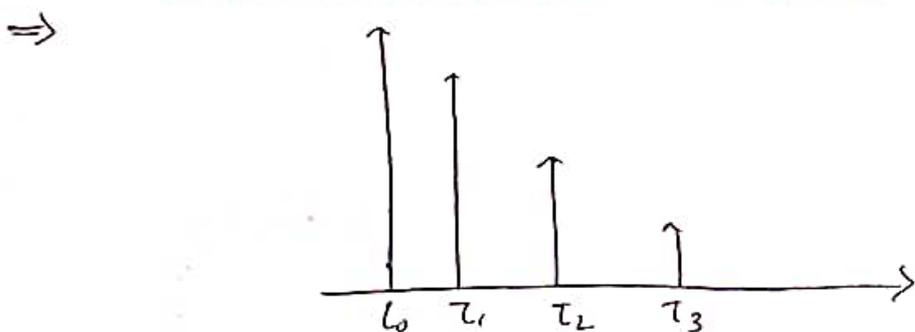
$$f_{A\Phi}(a, \phi) = \frac{a}{\pi} e^{-a^2}$$

$$f_A(a) = \int_{-\pi}^{\pi} f_{A\Phi}(a, \phi) d\phi = 2a e^{-a^2} \quad 0 \leq a < \infty$$

$$E = \{ |h|^2 \} = E \{ a^2 \} = E \{ x^2 + y^2 \} = 1$$

b) Explain basics of wireless channel modelling

10m



Schematic of an  $L=4$  tap wireless channel profile

\* The fading wireless channel consists of several multipath components arising from the presence of multiple non line of sight signal propagation paths. These  $N$  or components arise from the scattering effect of objects in the wireless environment such as buildings, trees, vehicles, water bodies. Wireless channels can be modeled as

$$h(t) = \sum_{i=0}^{L-1} a_i \delta(t - \tau_i)$$

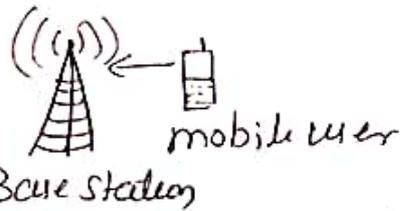
where each  $\delta(t - \tau_i)$  corresponds to delay the signal by  $\tau_i a_i$

2a) Explain the Doppler impact and Doppler fading on wireless channel.

37  
10M

→ Doppler Fading:-

The doppler shift is a fundamental principle related to the electromagnetic wave is defined as the perceived change in the frequency of the wave due to relative motion between the transmitter and receiver



Doppler fading due to user mobility

The Schemetically as shown the perceived frequency is higher than the true frequency if the transmitter is moving towards the receiver and lower otherwise

Doppler fading is inherent in wireless communication due to the unfettered nature of mobile transmitter which enables mobility in wireless in wireless comm? s/m. Leads to relative motion b/w the transmitter and receiver

→ Doppler impact:-

Consider the impulse response of the  $i^{th}$  component of the multipath channel given as  $a_i \delta(t - \tau_i)$

Let the vehicle be moving with velocity  $v$  at an angle  $\theta$  with respect to the line joining the mobile and base station.

as the delay of the  $i^{th}$  signal component is also changing let the initial distance for the  $i^{th}$  signal component be  $d_i$  the initial propagation delay is

$$T_i = \frac{d_i}{c}$$

After <sup>38</sup> small interval  $t$  of time  $t$  this distance by  $Vt \cos \theta$ . Since  $V \cos \theta$  is the component of the velocity in the direction of the base station hence the delay of the  $i^{\text{th}}$  component after time  $t$  is correspondingly

Given as

$$\begin{aligned} T_i(t) &= \frac{d_i - Vt \cos \theta}{c} \\ &= \frac{d_i}{c} - \frac{Vt}{c} \cos \theta \\ &= T_i - \frac{Vt}{c} \cos \theta \end{aligned}$$

Flat fading wireless channel coefficient is

$$h = \sum_{i=0}^{L-1} a_i e^{j2\pi f_c T_i}$$

The model for time varying channel coefficient has

$$h(t) = \sum_{i=0}^{L-1} a_i e^{j2\pi f_c (T_i - \frac{V \cos \theta}{c} t)}$$

## B) Note on coherence time

10m

→ The coherence time interval  $T_c$  for a time varying channel. Consider the  $i^{\text{th}}$  multipath component of the time varying channel coefficient.

which given as

$$a_i(t) = a_i e^{-j2\pi f_c t T_i} e^{j\pi f_c t^2 \frac{V \cos \theta}{c}}$$

The value of this  $i^{\text{th}}$  component corresponding

to  $t = 0, \frac{T_c}{2}$  can be obtained as

$$t = 0 \Rightarrow a_i(0) = a_i e^{-j2\pi f_c t T_i}$$

$$t = \frac{T_c}{2} \Rightarrow a_i e^{-j2\pi f_c t T_i} e^{j\pi f_c t^2 \frac{V \cos \theta}{c}} = j a_i e^{-j2\pi f_c t T_i}$$

Channel can change time  $t=0$  to  $t=\frac{1}{4f_d}$  Since  
Phase changes by  $\pi/2$

37

This value of the coherence time  $T_c$  defined as

$$T_c = \frac{1}{4f_d^{\max}}, \quad f_d^{\max} = \frac{v}{c} f_c$$

Consider wireless channel changing with time  
the coherence time  $T_c$  is the approximate duration of  
time for which the wireless channel can be assumed  
to be constant

$$T_c = \frac{1}{2B_d}$$

$B_d = 2f_d$  is doppler spread of the wireless channel

Q3 a) Explain CDMA mechanism

→ It is multiple access technology based on Code division & 10M  
Other words different users are multiplexed using different  
Codes

Consider a two user scenario i.e. two users accessing  
radio channel simultaneously let  $a_0$  denote the symbol of the  
user 0 while  $a$  denote the transmit symbol corresponding to the user  
Let the code  $c_0$  of the user 0 be given as

$c_0 = [1, 1, 1, 1]$  the above code  $c_0$  is of length  $N=4$  chips  
Each element of the code is termed as a chip

The transmitted signal  $x_0$  of the user 0 is then given by  
multiplying the code  $c_0$  with the symbol  $a_0$

$$x_0 = a_0 \times [1, 1, 1, 1] \\ = [a_0, a_0, a_0, a_0]$$

The structure of above transmit signal  $x_0$  can be  
interpreted as follows the symbol  $a_0$  of the user 0  
is multiplied by the code  $c_0$  to yield 4 chips  $x_0(i)$

$$0 \leq i \leq N-1$$



Similarly code  $C_1 = [1, -1, -1, 1]$  correspond to the code of the user 1

Hence the sequence of chips correspond to the code of the user 1

Hence the sequence of chips corresponding to the user 1

$$a_1 x_1 = a_1 \times [1, -1, -1, 1] = [a_1, -a_1, -a_1, a_1]$$

$$\begin{array}{r} a_0 + a_1 \quad a_0 - a_1 \quad a_0 - a_1 \quad a_0 + a_1 \\ \times \quad 1 \quad 1 \quad 1 \quad 1 \\ \hline (a_0 + a_1) + (a_0 + a_1) + (a_0 - a_1) + (a_0 + a_1) = 4a_0 \end{array}$$

$$\begin{array}{r} a_0 + a_1 \quad a_0 - a_1 \quad a_0 - a_1 \quad a_0 + a_1 \\ \times \quad 1 \quad 1 \quad 1 \quad 1 \\ \hline (a_0 + a_1) - (a_0 - a_1) - (a_0 - a_1) + (a_0 + a_1) = 4a_1 \end{array}$$

to yield  $4a_1$  which is proportional to the transmitted symbol  $a_1$  of the user 1 thus unlike in GDM or FDMA in which the signal of different users are transmitted in different time slot in CDMA.

b) Explain Correlation Properties of random CDMA spreading

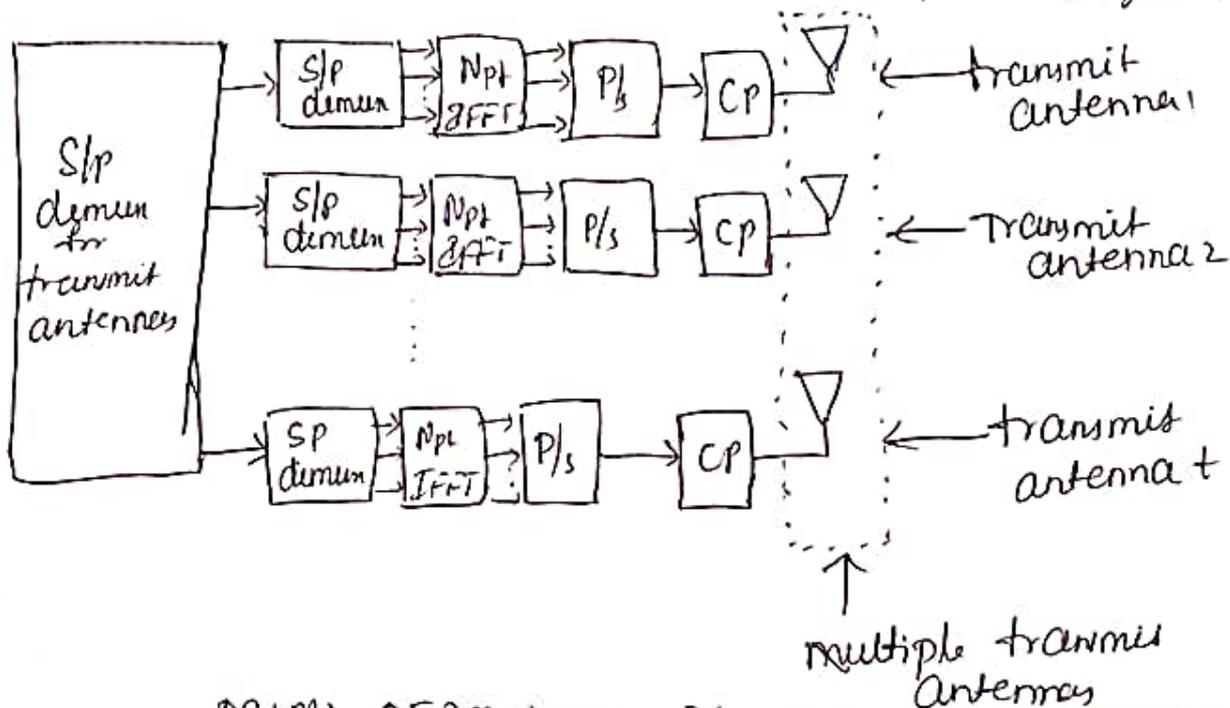
Sequence  
 CDMA Spreading sequence can be chosen as PN sequence which has noise like properties in other words one can choose a chip sequence  $C_k(i)$   $0 \leq i \leq N-1$  for the user  $k$  such that  $P(C_k(i) = +1) = P(C_k(i) = -1) = \frac{1}{2}$

#### 4) Q Explain mimo OFDM: 10m

→ It is combination of the multiple input multiple output wireless technology with that of OFDM to further increase the rate in broadband multicarrier wireless s/m

$$Y(n) = \sum_{l=0}^{L-1} h(l) x(n-l) + w(n)$$

$$= h(0) x(n) + \underbrace{h(1) x(n-1) + \dots + h(L-1) x(n-L+1)}_{\text{ISI from previous symbols}} + w(n)$$



MIMO OFDM transmitter Schematic

where  $w(n)$  denotes the noise

$$y(t) = \sum_{l=0}^{L-1} H(l) x(n-l) + w(n)$$

$$= H(0) x(n) + H(1) x(n-1) + \dots + H(L-1) x(n-L+1) + w(n)$$

described as

$$\tilde{y}(0) = \tilde{H}(0) \tilde{x}(0)$$

$$\tilde{y}(1) = \tilde{H}(1) \tilde{x}(1)$$

$$\tilde{y}(n-1) = \tilde{H}(n-1) \tilde{x}(n-1)$$



we have  $E\{c_k(i)\} = \frac{1}{2} \times (+1) + \frac{1}{2} \times (-1) = 0$

$$E\{c_k(i)c_k(i)\} = E\{c_k(i)\}E\{c_k(i)\} = 0 \times 0 = 0$$

$c_k(i)$  is uncorrelated with chip  $c_k(i)$

$$E\{c_k(i)c_j(i)\} = E\{c_k(i)\}E\{c_j(i)\}$$

let  $r_{oo}(k)$  denote the autocorrelation of the chip sequence of the user  $k=0$  to  $k \neq 0$

$$r_{oo}(k) = \frac{1}{N} \sum_{i=0}^{N-1} c_o(i)c_o(i-k)$$

The average or expected value of  $r_{oo}(k)$  can be

$$\begin{aligned} E\{r_{oo}(k)\} &= E\left\{\frac{1}{N} \sum_{i=0}^{N-1} c_o(i)c_o(i-k)\right\} \\ &= \frac{1}{N} \sum_{i=0}^{N-1} E\{c_o(i)c_o(i-k)\} \\ &= \frac{1}{N} \sum_{i=0}^{N-1} E\{c_o(i)\}E\{c_o(i-k)\} \\ &= \frac{1}{N} \sum_{i=0}^{N-1} 0 = 0 \end{aligned}$$

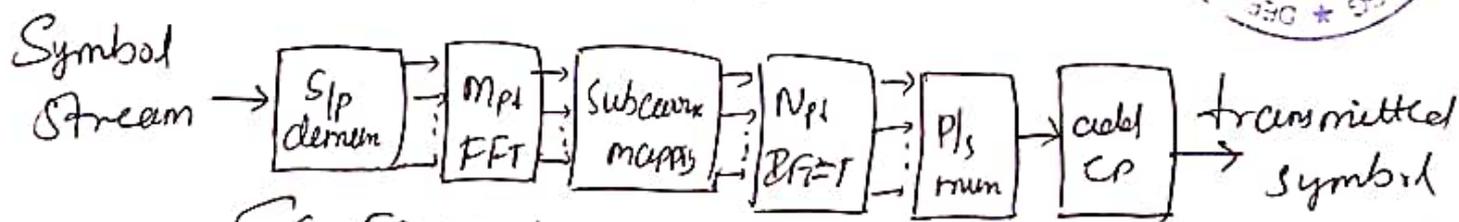
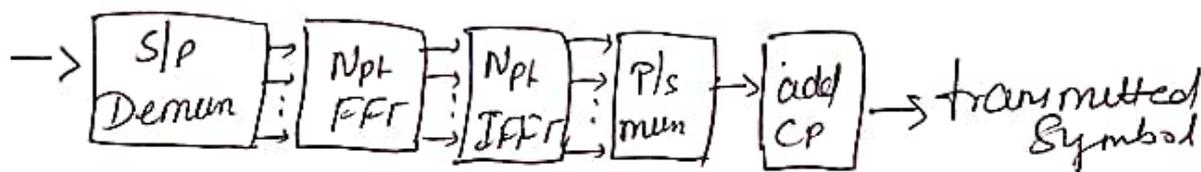
Thus the average value expected value of the correlation  $E\{r_{oo}(k)\}$  is zero for  $k \neq 0$ . Consider  $r_{oo}^2(k)$

$$\begin{aligned} r_{oo}^2(k) &= \frac{1}{N^2} \left( \sum_{i=0}^{N-1} c_o(i)c_o(i-k) \right) \left( \sum_{j=0}^{N-1} c_o(j)c_o(j-k) \right) \\ &= \frac{1}{N^2} \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} c_o(i)c_o(i-k)c_o(j)c_o(j-k) \end{aligned}$$

## b) Note on SC-FDMA

10m

→ SC-FDMA which stands for Single carrier frequency Division for multiple access can be employed to reduce the peak to average power ratio in an OFDM s/m. Consider the following hypothetical modification of the OFDM transmitter by the insertion of an  $N$ -point FFT block before the  $N$ -point IFFT block it can then be seen that the FFT and IFFT cancel the effect of each other. Introduction of the  $m$ -point FFT in SC-FDMA schematic is shown



SC-FDMA transmitter Schematic

⇒ SC-FDMA - Receiver:-

→ The SC-FDMA receiver schematic is as shown. The SC-FDMA Receiver incorporates two new blocks compared to the OFDM receiver. The purpose of these additional blocks can be described as after the  $n$ -point FFT operation at the receiver, original FFT block size of  $m$  finally then  $m$ -point FFT performed on to generate the Symbol Stream.

5) a) Explain first generation cellular system 10m

→ The first generation cellular systems were characterized by their analog modulation schemes and were designed primarily for delivering voice service. They were different from their predecessor mobile communication systems in that they used the cellular concept and provided automatic switching and handover of on-going calls.

The more successful first generation systems were AMPS in the United States and its variant total access communication systems in Europe and Japan. These systems were almost identical from a radio standpoint with the major difference being the channel bandwidth. The AMPS system was built on a 30 kHz channel size.

5) b) Note on 3G Broad band wireless system 10m

→ Third generation systems were a significant leap over 2G providing much higher data rates, significant increase in voice capacity and supporting advanced services and applications including multimedia work. 3G began in the early 1990s when the International Telecommunication Union began its invitation.

## 6a) Explain 2G Digital cellular systems

→ Improvement in processing abilities of hardware plat forms over time enabled the development of 2G wireless systems. 2G systems were also termed.

Primarily towards the voice market but unlike the first generation systems used digital modulation.

2G systems also used simple encryption to provide a measure of security against eaves dropping and fraud which were a source of major concern with first generation analog sm.

Examples of 2G digital cellular system include the global sm for mobile communication (GSM) CDMA and IS-136 TDMA systems.

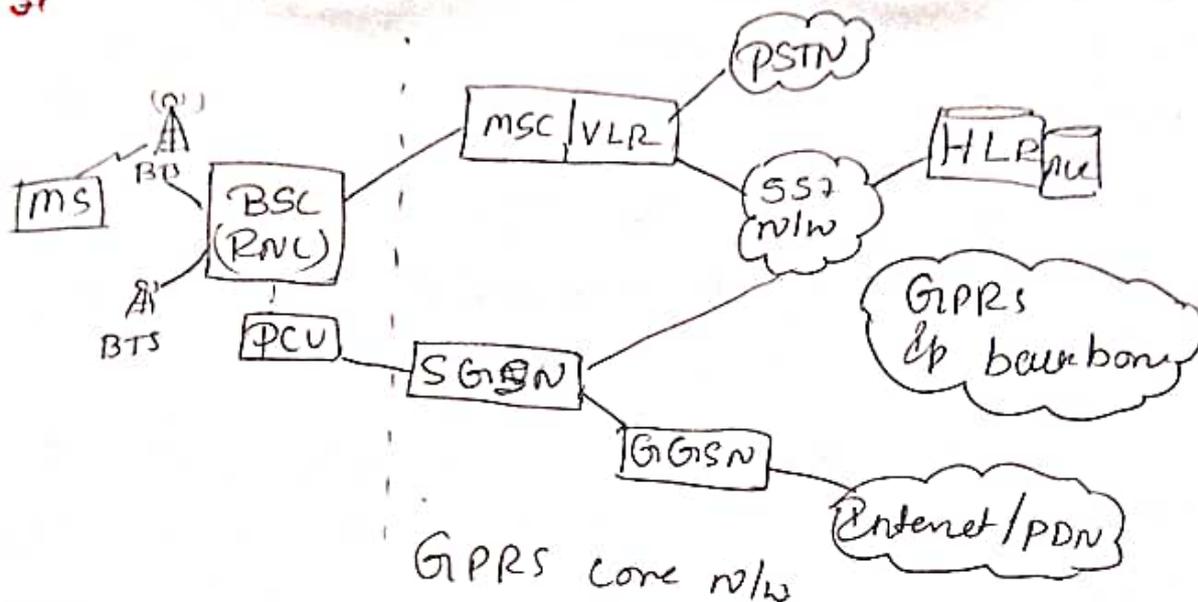
In 1982 many European countries came together under the auspices of the Conference of European Posts and Telegraphs to develop and standardize a Pan European sm for mobile services. The group was called the Group Special mobile (GSM) and their main charter was to develop a sm that could deliver inexpensive wireless voice service and work seamlessly across all the Europe. By 1989 the European telecommunication standard institute took over the development of the GSM standard and the first version called GSM phase 1.



## 6 (b) Explain GSM System Architecture

10m

→ 3f



In 1982 many European countries came together under the auspice of the conference of European post and telegraph to develop and standardize a pan-European system for mobile services. The group was called the Group special mobile (GSM) and their main charter was to develop a system that could deliver inexpensive wireless voice service and work seamlessly across all the Europe.

By 1987 the European telecommunication standard institute took over the development of the GSM standard and the first version called GSM-phase 1. The GSM air interface is based on a TDMA scheme where eight users are multiplexed on a single 200kHz wide frequency channel by assigning different time slots to each user.

The GSM air interface is based on a TDMA

where eight users are multiplexed on a single 200 kHz wide frequency channel by assigning different time slots to each user.

The GSM air interface is based on a TDMA scheme where eight users are multiplexed on a single 200 kHz wide frequency channel by assigning different time slots to each user.

7a) with neat diagram explain mimo slm model 10m

→ Consider a mimo slm model with transmit antennas and receive antennas such a mimo slm is also termed an  $r \times t$  slm

Let  $x_1, x_2, \dots, x_t$  denote the  $t$  symbols transmitted from the  $t$  transmit antennas in the mimo slm transmit vector

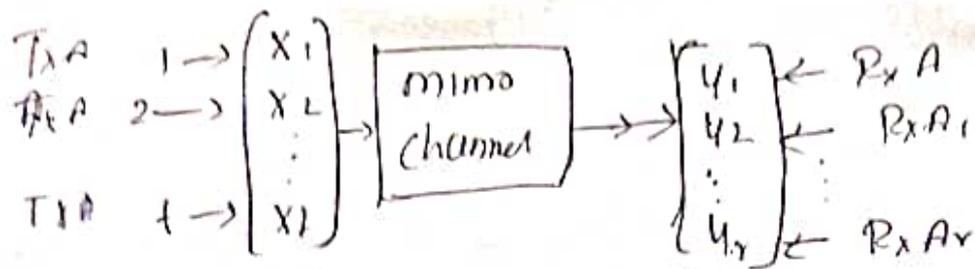
$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_t \end{bmatrix}$$

Let  $y_1, y_2, \dots, y_r$  denote receive symbol across the  $r$  receive antennas in the mimo slm

$r$  dimensional receive symbol vector

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_r \end{bmatrix}$$





$X$  = transmit vector

$y$  = Receiver vector

MIMO SLM input-output Schematic

where  $h_{ij}$  represents fading channel coefficient b/w  $j^{\text{th}}$  &  $i^{\text{th}}$  transmit antenna

$$H = \begin{bmatrix} h_{11} & h_{12} & \dots & h_{1t} \\ h_{21} & h_{22} & \dots & h_{2t} \\ \vdots & \vdots & \ddots & \vdots \\ h_{r1} & h_{r2} & \dots & h_{rt} \end{bmatrix}$$

$$y = Hx + n$$

$$\underbrace{\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_r \end{bmatrix}}_y = \underbrace{\begin{bmatrix} h_{11} & h_{12} & \dots & h_{1t} \\ h_{21} & h_{22} & \dots & h_{2t} \\ \vdots & \vdots & \ddots & \vdots \\ h_{r1} & h_{r2} & \dots & h_{rt} \end{bmatrix}}_H \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_t \end{bmatrix}}_x + \underbrace{\begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_r \end{bmatrix}}_n$$

$$y_1 = h_{11}x_1 + h_{12}x_2 + \dots + h_{1t}x_t + n_1$$

$$y_2 = h_{21}x_1 + h_{22}x_2 + \dots + h_{2t}x_t + n_2$$

$$\vdots$$

$$\underbrace{\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_r \end{bmatrix}}_y = \underbrace{\begin{bmatrix} h_1 \\ h_2 \\ \vdots \\ h_r \end{bmatrix}}_h x + \underbrace{\begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_r \end{bmatrix}}_n$$

$$r=1$$

$$y = \underbrace{[h_1 \ h_2 \ \dots \ h_L]}_{h^T} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_L \end{bmatrix} + n$$

$$r=t=1$$

$$y = hx + n$$

$$R_n = E\{nn^H\}$$

$$= E\left\{ \begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_L \end{bmatrix} [n_1^* \ n_2^* \ \dots \ n_L^*] \right\}$$

$$= \sigma_n^2 I_r$$

$$E = \{h_i(k) h_j^*(l)\} = 0 \text{ if } k \neq l \text{ Hence}$$

$$E = \{h_i(k) h_i^*(l)\} = \sigma_n^2 \delta(k-l) I$$



where delta function  $\delta(k-l) = 1$  if  $k=l$  and 0

### ⑤ Note on mimo Beamforming

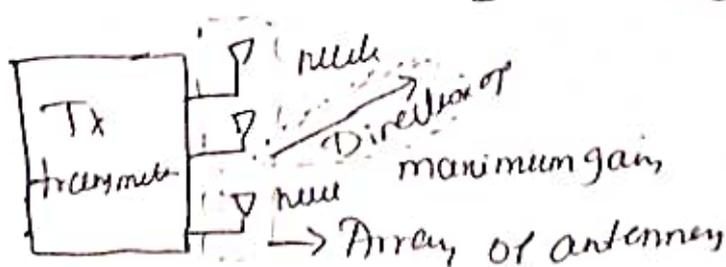
10m

It is a context of a mimo wireless s/m here only spatial dimension is used for transmission amongst the many dimensions that are available.

$$y = Hx + n$$

$$= U \Sigma V^H x + n$$

$$= [u_1 \ u_2 \ \dots \ u_L] \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_L \end{bmatrix} \begin{bmatrix} v_1^H \\ v_2^H \\ \vdots \\ v_L^H \end{bmatrix} x + n$$



Thus the symbol  $\bar{x}_i$  is being transmitted along the abstract direction representation by the vector  $u_i$  in  $t$  dimensional space substituting this in mimo sm

$$y = [u_1, u_2, \dots, u_t] \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & \sigma_t \end{bmatrix} \begin{bmatrix} \bar{x}_1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} + n$$

$$= [u_1, u_2, \dots, u_t] \begin{bmatrix} \sigma_1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \bar{x}_1 + n$$

$$= \sigma_1 u_1 \bar{x}_1 + n$$

$$\bar{y}_1 = u_1^H y$$

$$= u_1^H (\sigma_1 u_1 \bar{x}_1 + n)$$

$$= \sigma_1 u_1^H u_1 \bar{x}_1 + u_1^H n$$

$$= \sigma_1 \bar{x}_1 + \bar{n}_1$$

$$\text{SNR} = \frac{\sigma_1^2 E\{(\bar{x}_1)^2\}}{\sigma_n^2} = \sigma_1^2 \frac{P}{\sigma_n^2}$$

where  $P = E\{|\bar{x}_1|^2\}$  is the transmit power corresponding to the symbol  $\bar{x}_1$ .

8) a) Explain singular value decomposition of mimo channel

→ In this section we will begin to explore the singular value decomposition of the mimo channel matrix  $H$  which is a very important tool to stand the behavior of a mimo wireless communication sm. Consider an  $r \times t$  mimo channel  $H$  with  $r \geq t$

$$H = \underbrace{\begin{bmatrix} u_{11} & u_{12} & \dots & u_{1t} \\ u_{21} & u_{22} & \dots & u_{2t} \\ \vdots & \vdots & \ddots & \vdots \\ u_{r1} & u_{r2} & \dots & u_{rt} \\ u_1 & u_2 & \dots & u_t \end{bmatrix}}_U \underbrace{\begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_t \end{bmatrix}}_\Sigma$$

$$= \begin{bmatrix} v_{11}^* & v_{21}^* & \dots & v_{t1}^* \\ v_{12}^* & v_{22}^* & \dots & v_{t2}^* \\ \vdots & \vdots & \ddots & \vdots \\ v_{1t}^* & v_{2t}^* & \dots & v_{tt}^* \end{bmatrix}$$

$$= U \Sigma V^H$$

we have

$$\|u_i\|^2 = \|v_i\|^2 = 1, \quad 1 \leq i \leq t$$

$$u_i^H u_j = v_i^H v_j = 0 \quad i \neq j, \quad 1 \leq i, j \leq t$$

$$V \cdot V^H = V^H V = I_t^t$$

$$\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_t$$



### 8b) Explain SVD and mimo Capacity

10M

The Singular value decomposition is central to understanding the spectral multiplexing properties of the mimo channel and deriving the fundamental limits on the capacity.

$$y = Hx + n$$

Let SVD of the channel matrix be given as

$H = U \Sigma V^H$  thus replacing  $H$  with its SVD

$$y = \underbrace{U \Sigma V^H}_H x + n$$

$$\underbrace{U^H}_y y = U^H (U \Sigma V^H x + n)$$

$$\tilde{y} = \underbrace{U^H U \Sigma V^H}_{\Sigma} x + \underbrace{U^H n}_n$$

$$= \Sigma V^H x + \tilde{n}$$

$$\tilde{y} = \Sigma V^H x + \tilde{n}$$

$$= \Sigma V^H V x + \tilde{n}$$

$$= \Sigma \tilde{x} + \tilde{n}$$

$$P_{\tilde{n}} = E \{ \tilde{n} \tilde{n}^H \}$$

$$= E \{ U^H n (U^H n)^H \}$$

$$= E \{ U^H n n^H U \}$$

$$= U^H E \{ n n^H \} U$$

$$= \sigma_n^2 I$$

$$C_1 = \log_2 \left( 1 + \frac{P_1 \sigma_1^2}{\sigma_n^2} \right)$$

$$C_2 = \log_2 \left( 1 + \frac{P_2 \sigma_2^2}{\sigma_n^2} \right)$$

⋮

$$C_t = \log_2 \left( 1 + \frac{P_t \sigma_t^2}{\sigma_n^2} \right)$$

$$C = \sum_{i=1}^t \log_2 \left( 1 + \frac{P_i \sigma_i^2}{\sigma_n^2} \right)$$

$$P_1 + P_2 + \dots + P_t \leq P$$

## 20Q9) Explain Radio interface Architecture 10m

→ The radio interface of a wireless network is the interface b/w the mobile terminal and the base station and thus in the case of LTE it is located b/w the RAN E-UTRAN and the user equipment compared to the UTRAN terrestrial radio access network for 3G/4G which has two logical entities the Node B the UTRAN n/w architecture is simpler and flatter it is composed of only one logical node



Radio interface architecture of UTRAN and E-UTRAN  
The LTE radio interface aims for a long term evolution so it is designed with a clean state approach as opposed to high speed packet access which was designed as an add-on to UTRAN in order to increase throughput of packet switched services

## Qb Explain uplink SC-FDMA Radio Resources 17

→ uplink transmission SC-FDMA with a CP is adopted as discussed in SC-FDMA possesses most of the merits of OFDMA while enjoying a lower PAPR. A lower PAPR is highly desirable in the uplink as less expensive power amplifiers are needed at UE and the coverage is improved generated by the OFT Spread OFDM. Compared to conventional OFDM the SC-FDMA Receiver has higher complexity.

\* Frame structure:- The uplink frame structure is similar to that for downlink. The difference is that now we take about SC-FDMA symbols and SC-FDMA sub-carrier in frame structure type. An uplink radio frame consists of 20 slots of 0.5ms each and one of such frame consists of two slots.

## \* Physical Resource Blocks for SC-FDMA

It can be regarded as conventional OFDM with DFT. It is frequency. The resource grid for the uplink is similar to the one for the downlink.

$$N_{RB}^{\text{min UL}} \leq N_{RB}^{\text{UL}} \leq N_{RB}^{\text{max UL}}$$

18 When  $N_{RB}^{minDL} = 6$  &  $N_{RB}^{UL} = 110$  correspond to the smallest and largest uplink bandwidths respectively

DC subcarrier is used in the uplink as the DC interference is spread over the modulation symbols due to the DFT based recording

10a) write the principles of LTE design  10M

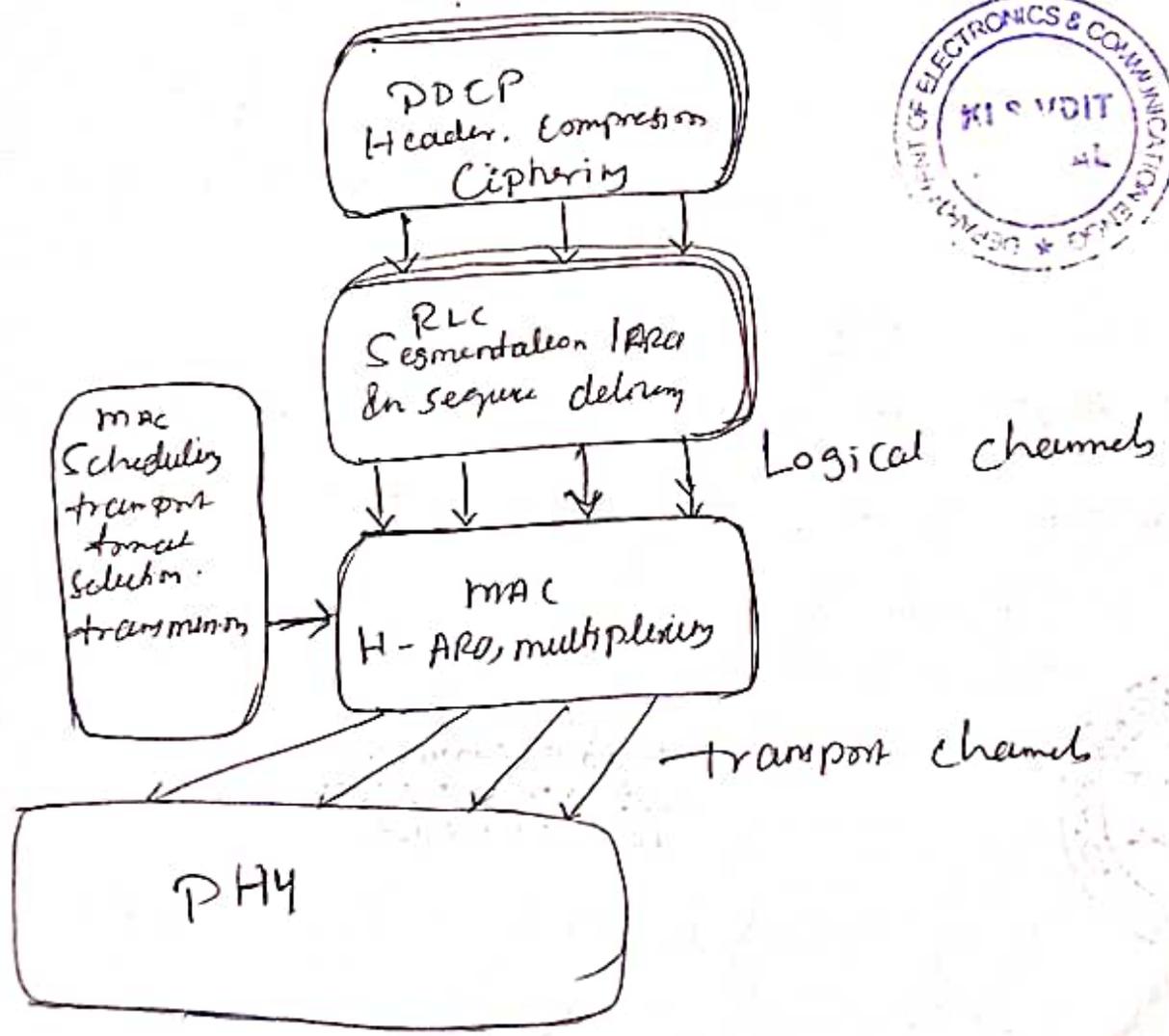
→ It is designed completely new standard with new numbering and new documentation and it is not built on the previous versions of 3GPP standard and earlier elements were brought in only if there was a compelling reason for them to exist in the new standard

\* network architecture, unlike 3G network LTE was designed to support packet switching traffic with support for various QoS classes of services. Previous generations of networks such as UMTS / HSPA and EVDO also support packet switched traffic but this was achieved by subsequent additions to the initial version of the standard.

- \* Data rate and Latency: - the design target for downlink peak data rates for LTE are 100 mbps and 500 mbps respectively when operating at the 20 MHz frequency division duplex channel size the user plane latency is defined in terms of the time it takes to transmit a small IP packet from the UE to the edge node of the radio access network.
- \* Performance Requirements: The target performance requirements for LTE are specific in terms of spectrum efficiency, mobility and coverage and they are in general expressed relative to the 3GPP Release 6 ASPA.
- \* Spectrum Efficiency the average downlink user data rate and spectrum efficiency target is three to four times that of the baseline ASPP network. Similarly in the uplink the average user data rate and spectrum efficiency target is three to four times that of the baseline ASPP network.
- \* Radio Resource management: the radio resource management requirements cover various aspects such as enhanced support for end to end QoS, efficient support for transmission.

# 10b) Explain Hierarchical Structure of LTE 10m

→ There are 3 different channel types defined in LTE logical channels transport channels and Physical channels each associated with a service access point between different layers then channels are used by the lower layers of the protocol stack to provide service to the higher layers



\* PDCP - The main function of PDCP include IP packet header compression and decompression based on Robust Header Compression. 15

\* RLC: The main function of the RLC sublayer are segmentation and concatenation of data units Error correction through the automatic Repeat request protocol.

\* MAC: The main function of mac layer is Error correction through the hybrid ARQ mechanism.

\* Physical layer: The main function of PHY is actual transmission and reception of data in form of transport blocks.



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